

# OpenLDAP

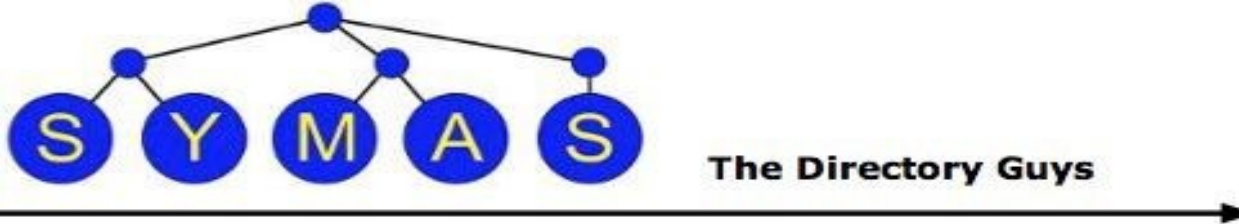
## Key Notes

Howard Chu, [hyc@symas.com](mailto:hyc@symas.com)

Chief Architect, Symas Corp

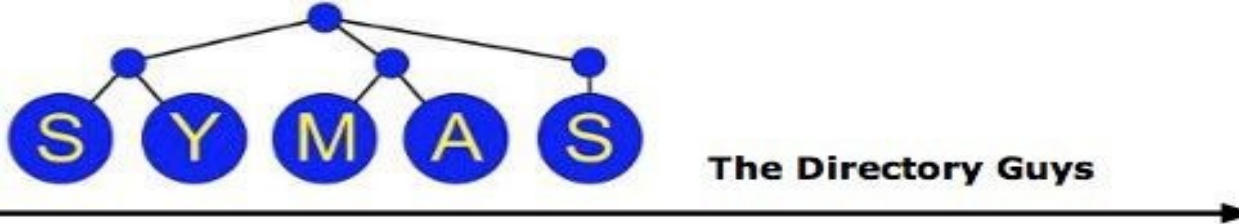
Chief Architect, OpenLDAP Project

SambaXP 2007-04-24



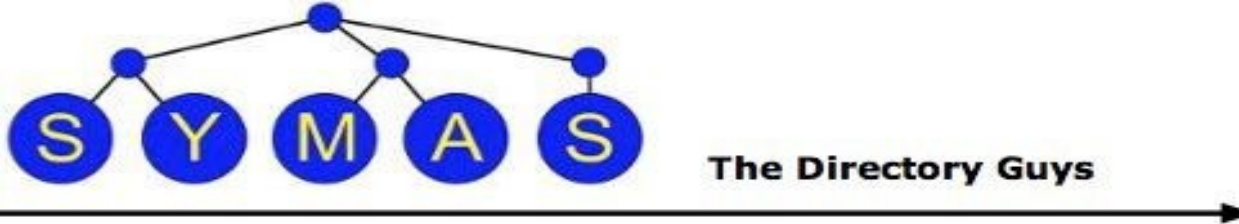
# OpenLDAP Project

- Open source code project
- Founded 1998
- Three core team members
- A dozen or so contributors
- Feature releases every 12-18 months
- Maintenance releases roughly monthly



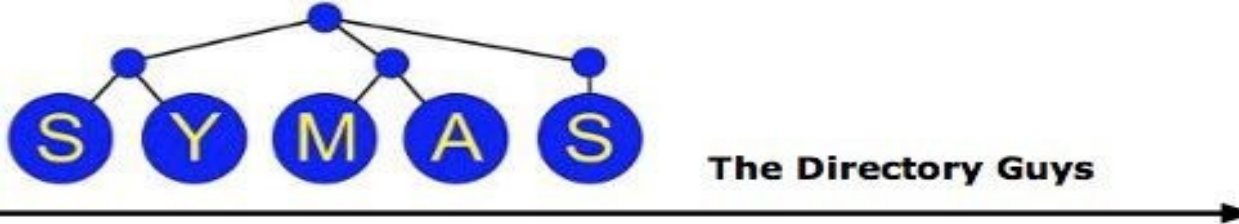
# OpenLDAP Releases

- Release 1.x 1998/08/08 – 2001/09/11
  - Basically the UMich 3.3 code
  - Supported LDAP version 2
- Release 2.0 2000/08/31 – 2002/09/22
  - Introduced LDAP version 3 support
  - Added security with SASL and SSL/TLS
- Release 2.1 2002/06/09 – 2004/04/15
  - Significantly faster than 2.0
  - Added Unicode support
  - Added back-bdb backend



