

Samba XP 2009

Samba and Likewise RPC testing and comparing the implementations

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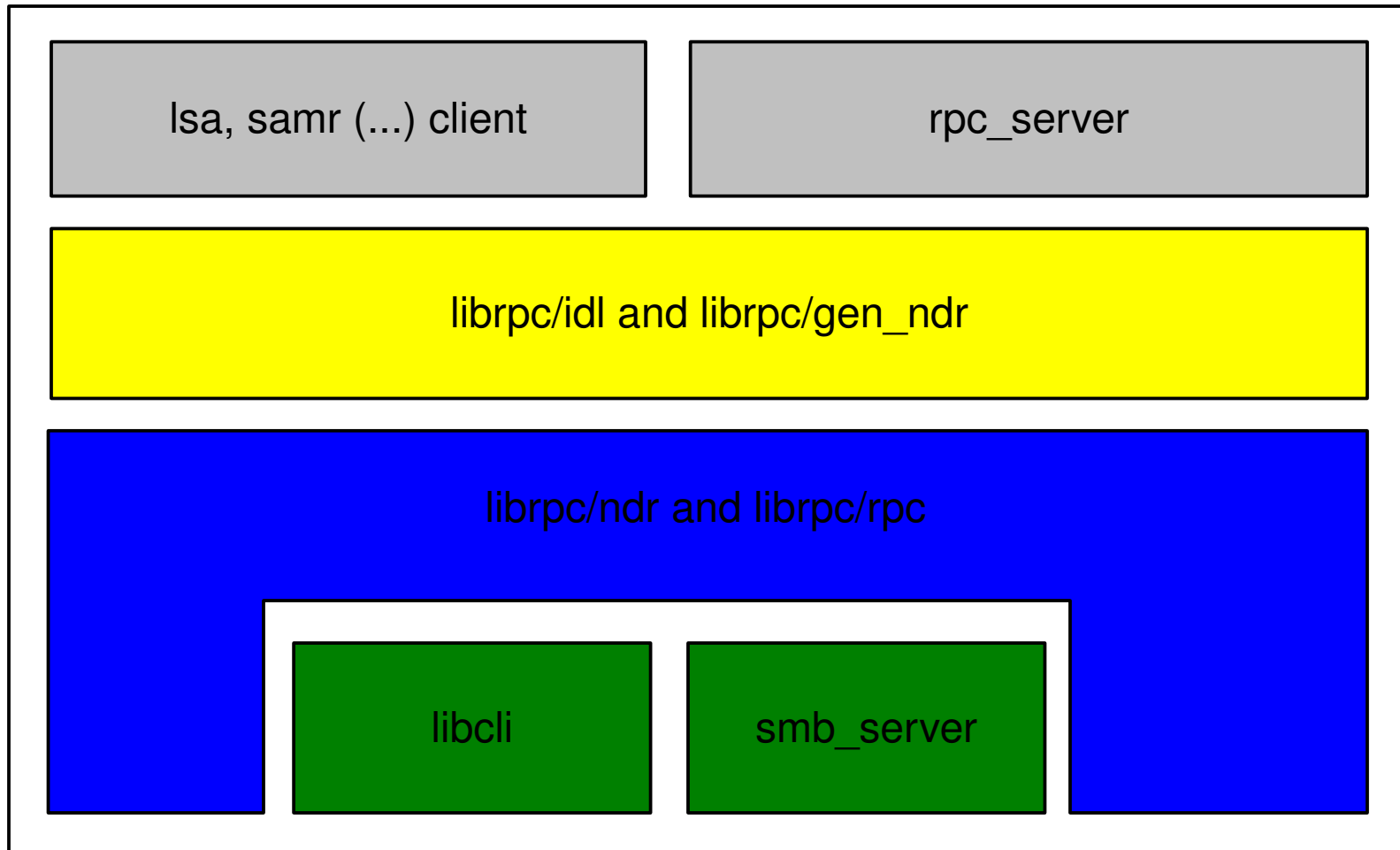
Part I: Well-known rpc interfaces



Samba rpc implementation

- started when WinNT domains appeared (over 10 years ago!)
- based on scraps of information from the internet and a lot of time spent with tcpdump
- hand-marshalled (initially)
- idl-based since Samba 4 showed up
- idl-based also in Samba 3 thanks to Guenther Deschner's great effort

