

# SMB debugging tools the art of hair pulling

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#### Who am I?

- Aurélien Aptel
- Work in SUSE, Samba Team
- Focus on SMB kernel client aka "cifs.ko"
  - Cifs-utils, Wireshark, Pike, ...

#### What is this about?

- Different debugging approaches I use
- Some new features I worked on
- Mostly useful to developers
- But also for administrators, to diagnose network issues

# **Debugging is hard**

- No silver bullet
- Some approaches work better than others for certain bugs
- SMB bugs
  - In client?
  - In server?
  - Both?
  - Specifications wrong?
  - Unspecified?
- Lot of possible failures
  - Goal: isolate as much as possible before digging in

# **Different versions: git bisect**

#### • Setup

- Find "good" commit
- Find "bad" commit
- Dichotomy
  - Tries to find first bad commit
  - Checkouts intermediaries commits you can test
  - Search space divided by 2 at each step
  - N commits  $\rightarrow$  O(log N) steps to determine first bad commit
  - Really powerful: 130k commits in 17 steps
- Can be automated
  - Reproduce script
    - Indicate if "good" or "bad" via the exit code
  - git bisect run myscript.sh



# **Code reading**

- The inevitable code/doc-reading part
  - Reading the spec one time to get an idea of how it's supposed to work at the protocol layer
  - Finding the corresponding codepath
  - Reading source code of the relevant functions
  - Look for bug, typos, and wrong logic wrt the specs
  - Repeat
- Amount of code to grok can be very big
  - Long process, easy to miss the bug

#### **Different implementations**

- · Sometime there are no good commits or its very impractical to find
- Try different combination of servers/clients
  - Windows, samba, smbclient, cifs.ko
- Try writing a test client that only does the buggy steps
  - Samba torture test framework
  - Pike ( https://github.com/emc-isilon/pike )
    - Clean, pure-python, SMB2/3 lib, with easily tweakable fields
    - Used to test SMB3 POSIX extensions ( https://github.com/aaptel/pike/commits/smb3unix )
  - Microsoft has open-sourced a massive testing framework
    - https://github.com/Microsoft/WindowsProtocolTestSuites

# Debugger

- Good tool but often impractical
- Breakpoints = timeouts
- Samba
  - Forks for user sessions
  - set follow-fork-mode child
     set detach-on-fork off
- Kernel
  - Qemu gdb server
  - qemu ... -s
  - gdb -ex 'add-auto-load-safe-path /' \
    - -ex 'target remote :1234' vmlinux

## Debugger

- Python helper funcs in kernel.git
- Kernel cannot be compiled without optimization
  - Out of order execution
  - dreaded <optimized out>
  - Inline code
  - Since GCC v4.8 '-Og'
    - "kernel hacking: GCC optimization for better debug experience (-Og)"
    - https://www.mail-archive.com/linux-kernel@vger.kernel.org/msg1707708.html

# Logs

#### • Samba

- smb.conf
  - Log level = 10
- Smblog-mode for emacs :)
  - DEMO

## Logs

#### • Samba

- smb.conf
  - Log level = 10
  - Smblog-mode for emacs :)
- Kernel

```
    echo 1 > /proc/fs/cifs/cifsFYI
    echo 8 > /proc/sys/kernel/printk
    echo 1 > /sys/module/dns_resolver/parameters/debug
    echo "module cifs +p" > /sys/kernel/debug/dynamic_debug/control
    echo 'file fs/cifs/* +p' > /sys/kernel/debug/dynamic_debug/control
```

#### - ftrace / trace-cmd

- Record call graph
  - https://jvns.ca/blog/2017/03/19/getting-started-with-ftrace/

## **Kernel logs: ftrace**

• Deeper strace

- Records call graph
  - trace-cmd record -e all -p function\_graph -F \ mount.cifs //localhost/myshare /mnt -o ...
  - trace-cmd report

<pre>mount.cifs-29190</pre>		
<pre>mount.cifs-29190</pre>		
<pre>mount.cifs-29190</pre>		
<pre>mount.cifs-29190</pre>	 0.394	us
<pre>mount.cifs-29190</pre>		
<pre>mount.cifs-29190</pre>	 0.050	us
<pre>mount.cifs-29190</pre>	 0.673	us
mount.cifs-29190	 1.189	us
	 • •	

. . .

