



# Samba as **Active/Active HA-Service**

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- About ATIX
- HA-Cluster Basics
- Cluster Filesystem Basics
- Samba and Clusterfilesystem GFS
- Perspective



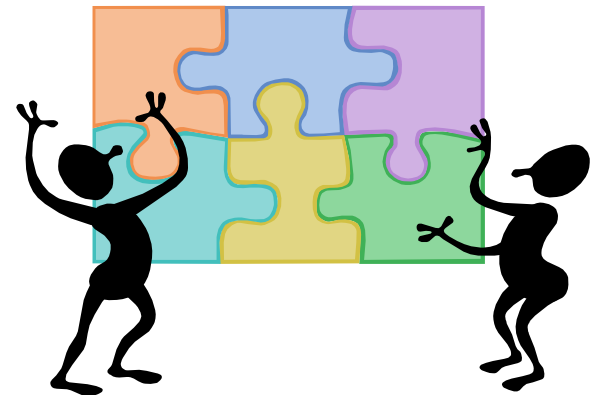
# ATIX business segments

- Consulting

- Linux in the datacentre (Cluster-solutions, HA)
- Storage networks
- Availability analysis / Catastrophe precaution

- Services

- Competence Center
- Proof of Concept
- Project attendance
- Installation / Production
- Workshops



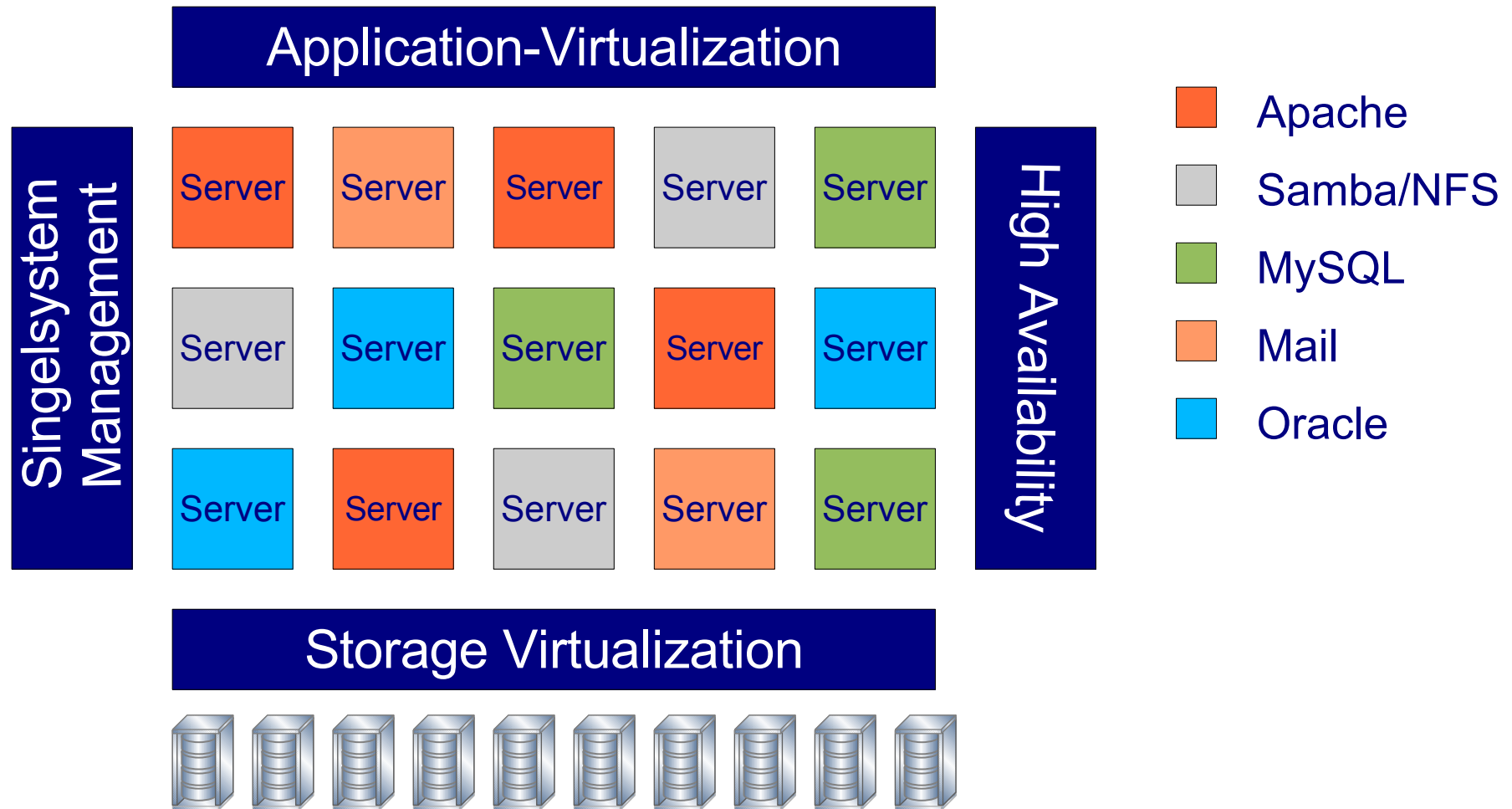


# ATIX – couple of references

- Trade Fair Leipzig
  - Infrastructure for Unix/Windows user- and group data of the employees
  - High Availability platform
- IP-Tech
  - Infrastructure for Internetservice Provider (TOP 5, CH)
  - Business Continuance
- Trade Fair Munich International
  - Infrastructure for Webservices
  - High Availability platform
- Int. Pharma Group
  - Consulting for Pharma-IT Storage environment
  - Concepts for catastrophe precautions