Samba 4



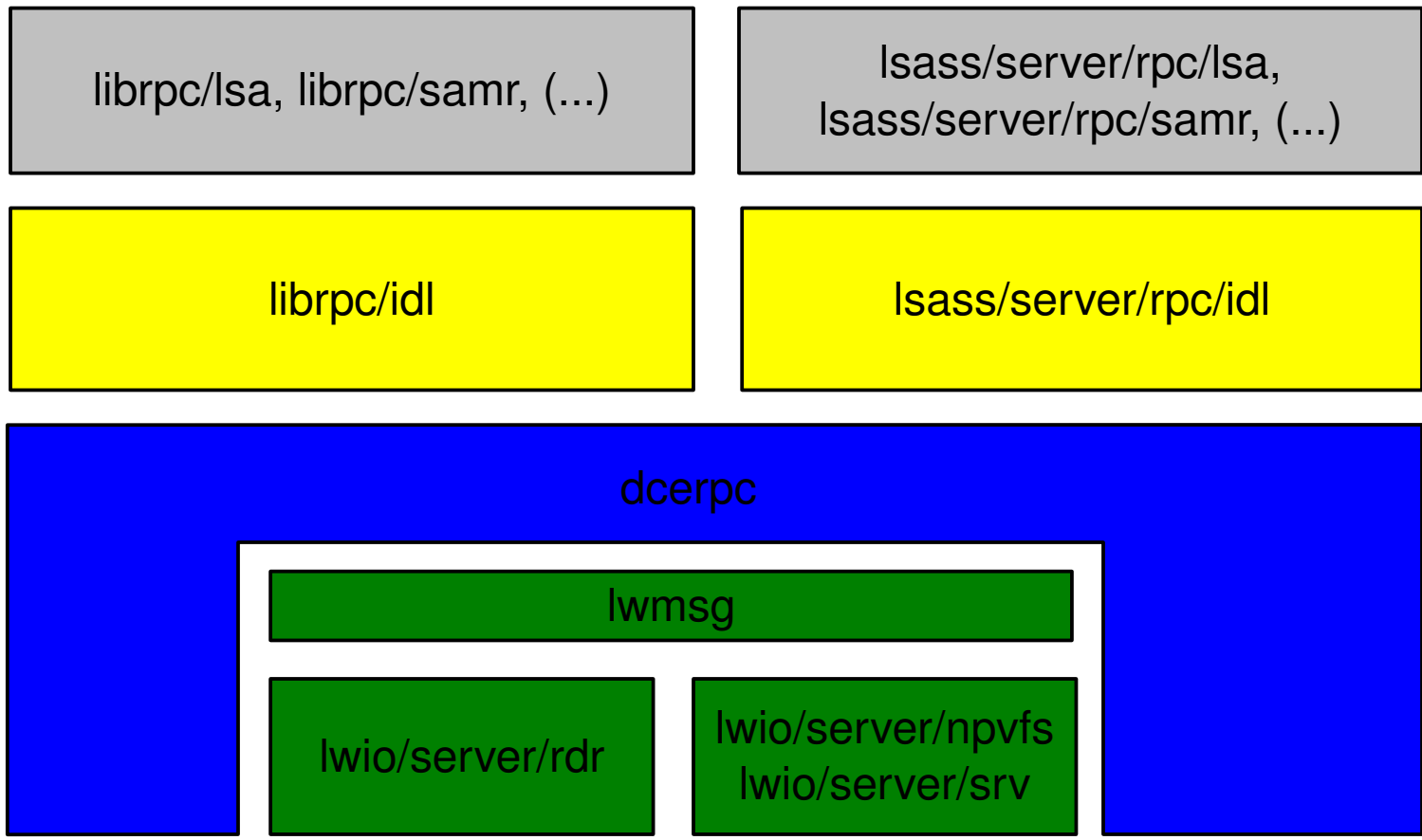
Likewise Open (LWISO) implementation

- client side started in late 2007
 - based on original DCE/RPC framework (publically released by Novell)
 - originally employing libsmbclient library
 - new implementation of smb client started in September last year
 - complete named pipes support added to DCE/RPC in December
 - now employing LWIO

LWISO rpc implementation

- server side started with LWIO
 - original DCE/RPC framework doesn't support named pipes
 - LWIO includes named pipes server driver (npvfs)
 - this enables a server to listen on named pipe

LWISO



- 1) Ubuntu 7 with:
 - 1) Samba 4 provisioned as DC
 - 2) DNS server – primary for Samba 4
- 2) Ubuntu 8 with:
 - 1) LWISO joined to AD
- 3) Windows Server 2003 configured as:
 - 1) DC and primary DNS for (2)
 - 2) secondary DNS for (1)

