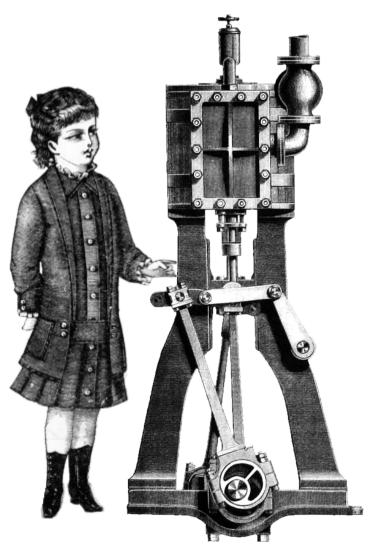
Powerful Toys



Toolkit Approach
to

Windows Interoperability

> Christopher R. Hertel Samba Team Samba/XP May, 2015

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Me

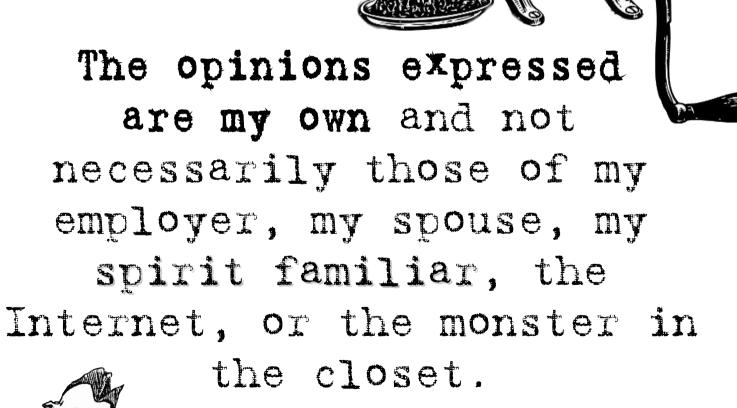


- SMB Author
- Former MicrosoftDocs Contractor
- Ice Cream Consumer
- Incurable Idealist





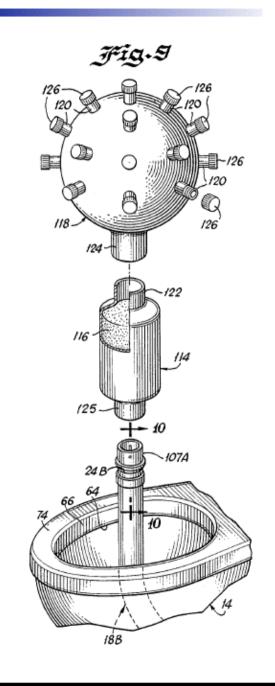
Me



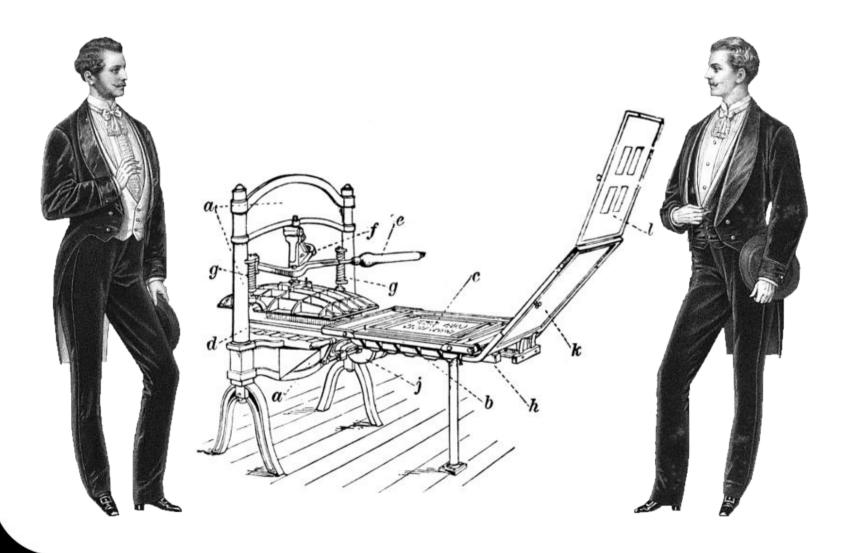


A Brief Overview of the Topics I Plan to Cover with You on this Very Fine Day

- ★ The Challenge Before Us
- **★** Toolkits
- ★ Works in Progress
- **☆** Carnaval
- ★ The Summing Up (Q & A)