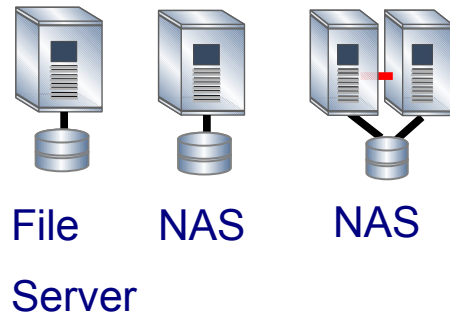


# Modular conception of *Enterprise IT-platforms*

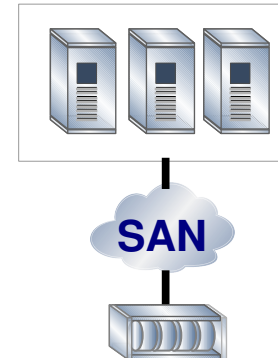


# Case Study: NAS

File Server and proprietary NASAppliance Server



Active/Active NAS Cluster



- Reduction of capital lockup
- Better utilization of Ressourcen
- Protection of investment
- Scalability as needed
- Better Availability
- Industry Standard Hardware

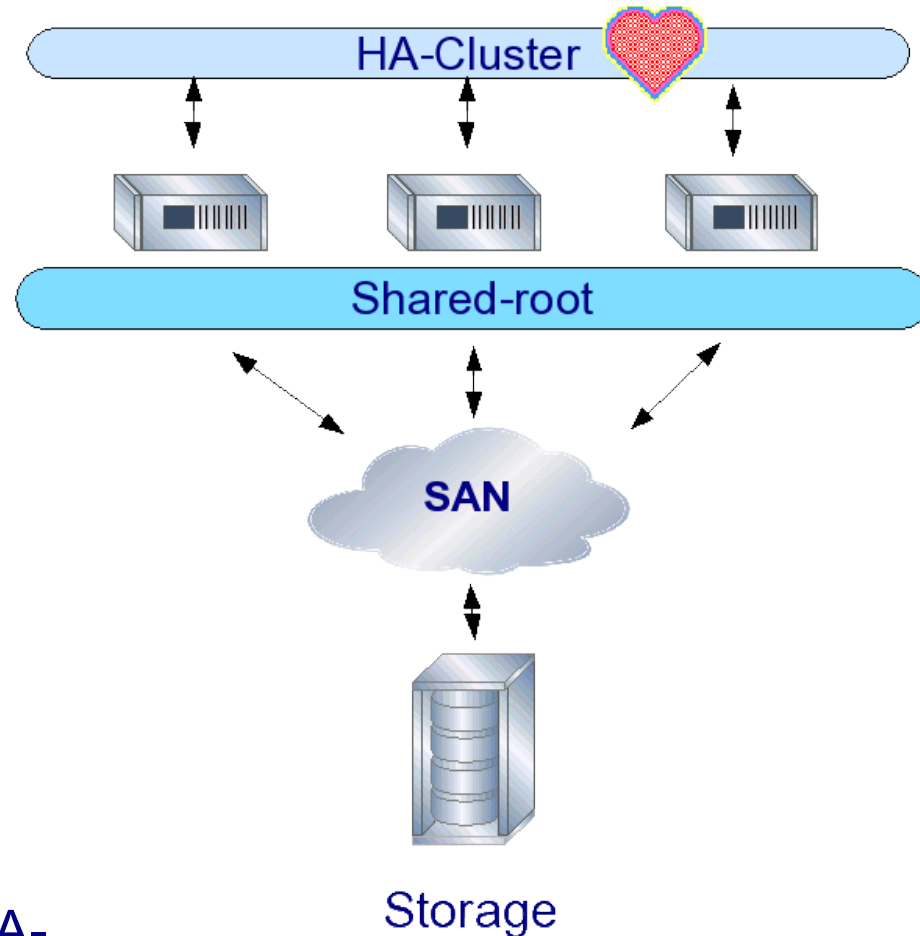


# Example: Trade Fair Leipzig

NFS (Unix), Samba (CIFS)

- **Key Features:**

- Parallel NFS-Server
- Active/Active NFS, CIFS/SMB
- Active Directory Integration
- Dynamic Windows/Unix User Mapping
- ACL Support
- User, Group Quota
- ~ 300 User
- Home and Group Shares
- Replacement for a Windows HA-Cluster solution