Samba configuration

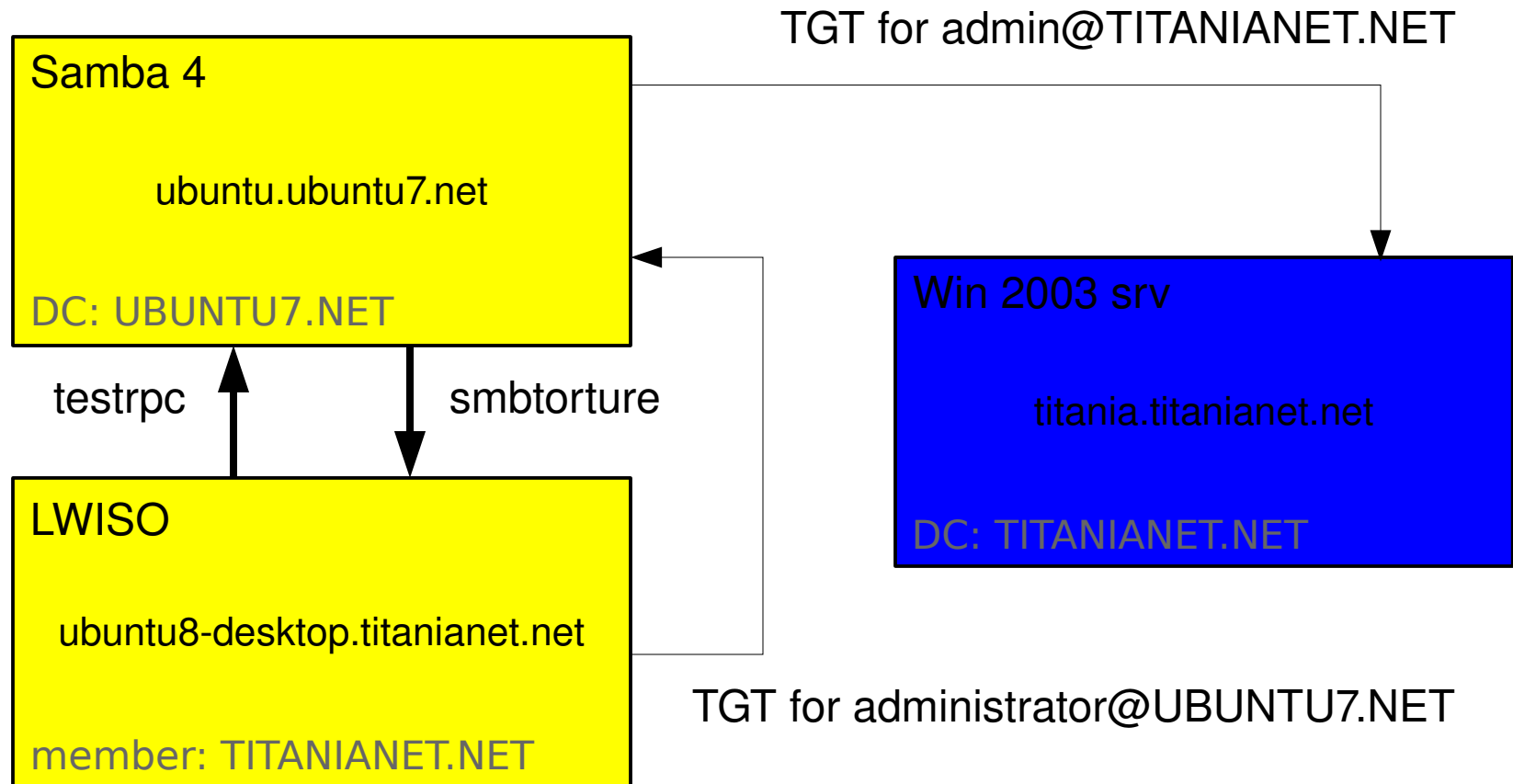
- DC using krb5 for authentication
- DNS server running on the same system
- secondary DNS on windows server so all requests can be resolved asking the same server
- LWISO implements very limited set of rpc calls so far, so limited test has to be used too

Testing tool: smbtoriture

LWISO configuration

- there is no security checks yet, so this is only a test of NDR correctness
- security descriptor library is already implemented
- the missing part is passing authentication info to server side of DCE/RPC runtime which enables creating access token