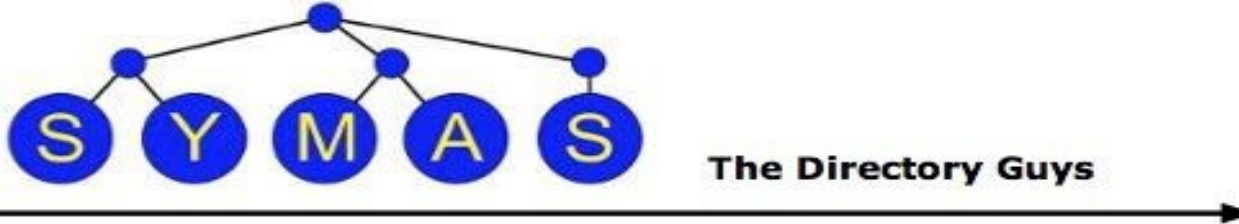
# OpenLDAP Releases, cont'd

- Release 2.2 2003/12/31 – 2005/11/21
  - Further optimization
  - Added back-hdb
  - More extensibility using slapd overlays and/or SLAPI plugins
- Release 2.3 2004/12/30 – now
  - Component-based matching
  - More overlays
  - Dynamic reconfiguration



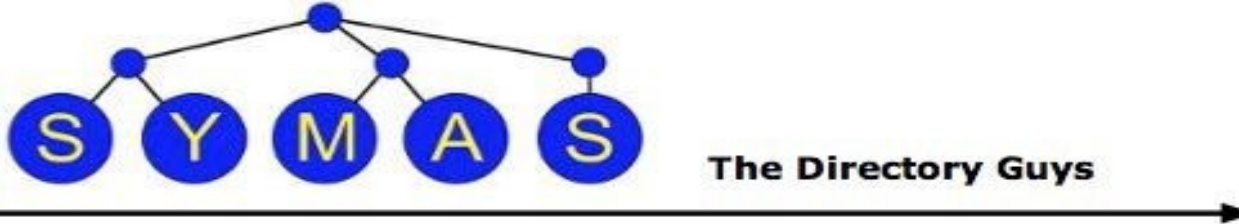
# OpenLDAP Today

- The fastest Directory Server
- The most reliable
- The most scalable
- The most active Open Source DS project
- The most aggressive, looking forward



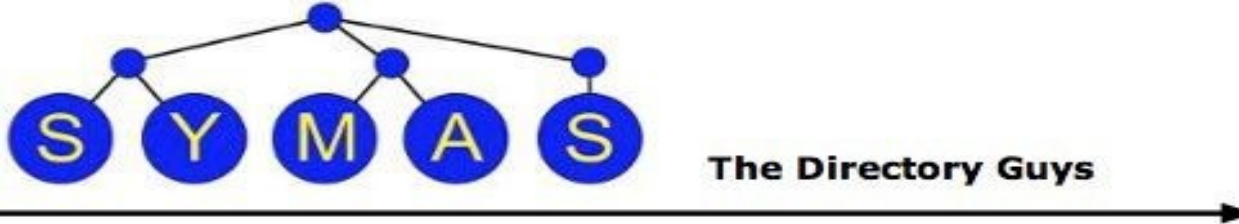
# A Word About Symas

- Founded 1999
- Founders from Enterprise Software world
  - *platinum* Technology (Locus Computing)
  - IBM
- Howard joined OpenLDAP in 1999
  - One of the Core Team members
  - Appointed Chief Architect January 2007