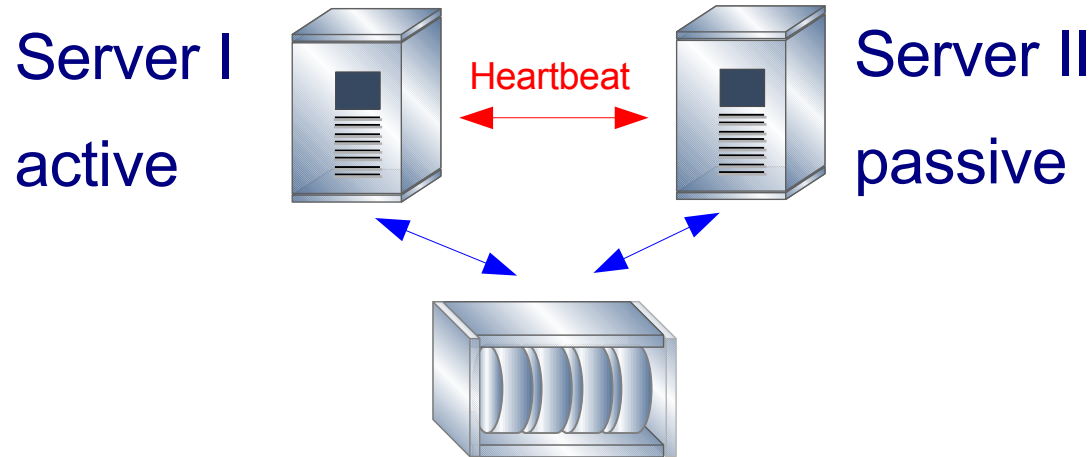




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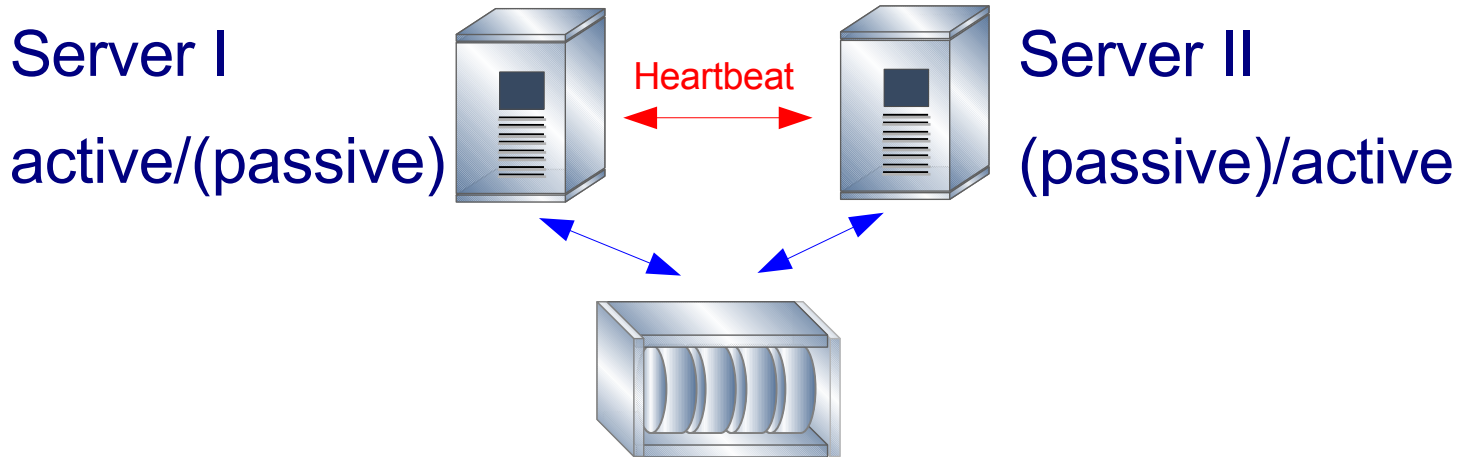
# HA Cluster Active/Passive



Concept:

- Only one node active at any time
- The second node is in stand-by mode
- No performance cutbacks in case of node failure