#### **Kernel logs: ftrace**

- System wide recording
- Filter for specific syscalls (mount 165, umount 166)
  - https://filippo.io/linux-syscall-table/

#### **Kernel logs: ftrace**

- Usable without trace-cmd
- Fs-like API via /sys/kernel/debug/tracing

```
#!/bin/bash
set -v
                                                           # tracer: nop
d=/sys/kernel/debug/tracing
                                                           #
                                                           #
                                                                      TASK-PID
                                                                                 CPU#
                                                                                       TIMESTAMP
                                                                                                 FUNCTION
# set event and filter
                                                           #
                                                                    umount-13991 [000] ...: sys enter: NR 166 (.
echo sys enter > $d/set event
echo id==166 > $d/events/raw syscalls/sys enter/filter
# start/wait/stop tracing
echo 1 > $d/tracing on
read -p "recording... press enter to stop"
echo 0 > \frac{d}{dr}
```

# print & clear
cat \$d/trace
echo 0 > \$d/trace

- Wire log
- When applicable, network trace analysis is very effective
- Wireshark!
  - smb||smb2||dns||krb4

• Wireshark decryption (3.0 and 3.11)

- https://wiki.samba.org/index.php/Wireshark\_Decryption
- Requires wireshark 3.0.0 (28 feb 2019)
- Samba (master)
  - Controls both client and server
  - smb.conf
    - debug encryption = yes
  - smbclient ... --option='debugencryption=yes' -e -mSMB3\_11
- Kernel (4.13+)
  - CONFIG\_CIFS\_DEBUG\_DUMP\_KEYS=y
  - Enable carefully!

• Wireshark decryption (3.0 and 3.11)

\$ smbclient //localhost/scratch --option='debugencryption=yes' \ -e -mSMB3 -U aaptel%aaptel -c quit debug encryption: dumping generated session keys Session Id [0000] <mark>26 48 BF FD 00 00 00 00</mark> &Η.... c....J. E..5.J.; Session Key [0000] 63 D6 CA BC 08 C8 4A D2 45 F6 AE 35 AB 4A B3 3B Signing Key [0000] 4E FE 35 92 AC 13 14 FC C9 17 62 B1 82 20 A4 12 N.5.... ..b.. .. [0000] A5 0F F4 8B 2F FB 0D FF F2 BF EE 39 E6 6D F5 0A App Key ServerIn Key [0000] 2A 02 7E E1 D3 58 D8 12 4C 63 76 AE 59 17 5A E4 \*.~..X.. Lcv.Y.Z. ServerOut Key [0000] 59 F2 5B 7F 66 8F 31 A0 A5 E4 A8 D8 2F BA 00 38 Y.[.f.1. ..../..8

\$ wireshark -ouat:smb2\_seskey\_list:2648BFFD00000000,63D6CABC08C84AD245F6AE35AB4AB33B -r capture.pcap

• Wireshark decryption (3.0 and 3.11)

# mount.cifs //localhost/myshare -o vers=3.0,seal # dmesg | grep CIFS CIFS VFS: generate\_smb3signingkey: dumping generated AES session keys CIFS VFS: Session Id 31 00 00 54 64 1c 00 00 CIFS VFS: Session Key 5a 92 df 3f a4 a5 c2 52 46 06 05 e5 52 75 ca 0c CIFS VFS: Signing Key cb 7b 5d 7f d3 e5 21 68 74 3e 36 8f 12 da 2f 50 CIFS VFS: ServerIn Key 0a 47 11 de a8 7a 96 c2 c3 7f c5 82 3c ff ac 3f CIFS VFS: ServerOut Key 48 81 e5 42 69 15 d1 a0 d0 70 ca 74 af f5 b3 ce

\$ wireshark -ouat:smb2\_seskey\_list:31000054641C0000,5a92df3fa4a5c252460605e55275ca0c -r capture.pcap

#### • Wireshark decryption (3.0 and 3.11)



- Some other new changes in Wireshark SMB2 dissector:
  - Better parsing of compounded responses
  - Proper parsing of error contexts
  - Support for parsing reparse point data
    - NFS reparse tags (symlinks, block/char device, pipes, ...)

