



Monitoring Samba using the Application Response Measurement Standard (ARM)

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1

Agenda

- Introduction
- Current development status
- Requirements on measuring Samba
- Application Response Measurement (ARM)
- Developing the Prototype
- Results
- Lessons learned

Introduction

- Talk is based on my Bachelor Thesis at the Institute for Computer Science and Business Information Systems (ICB), University of Duisburg-Essen, Prof. Dr. Müller-Clostermann
 - In cooperation with ZRWest
- ZRWest is a data center for the "Deutsche Rentenversicherung" (German pension fund)
- Infrastructure with 2000+ Clients
 - Using Samba for their Branches
 - Mainly as File- and Print Server
- Work in progress!!

Introduction

- ZRWest required to monitor their Samba Servers
 - Service Level Agreement with Offices / End-Users
 - Helpdesk Support
 - Troubleshooting
- Questions that require answers (e.g.)
 - How long does it take to load the profile of a user?
 - How long does it take to mount a network drive?
 - How long does it take to mount a printer?
 - How long does it take to log on to a domain?

Current development status

- ☐ First step: Analyze and examine if it is possible to combine Samba and ARM
- Second step: Analyzing SMB and developing a prototype based on results of first step
- □ Third step: Implementation in test-environment
- □ Fourth step: Implementation in production-environment

Requirements on measuring Samba

- A monitoring solution for Samba which focus on measuring end-to-end transactions per Client
- Currently using existing monitoring solutions (e.g. ISIS An Integration Samba Inspection Services – see sambaXP 08)
 - Problem: Monitoring is mainly based on performance analysis (CPU, RAM, etc.)
- Idea: Using the Application Response Measurement Standard (ARM) and its concepts to measure Samba features

Application Response Measurement

- ARM is an open standard published by the OpenGroup
- Was originally developed by IBM and Tivoli in 1996
 - Is included in IBM Websphere and IBM Application Server (e.g.)
- API for performance analysis written in C
 - Java (since Version 3.0)
 - Current stable version 4.1
 - Open-Source SDK available
- □ Used to gain an insight into the behavior of a (distributed) application
 - Are transactions executed, if not, what are the reasons?
 - How can one increase the performance of an application
 - How long is the response time?
 - Identifying bottlenecks in distributed Systems

Application Response Measurement

- Measurement of the runtime through the definition of transaction points
 - Simple start and stop calls in your application
- ARM-Calls are send to an ARM-Agent which does the analysis
 - Agent sets timestamps
 - Agent handle IDs
- Extend the information send to the agent
 - Metrics (e.g. counters)
 - Correlators (Parent-Child relationships)
 - etc.

Application Response Measurement (Very) simple Example

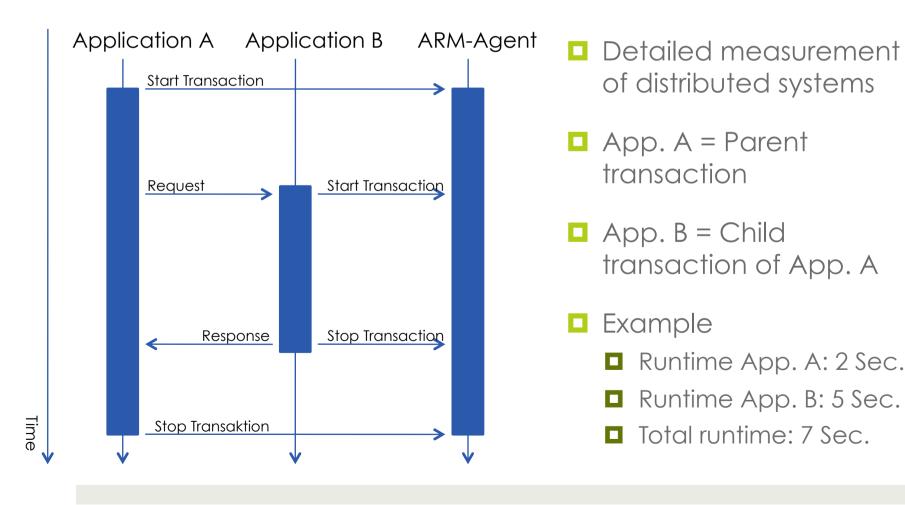
```
Load libarm

start_arm_transaction()

{Program}

stop_arm_transaction()
ARM-Agent
```

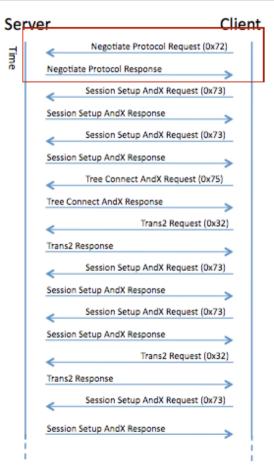
Application Response Measurement Distributed Systems Example

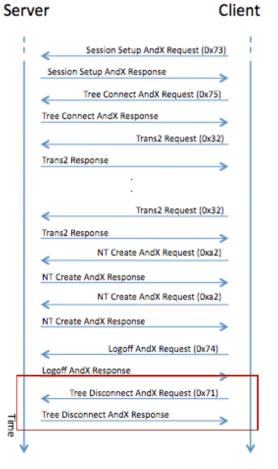


Developing the Prototype

- How to measure Samba features like mounting a network drive?
- Idea: Measuring SMB-Commands during their process time within Samba
 - Pro: Complete measurement of a SMB-Command from entering until leaving a SMB-Process
 - Contra: When accessing Samba and requesting a feature, a high number of SMB commands is exchanged (Overhead?)
- Identify specific SMB-Calls that mark the start and the end of a Samba feature
- Analysis of network traffic was required