# HA Cluster Active/Active

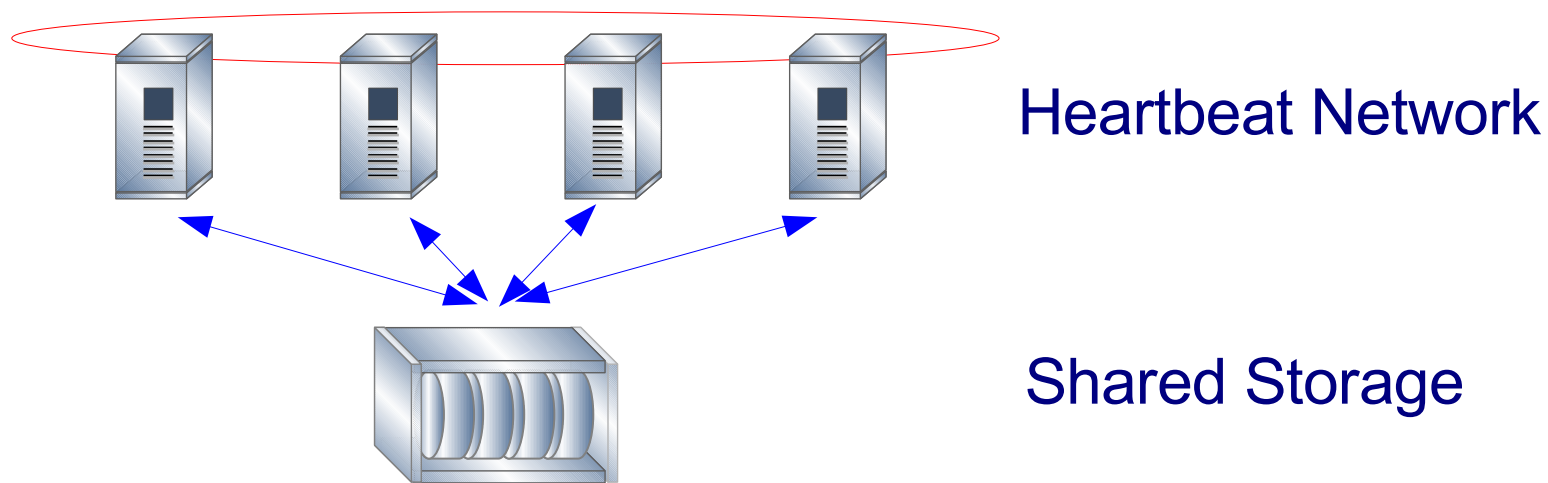


## Concept:

- Each node hosts different services
- Each node is active and passive
- Performance cutbacks in case of a failure



# HA Cluster N+1



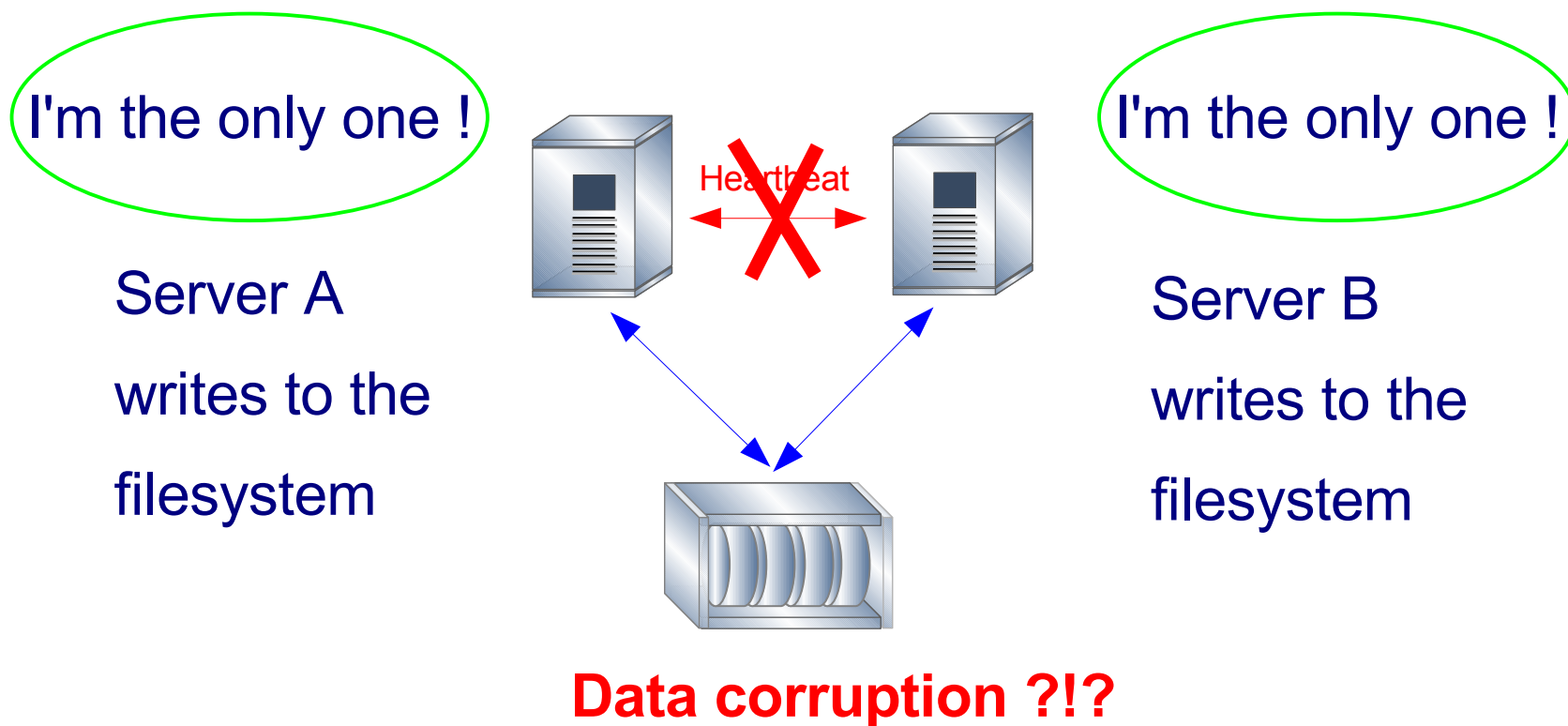
## Concept:

- More nodes as necessary are used (N+1)
- A node can be down without a performance cutback of services
- N+2-, N+3- concepts are possible



# HA Cluster: Split Brain Problem

- Questions: „What happens, if the cluster falls apart ?“





# Stateless and Stateful Services

- Problem of transparent failover
- The service has to continue with the exact data states on the 2<sup>nd</sup> node as it „left“ the 1<sup>st</sup> node
- Stateless services don't have data in memory
  - => Transparent failover is no problem
- Services saving conditions in memory need a way to make them persistent



# Stateless and Stateful Services

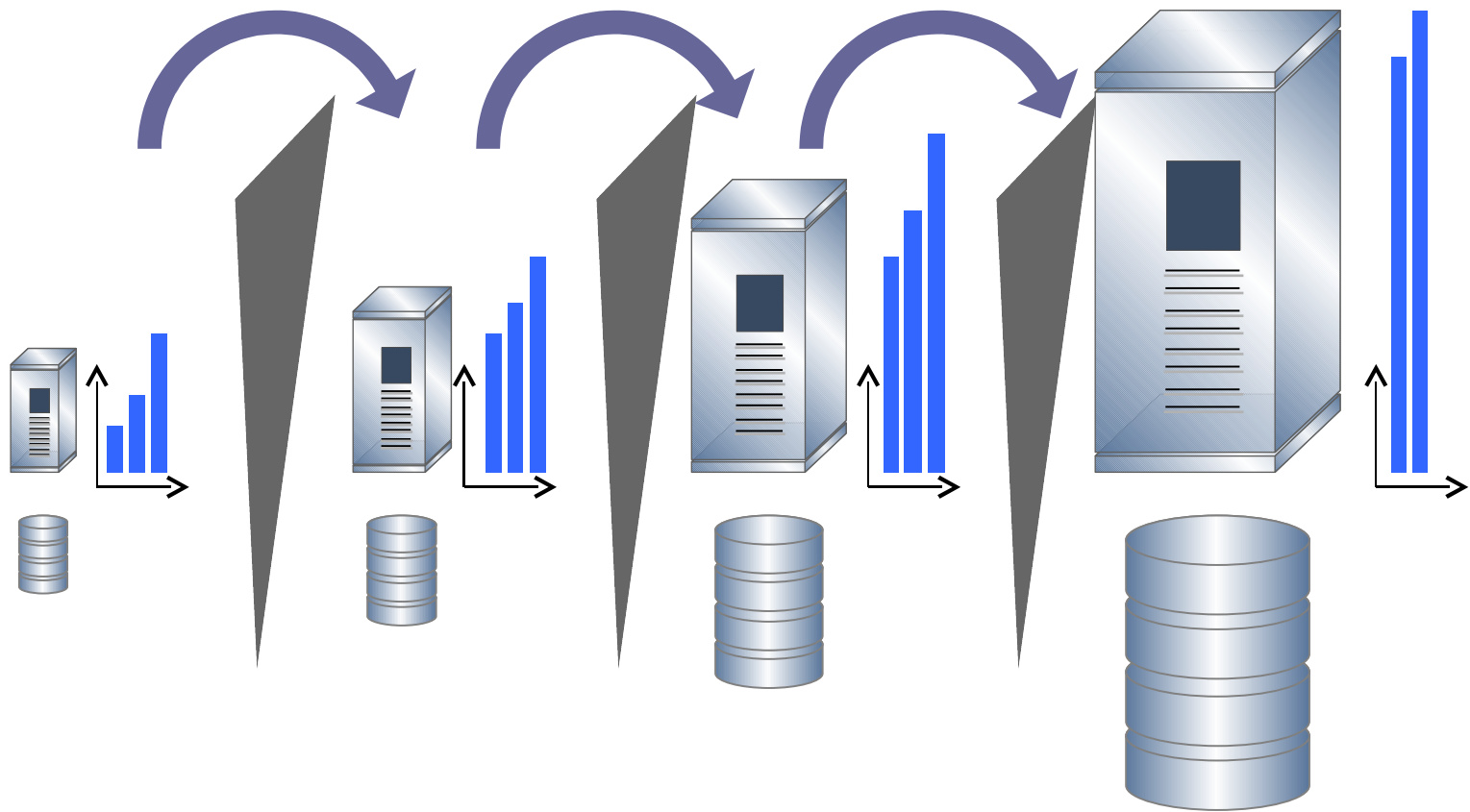
- Stateful services:
  - Perfect example: DBMS
  - Solution: Write-Logs, Redo-Logs etc.
  - Services like NFS/CIFS can be stateful
  - HA-Software needs compatibility modes to failover stateful services correctly
    - Realization via resource types
    - Data loss happens if failover mechanisms don't support stateful services