Windows Interoperability



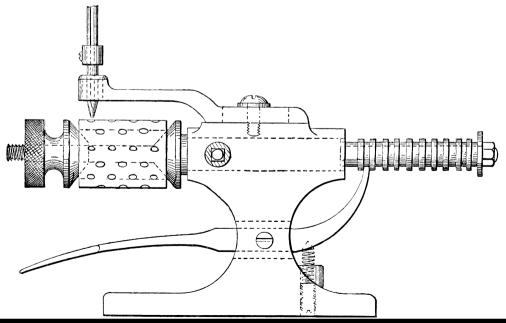


Windows Interoperability

- Windows is Big. Really, Really Big.
- There are hundreds of documents
 - ♠ Network Protocols
 - ♠ File Formats
 - APIs
- SMB is only one example
- Each is an opportunity



- —"We should implement all of them."—
 - ...or maybe just:
 - Pick your battles
 - Implement key components
 - Build the complex from the simple









So, Let's Build Toolkits



Modules and Libraries



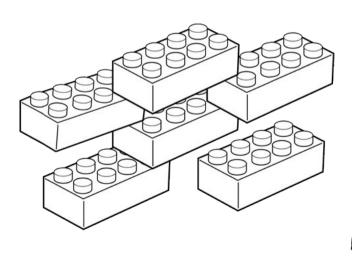
Small Enough to be Replaced



Clearly Defined APIs



Well Documented



You can build what you need from parts.



This is an Old Model



Basic Software Design

Seeing a Resurgence in Web Services

Requires Up-Front Analysis

Does Not Lead Directly to a Product





Case in Point:





SMB1 Toolkit in Java

- **Modular, Open, Object Oriented
- *Foundation for Davenport
 - ► NTLM over HTTP Toolkit
- **Used in Embedded Systems
- ***** Used in Apps





Case in Point:





Time Marches On







In Need of an Enthusiasm Infusion





Samba is Also a Toolkit



Long-standing project



Strong community



Robust codebase



Subject-Matter Experts



Foundation for OpenChange



SoHo NAS to Cluster Servers



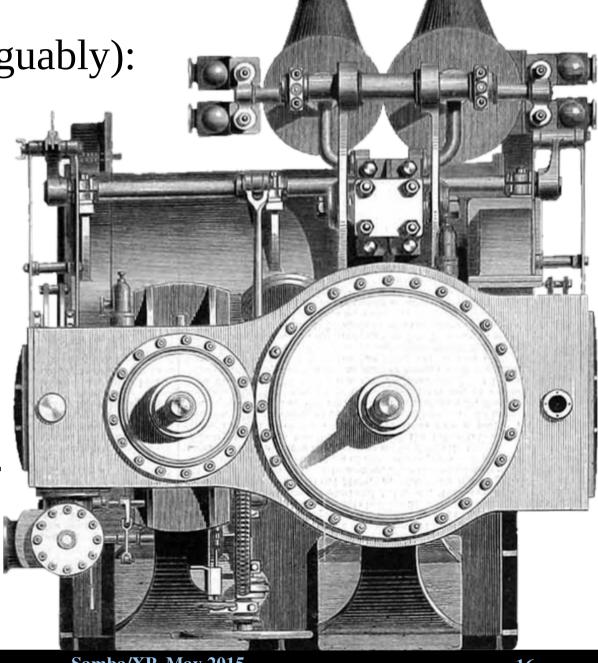
A Favorite with Storage Start-Ups

Samba is used in a wide variety of products, and has been popular for a long time.



