

# Documenting the Source

Andreas Schneider <asn@samba.org>  
<asn@redhat.com>

Samba Team

May 7th, 2010



# Documenting the source

## 1 Some theory

- Types of documentation

## 2 Technical Documentation

- Samba API documentation
- Get your hands dirty



# Documenting Samba

## 1 Some theory

- Types of documentation

## 2 Technical Documentation

- Samba API documentation
- Get your hands dirty



# Types of documentation

- 1 Requirements
- 2 Architecture/Design
- 3 Technical
- 4 End User
- 5 Marketing



# Requirements Documentation

Statements that identify attributes, capabilities, characteristics, or qualities of a system.

- Microsoft (Protocol) Documentation
- Samba Torture Suite
- Bugzilla



# Architecture/Design Documentation

Overview of the software.

- Hmm?!



# Technical Documentation

Documentation of code, algorithms, interfaces, and APIs.

- That's what we need!
- This makes our lives easier
- This attracts more developers



# End User Documentation

Manuals for the end-user, system administrators.

- Samba HOWTO Collection
- Manpages
- Commandline help output





# Marketing Documentation

How to market the product.

- How to involve more people
- How to inform people



# Documenting Samba

- 1 Some theory
  - Types of documentation
  
- 2 Technical Documentation
  - Samba API documentation
  - Get your hands dirty



# Documented APIs

- Which public APIs are documented?



# Why should I document my function?

What does this macro do?

- `#define talloc_steal(ctx, ptr)`  
`_talloc_steal_loc((ctx), (ptr), __location__)`



# talloc\_steal

Change a talloc chunk's parent.



# talloc\_steal

What are the arguments I have to pass?

- `#define talloc_steal(ctx, ptr)`  
`_talloc_steal_loc((ctx), (ptr), __location__)`



# talloc\_steal

`new_ctx` – The new parent context.

`ptr` – The talloc chunk to move.



# talloc\_steal

What does the function return?

- `void *_talloc_steal_loc(const void *new_ctx, const void *ptr, const char *location)`





# talloc\_steal

Returns the pointer that you pass it. It does not have any failure modes.



# talloc\_steal

What if there is more than one parent?



# talloc\_steal

If you try and call `talloc_steal()` on a pointer that has more than one parent then the result is ambiguous.

Note: It is possible to produce loops in the parent/child relationship if you are not careful with `talloc_steal()`.



# Documenting Samba

## 1 Some theory

- Types of documentation

## 2 Technical Documentation

- Samba API documentation
- Get your hands dirty



# Doxygen

A documentation system for C, C++, Java, Objective-C, Python, IDL (Corba and Microsoft flavors), Fortran, VHDL, PHP, C#

- Generates HTML, PDF, Manpages
- Generate dependency graphs



# Vim and Doxygen

- DoxygenToolkit
- [http://www.vim.org/scripts/script.php?script\\_id=987](http://www.vim.org/scripts/script.php?script_id=987)



# A home for the API documentation

Create <http://api.samba.org/>?



## Questions & Answers

No time left? Write an email or query my on IRC

- <http://www.samba.org/~asn/>