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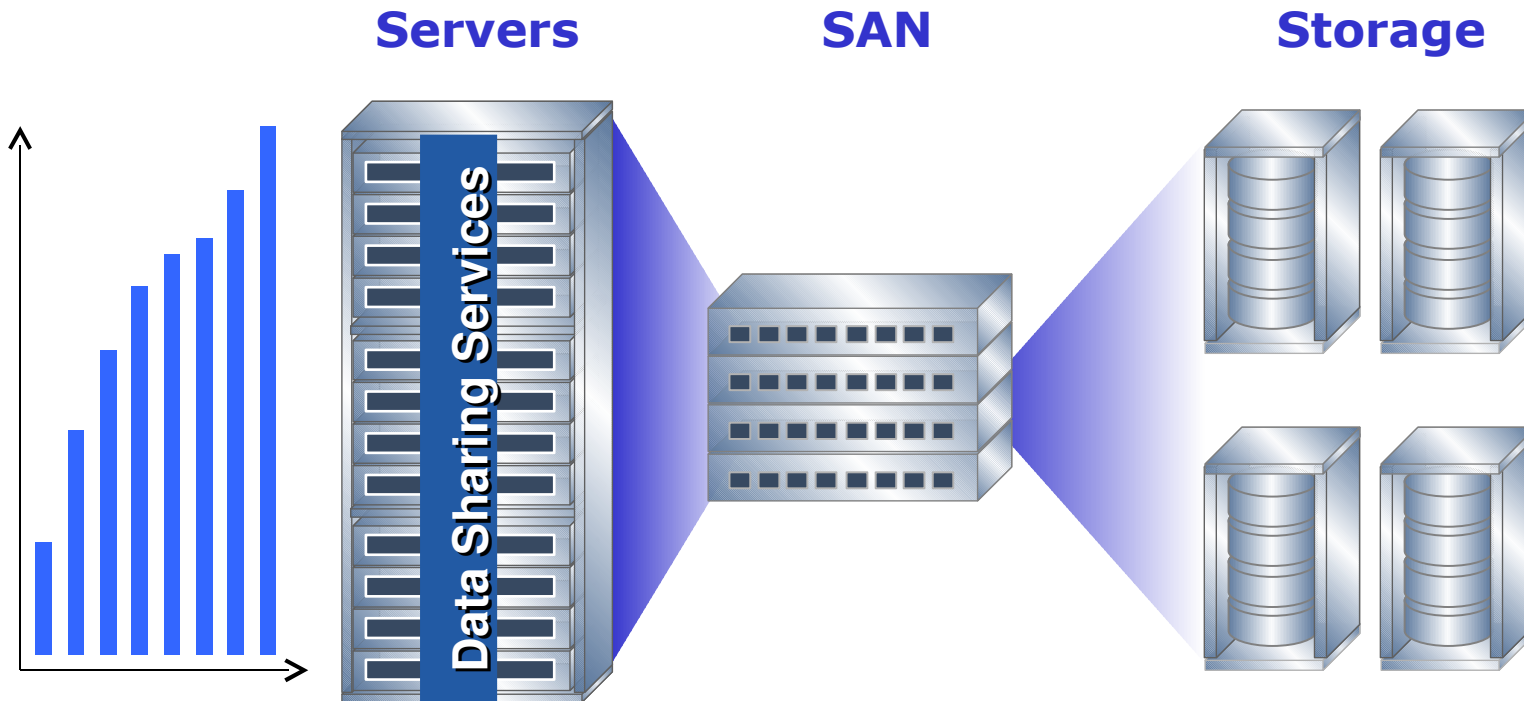
# Scalability







# Scalability of a Storage-Cluster



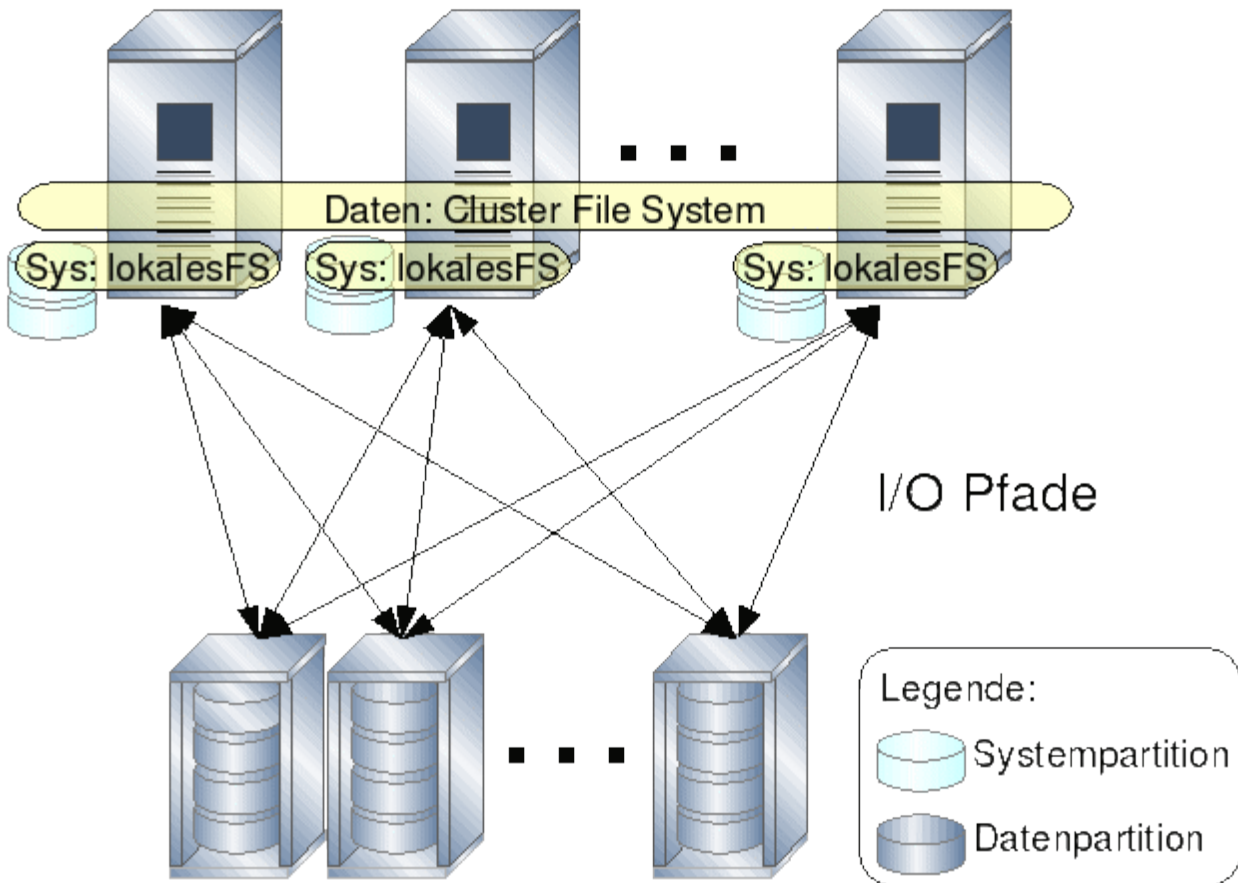
## **SAN + Linux + Data Sharing = Incremental Computing**