Developing the Prototype Network Analysis



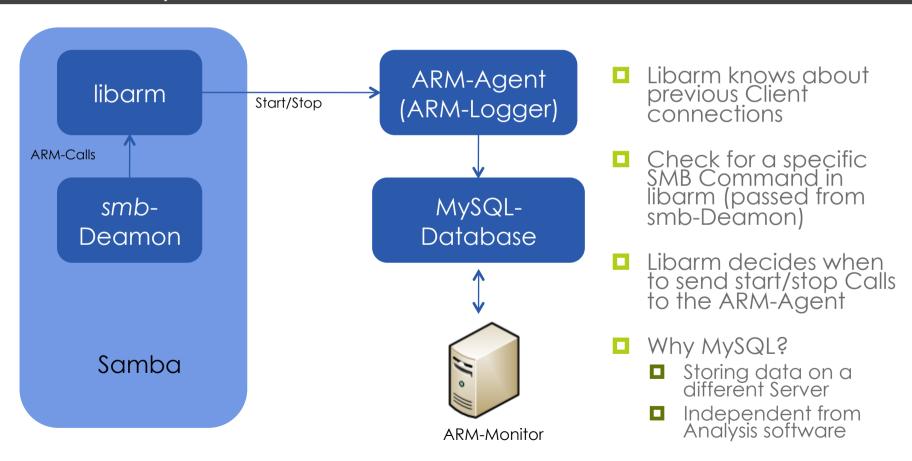


- Example: Mounting a network drive
- A lot of SMB Calls
- First idea was to measure all SMB Calls
 - Dropped that idea very fast!
- Start at SMBNegprot
- Stop at SMBtdis

Developing the Prototype Extending Samba

- ARM-API-Calls had to be implemented in the "right place" in the Samba source code
- Start with Samba main method
 - server.c (smbd_process method)
 - process.c (process_smb method)
- SMB Process starts a parent transaction
 - All further SMB Calls are handled as Child Transaction
- Additional information (e.g. Client IP address) had to be added to identify different Clients (more on that later)

Developing the Prototype Implementation



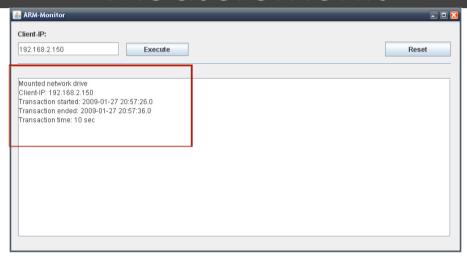
Developing the Prototype Identifying different Clients

- ARM identifies each transaction with a unique ID
 - But how can one identify different Clients during analysis?
- Idea: grab as much information from Samba that we can
 - IP-Address
 - Username
 - PID
 - etc.
- Used for Prototype: IP-Address
 - Most suitable: all information

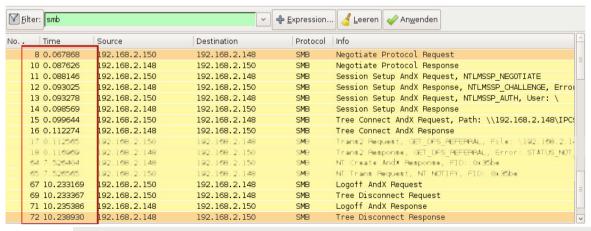
Results

- Prototype fulfilled our requirements
- Implementation requires little effort
 - Few lines of code and some modification for compiling
- Main Problem: Finding the correct SMB Calls which identify the start and the end of a specific Samba features
- ARM measurements correspond with network analysis
- More benefit comes when adding ARM-Calls to multiple Applications in your infrastructure

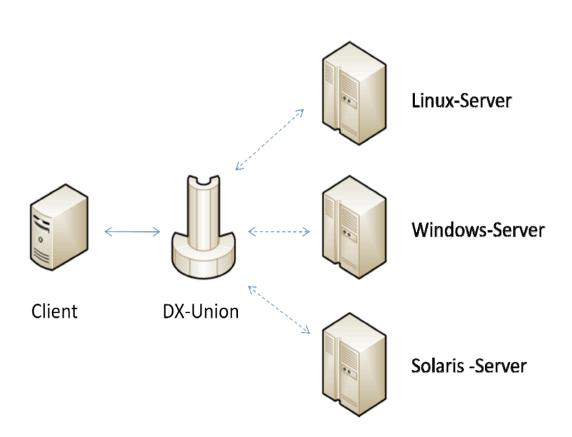
Results Measurements



- Java-GUI (Prototype)
 to access the
 database
- Query the database based on Client IP-Address
- Transaction time matches network traffic



Results Benefit in distributed Systems



- □ DX-Union (e.g.)
 - PatchManagement
 - LicenseManagement
 - DeviceManagement

Lessons learned

- Fine-tuning required
 - Just analyzing SMB command is not sufficient enough for the measurement of a specific Samba features
 - A deeper look at the SMB Calls is required (e.g. Sub Commands)
- Further Analysis required
 - Scaling (Step three)
 - Overhead (Step three)

Monitoring Samba using the Application Response Measurement Standard (ARM)

Thank you for your attention! Questions?