Samba (arguably):

- Surfeit of **Integrated** Subsystems
- Large Codebase
- More More Cathedral than Bazaar
- Daunting, Monolithic

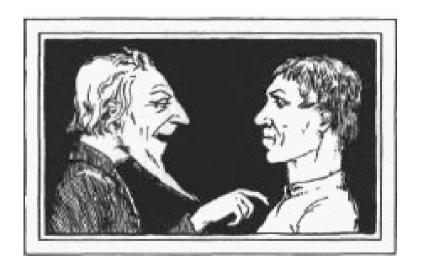




Samba (arguably): Not Really a Toolkit

This, in fact, is the argument that lead to the creation of jCIFS.

(It was a very polite argument.)









Solid Projects and False Starts

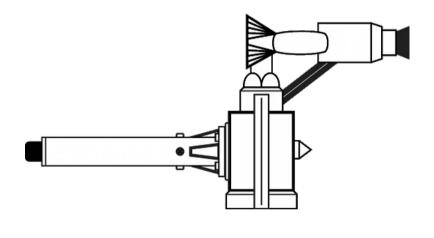


libCIFS 🖢



Prequel





These are examples. Most of them need more attention and a grander sense of purpose. All of them can also be used as example code to inform other projects.





The point is: jCIFS has a purpose.

The point is: jCIFS has found a niche.





LibCIFS: SMB1 Library in C

The Bad:



Under-developed



Over-designed

The Good:



Complete NBT Toolkit



Well Documented



Some SMB1 Components



Could be Revisited



Lessons Learned

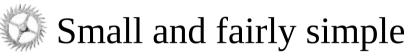






MS-BITS Upload/Download Utility

The BITS Upload/Download protocol is...



An extension to HTTP

Useful in transferring data to/from Windows servers

Used by Windows Update

...and it supports MS BranchCache

Useful for testing distributed caching



- Prequel: Distributed Caching

 A Project in Distress
 - We got just so far, and then got distracted
 - Working Peerdist V.1 Server code
 - ...but it's piecemeal and needs coalescing and clean-up
 - Design and some code for a Hosted Cache
 - Needs interest, support, and collaboration



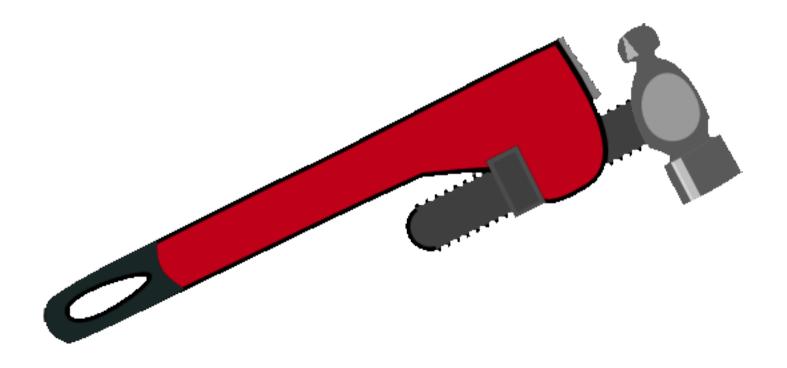








An SMB2/3 Toolkit in Python





An SMB2/3 Toolkit in Python

Toolkit: Prototyping and testing

Python: Fast development

Well documented, to guide the noobz









jCIFS

...was a whim.

Carnaval is a bit of a whim, too.

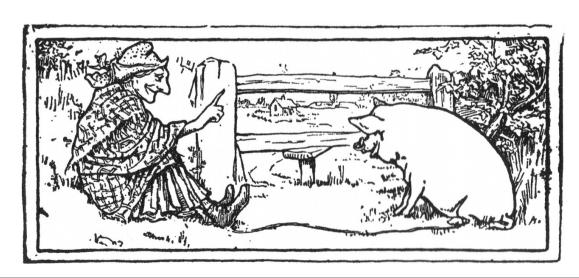




There Are Others

We searched for SMB2+ in Python:

- We found nothing that was complete
- APIs were not clearly documented
- SMB know-how was not evident





What's Taking So Long?