- Incrementally and independently add compute, I/O and storage capacity
- Avoid architectural or application changes
- Lower cost of deployment and management



# Shared Storage Cluster

Clusternodes with local disks

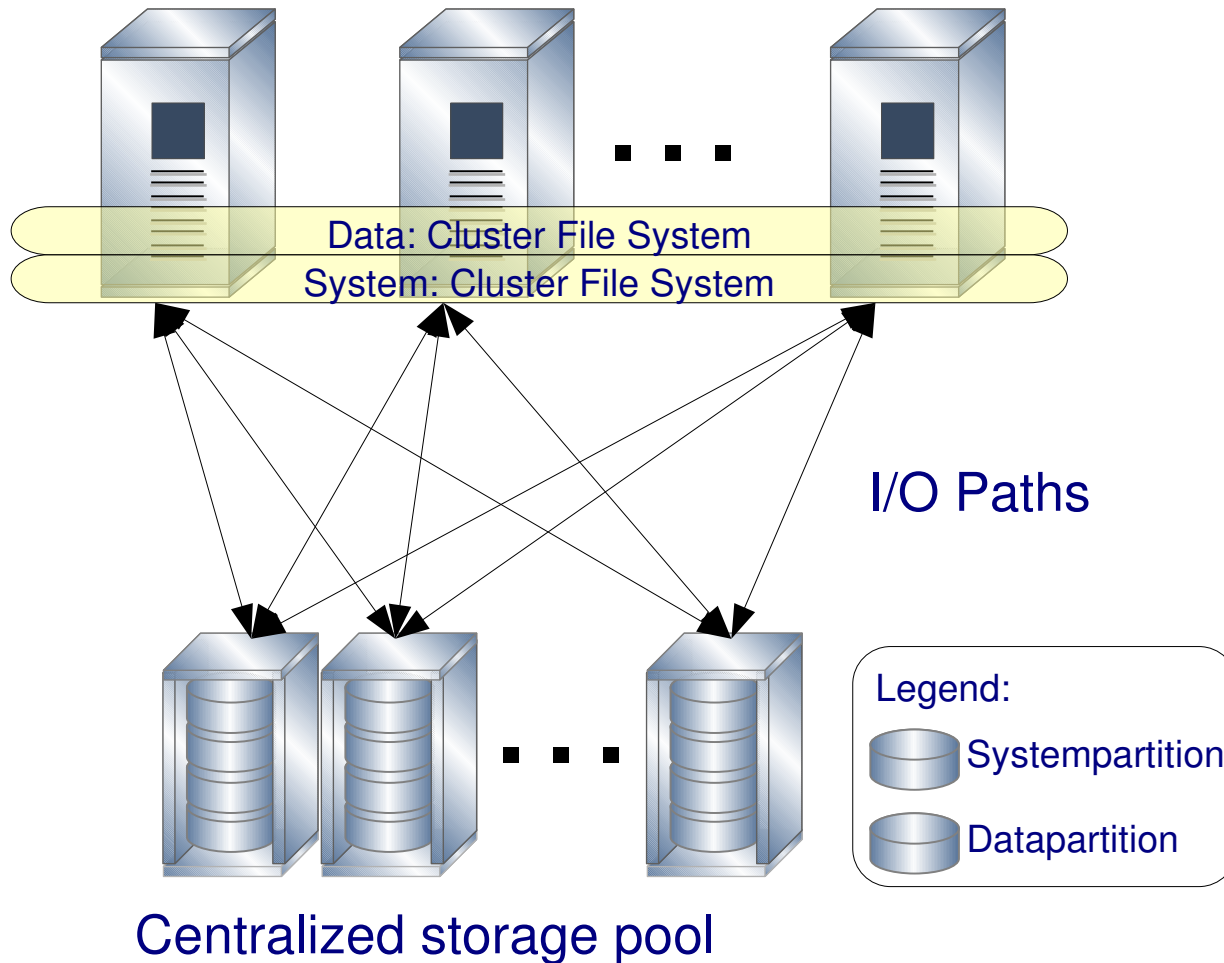


Centralized storage pool

- Data Sharing
- Peer to Peer communication
- Cluster Filesystem
- Server Cluster
  - Active/Active
- Storage Cluster
  - Storage Pooling
  - Volume Manager
- Storagenetwork (FC-SAN)
- **Management ??**

# Diskless Shared Root Cluster

Clusterknoten without local disks



- Data Sharing
- Shared Root Partition (/)
- Cluster Filesystem
  - Data
  - System
- SSI on FS Level
  - Management !!
- Scalability
- Performance
- Storage Cluster



# Global Filesystem (GFS)

- Development since 1995
  - University of Minnesota - Sistina - Red Hat
  - Version 6.1
- Symmetrical cluster filesystem
- POSIX compatible filesystem
- Direct IO (Databases)
- HA Locking Server (GULM)
- Distributed Lock Manager (DLM)
- Online resizeable (no downsizing!)
- Context Dependent Path Names
- Cluster Volume Manager
- ACLs, Quotas, Multipath, ...



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# Samba Challenges

## Active/Active

- Srvtype
  - Domain/ADS Member
  - PDC/ADS Server??
- Usermapping
  - Persistent (LDAP, RID-mapping, ..)
- Filesystem
  - ACLs
- Parallel Access???
- Share1->Server1 Share2->Server2



# Samba Challenges

## Active/Active

- TDB-Files
  - GFS vs. no GFS
- Single Sign-On for Windows und Unix/Linux
  - Windows user (PDS/ADS) -> Server type
  - Unix user (passwd, yp/nis, ldap) -> Server type
- Virtual name and server name
- Config file per share vs. global config file
- Winbind failover vs no winbind failover



# Samba and Cluster Filesystems

- Posix-ACLs map Windows rights to Unix filesystems
  - Windows clients differentiate between NT-ACLs and Windows 2000 ACLs  
(acl compatibility = auto|winnt|win2k)
- Temporary Samba files (tdbs) need to be host dependent in a cluster setup (CDSL)
  - They can also be stored in the RAMFS to gain better performance





# Samba Active/Active

- Samba Active/Active on the same share?
  - Different servers should not export the same shares in r/w mode (ro makes sometimes sense)
  - Parallel r/w is no problem for the cluster filesystem
  - Parallel r/w is a problem for Samba itself, if the upper level application does not have its own locking mechanisms. Samba has no „cluster wide“ locking mechanism