# Notable Features

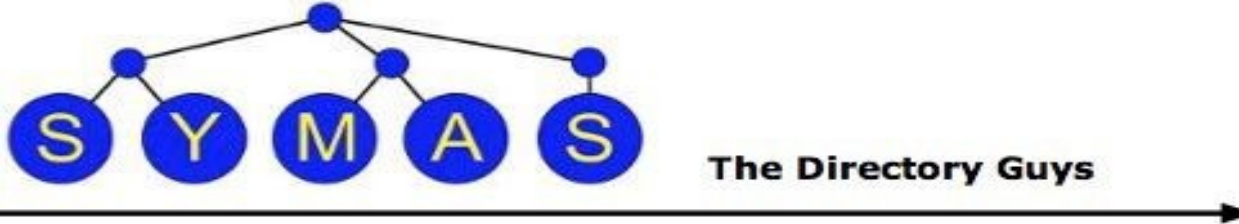
- Introduced in 2.1:
  - Transactional Backend (back-bdb)
- Introduced in 2.2:
  - Hierarchical Backend (back-hdb)
  - Content-Sync Replication (syncrepl)
  - Overlays
- Introduced in 2.3:
  - Dynamic Configuration (back-config)



## back-bdb

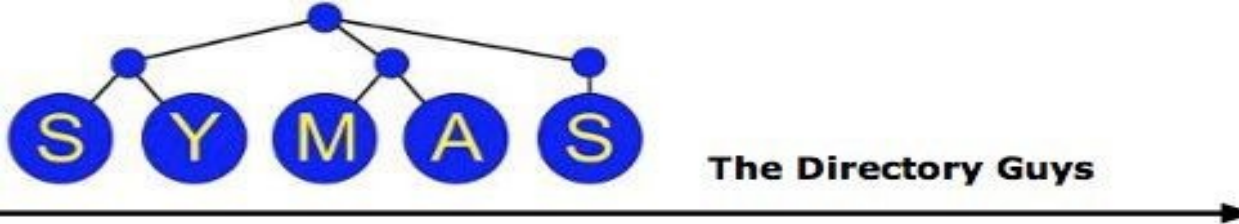
- Fully transactional backend with full ACID semantics
  - Atomicity: changes are all-or-nothing
  - Consistency: no structural corruption
  - Isolation: no in-between views of data
  - Durability: once a write returns success, it cannot be undone
- Extremely reliable





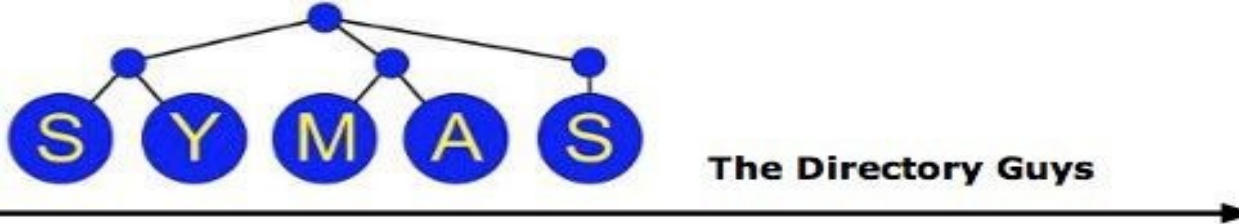
## back-hdb

- Fully hierarchical backend
  - Higher write throughput than other directory backends
  - Supports subtree renames in  $O(1)$  time
  - Based on back-bdb code – offers same transactional reliability



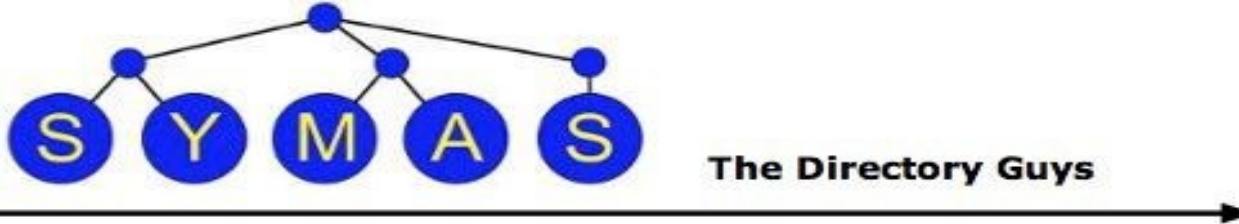
# syncrepl

- Replaces the old slurpd-based replication mechanism
- Documented in RFC4533
- Very flexible operation with minimal administration overhead