- **1** Time Constraints
 - Other
 Priorities
- Detailed API
 Documentation
 - Pydoc
- **Testing**
 - Doctest
- **d** Careful Coding





Goals

- SMB2 Support
 - Skip SMB1
 - The jCIFS client already supports SMB1
 - W2K3 is the only non-SMB2
 Windows still under support¹
 - Once SMB2 is complete, we can (if we want) back-fill SMB1
 - So, okay, SMB1 NegProt & Echo

¹For another two months.



Goals



- Share Know-How
 - Few learn SMB because they want to
 - Most learn SMB because they have to
- Make it easy to create a simple server
 - Embedded, perhaps, in an application
- Client access to SMB services
 - For simple apps,such as file browsers





What's Done





NBT Layer

- Quick and easy to implement
- Very well known protocol
- A chance to practice on something easy



Maria SMB1 NegProt & Echo

- SMB2 can be negotiated from SMB1
- SMB2 servers respond either with an SMB2 NegProt, or by closing the connection



What's Done



The First Few SMB2+ Commands ... are in testing



GitHub:

https://github.com/ubiqx-org/Carnaval



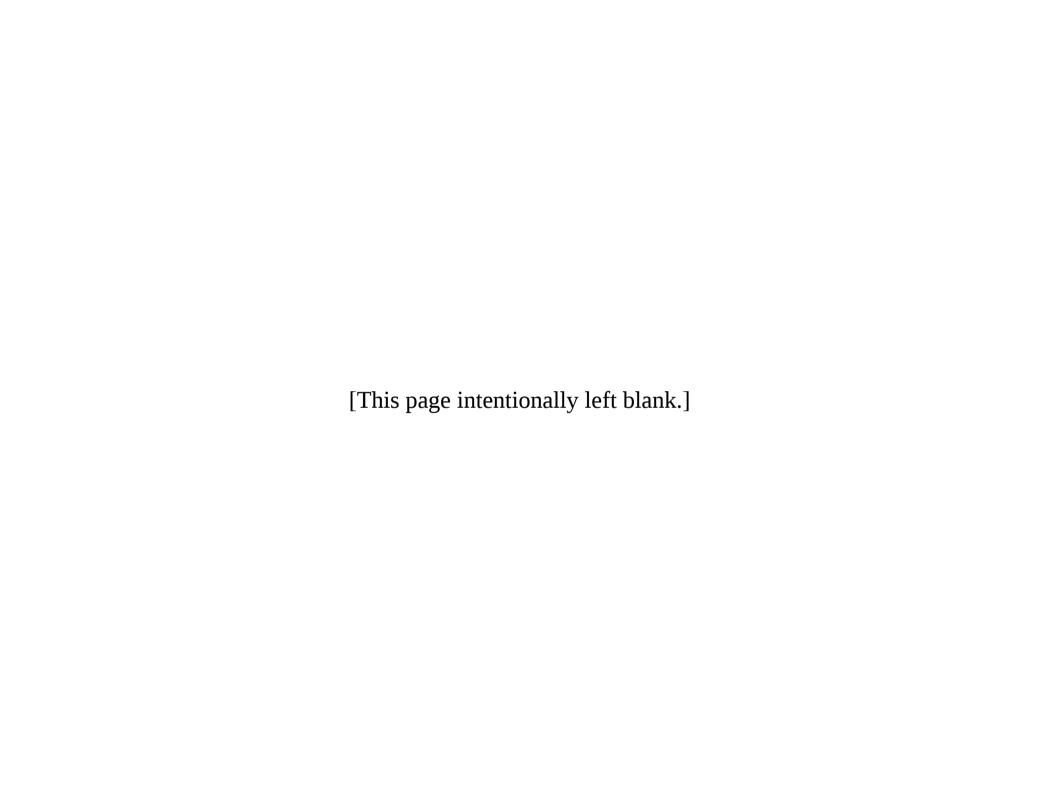


What's Done

Basically, we've gotten the easy stuff out of the way.



Now we're doing the heavy lifting.





Summaries





Tie Show



The End