Testing tool: testrpc



Something simple for start – connect
and enumerate domains

```
SamrConnect [ 2-5 ]
```

```
SamrEnumDomains
```

```
SamrClose
```

```
smbtorture: LWIS-SAMR-DOMAINS test
```

```
testrpc: SAMR-DOMAINS test
```

One step further – query each domain info levels

SamrConnect [2-5]

SamrEnumDomains

SamrOpenDomain

SamrQueryDomainInfo

SamrClose

smbtorture: LWIS-SAMR-DOMAINS-QUERY test

testrpc: SAMR-DOMAINS-QUERY test

More complexity – enumerate local users and groups

SamrConnect [2-5]

SamrEnumDomains

SamrOpenDomain

SamrQueryDomainInfo

SamrEnumUsers, SamrEnumDomAliases

SamrClose

smbtorture: LWIS-SAMR-USERS-ENUM test

testrpc: SAMR-USERS test

Part II: Sample testing rpc service



How difficult is it to create a new rpc client and server in Samba ?

- create idl file and place it in librpc/idl
- add new SUBSYSTEM in librpc/config.mk
- optionally add torture test and modify torture/config.mk accordingly

- create new MODULE in `rpc_server/config.mk`
- declare rpc server init function in `rpc_server/dcerpc_server.c`
- create server directory/file in `rpc_server` and add actual function implementation

You're done!

How about LWISO environment ?

- create idl file
- create header file defining types and data structures used
- create directory for client library – there will be two libs built: DCE/RPC stub (result of compiling idl-generated source) and client implementation
- optionally create directory for test and link the test exec against client library

- create directory for server – there will be (server) stub library and server exec binary implementing the actual functions
- you may need to have separate idl files for client and server

That's it!

Function *LwisoCopyUniString()*

- takes 2-byte unicode string S and
- unsigned integer N
- returns array of N copies of S

Simple client and server Samba implementation



lwiso.idl

```
#include "idl_types.h"

[ uuid("83058420-2a7d-11de-9102-001a6bd01d81"),
  version(1.0),
  endpoint("ncacn_np:[\\pipe\\lwiso]", "ncacn_ip_tcp:"),
  pointer_default(unique),
  helpstring("Likewise Open RPC test")
]
interface lwiso
{
    typedef [public] struct {
        [string,charset=UTF16] uint16 *str;
    } lwiso_UniStr;

    typedef struct {
        uint32 count;
        [size_is(count)] lwiso_UniStr *lwiso_str;
    } lwiso_UniStrArray;

    [public] NTSTATUS lwiso_CopyUniString(
        [in] uint32 num_copies,
        [in,string,charset=UTF16] uint16 *str,
        [out,ref] lwiso_UniStrArray *array
    );
}
```

Simple client and server LWISO implementation



lviso.idl

```
[
  uuid(83058420-2a7d-11de-9102-001a6bd01d81),
  version(1.0),
  pointer_default(unique)
]
interface lviso
{
  cpp_quote("#ifdef DCERPC_STUB_BUILD")

  #include <lviso/lwdefs.h>

  cpp_quote("#endif")

  NTSTATUS _LwisoCopyUniString(
    [in] UINT32 uiNumCopies,
    [in,string] wchar16_t *pwszStr,
    [out,ref] LwisoUniStrArray *pArray
  );
}
```

Simple client and server LWISO implementation



```
#include <lw/types.h>
#include <lw/ntstatus.h>
```

lwdefs.h

```
typedef struct {
#ifdef _DCE_IDL_
    [string]
#endif
    wchar16_t *str;
} LwisoUniStr, LWISO_UNISTR, *PLWISO_UNISTR;

typedef struct {
    UINT32 uiCount;
#ifdef _DCE_IDL_
    [size_is(uiCount)]
#endif
    LwisoUniStr *pStr;
} LwisoUniStrArray, LWISO_UNISTR_ARRAY, *PLWISO_UNISTR_ARRAY;
```


LwisoCopyUniString

smbtorture: LWIS-COPY-UNISTR test

testlviso: LWISO-COPY-UNISTR test

- Creating new rpc interface in Samba is a really quick process
- Building it inside Samba source tree is the price to be paid
- LWISO enables building a completely separate product (where you have to take care of many basic things yourself)
- Obviously it requires necessary shared libraries and headers

Likewise Open git tree:

`git://git.likewise.com/likewise-open.git`

My samba git tree:

`git://git.samba.org/mimir/samba.git`

Thank you for your attention!