  - With the help of a cluster filesystem, shares can be moved easily between different servers



# Usermapping

- What is mapped?
  - Windows user IDs (SIDs) to Unix user-IDs (winbind)
    - Static tables
    - Via LDAP
    - Via RID mapping
    - Persistent mapping is very important for HA-clusters
  - Unix user to windows user ID mapping is done repeatable & dynamically



# Single Sign On

- Identical Users (Names, passwords and identities)
  - Linux must be able to compare against „Windows passwords“ (Kerberos)
    - PAM, Winbind
  - SIDs/RIDs need to be mapped to Unix UIDs/GIDs
    - Static mapping e.g. *Administrator=>root*
    - Automated mapping e.g.
      - *Windows User thomas => Unix User thomas*



# Single Sign On

- Samba offers IDMap Backends for user authentication
  - Standard: TDB
    - Mapping is not persistent
  - Alternative: LDAP
    - Certain schema with Unix UserID and Windows SID
  - Alternative: RID mapping
    - Windows User ID has a SID part and a RID part
    - The RID part is mapped repeatable to Unix UIDs



# Some Samba Pitfalls

- **Servenames and VIPs**

- The servername is associated with a SID and is registered as computer within the domain
- The virtual clustername (the virtual IP) must not be identical to the servername

- **Config files**

- Standard: One config file for a virtual clustername/virtual IP setup (multiple smbd/nmbd services set up on the server, one per failover group)
- Alternative: One config file is used for all virtual HA-Samba configurations and adjusted if failover is necessary (one smbd/nmbd service running on the server)



# Winbind Failover vs. no Failover

- Each Samba service uses the same instance of winbind
  - Standard: All Samba services use this „centralized“ winbind
  - Winbind „does not failover“
- Each virtual clustername/virtual IP samba instance uses its own version of winbind
  - Winbind „fails over“ if the associated virtual clustername fails over



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# Perspective

- Using GFS and sharedroot cluster configurations are changeable while the cluster is online
- CIFS and NFS are only some of the possibilities such a cluster offers
- If Samba could handle file locking on file basis in cluster compatible way, new cluster types would be possible





Any Questions?



Thank you!



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