#### Network capture comparison

- Get a trace of a working case
- Get a network trace of the issue
- Look hard at both traces
  - try to see what the good client/server is doing that the bad one doesn't (or vice versa)
  - Compare packets, fields, etc

## **Comparing network traces**

- Open both traces side by side
- Expand the little handles
- Lots of them...
  - Nested
    - Into
      - Each
        - other

No.	Tir	me	Source	Destination	Protocol	Length	Info			
	64 14	:25:11.345861	127.0.0.1	127.0.0.1	SMB2	296	Session	Setup	Respons	
	65 14	:25:11.348739	127.0.0.1	127.0.0.1	SMB2	432	Session	Setup	Request	
>-	SMB2	Header								
~	Sessi	on Setup Respo	nse (0x01)							
>-StructureSize: 0x0009										
-Session Flags: 0x0000										
0 = Guest: False										
0. = Null: False										
0 = Encrypt: False										
-Blob Offset: 0x00000048										
	-Blo	b Length: 152								
	- Sec	curity Blob: 4e	e544c4d535350000200000	0140014003800000035028a	.e2					
	V-1	NTLM Secure Se	rvice Provider							
		— NTLMSSP ider	ntifier: NTLMSSP							
		— NTLM Message	e Type: NTLMSSP_CHALLEN	NGE (0×00000002)						
		🔶 Target Name:	LINUX-0E2K							
		— Length: 2	0							
		Maylon 2	0							

#### **Comparing network traces**

- Eventually you switch to a different packet and the click-dance starts again
- Impractical for multiple reasons
  - Your index hurts
  - You skip expanding some fields because "it's never going to be different here"
    - Until it does...
  - Your 133t h4cker eyes might just miss a difference
    - whitespace, caps, slash directions, flags ..?
  - Some differences are false positives
    - Timestamps, random GUID, hashes, ...

# Automating the comparison

- Wireshark is great...
- Would be nice to interact with it programatically
- API?
  - Not really :(
  - Tshark: text output
    - Also json and xml output
  - Also a daemon version sharkd
    - Undocumented?

#### tshark

. . .

tshark -r smb3-aes-128-ccm.pcap -Y smb2

1 ... 10.160.64.139 → 10.160.65.202 SMB2 172 Negotiate Protocol Request

2 ... 10.160.65.202 → 10.160.64.139 SMB2 318 Negotiate Protocol Response

3 ... 10.160.64.139 → 10.160.65.202 SMB2 190 Session Setup Request, NTLMSSP NEGOTIATE

4 ... 10.160.65.202 → 10.160.64.139 SMB2 318 Session Setup Response, Error: STATUS\_...

5 ... 10.160.64.139  $\rightarrow$  10.160.65.202 SMB2 430 Session Setup Request, NTLMSSP\_AUTH, User: SUSE\administrator

6 ... 10.160.65.202 → 10.160.64.139 SMB2 142 Session Setup Response

#### tshark

```
tshark -r smb3-aes-128-ccm.pcap -Y smb2 -V
Frame 1: 172 bytes on wire (1376 bits), 172 bytes captured (1376 bits) on interface 0
   Interface id: 0 (unknown)
   Encapsulation type: Ethernet (1)
   Arrival Time: May 17, 2017 12:02:16.523633000 CEST
. . .
   [Protocols in frame: eth:ethertype:ip:tcp:nbss:smb2]
. . .
SMB2 (Server Message Block Protocol version 2)
   SMB2 Header
      Server Component: SMB2
      Header Length: 64
      Credit Charge: 0
      Channel Sequence: 0
      Reserved: 0000
      Command: Negotiate Protocol (0)
      Credits requested: 2
      Flags: 0x0000000
          .... 0 = Response: This is a REQUEST
```

#### smbcmp

#### • First prototype in emacs

- https://github.com/aaptel/elshark
- Moved to Python script using curses
  - Calls tshark in the background
- 2 modes
  - Single trace
    - aka curses-wireshark (summaries + details)
  - Diff traces
    - Show 2 summaries
    - Diffs the detailed output
- Accepted GSoC project this year
  - Improving smbcmp by Paul Mairo

## **Future work**

- Wireshark
  - New Negotiate Contexts
  - Compression
  - Support for all crypto modes
  - ...
- Smbcmp
  - Deeper analysis
  - Ignore rules
  - Better UI
  - ...
- Qemu record/replay