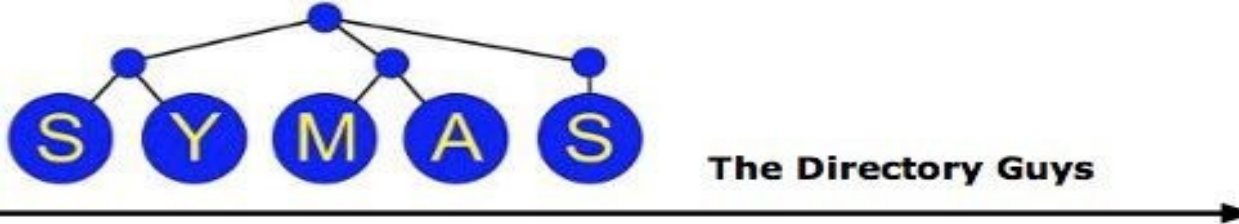
# Slapd overlays

- Modular plugin framework using slapd's native API
- Allows for rapid development and deployment of enhancements and new features



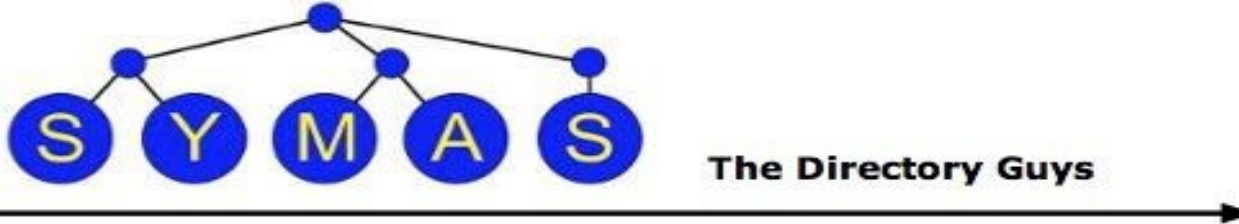
# Overlay Examples

- Enterprise-oriented features
  - In-directory password policy
  - Referential integrity
  - Translucency
  - Attribute uniqueness
  - Value sorting
  - In-directory logging



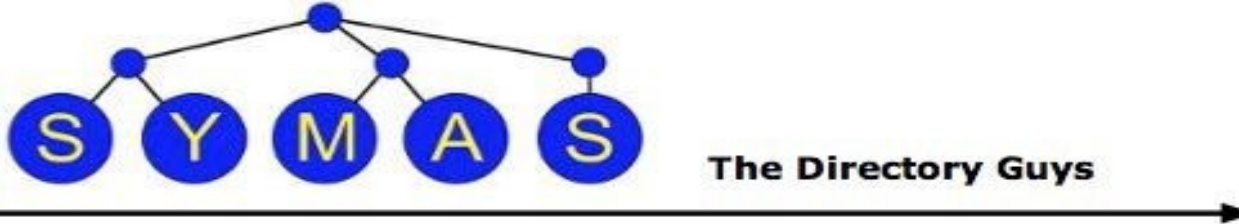
# Dynamic Configuration

- cn=config database
  - Config engine is backward compatible with slapd.conf
  - Allows runtime changes of almost all settings
    - ACLs
    - Schema
    - Databases
    - DB indexing
    - Dynamic modules
  - Changes take effect immediately, no downtime required



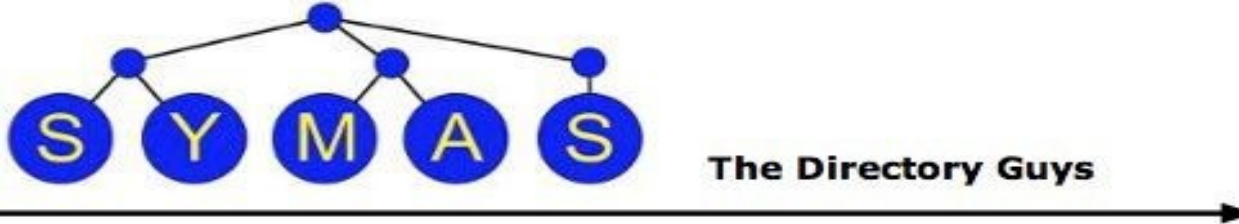
## CN=config Future

- Zero administrative downtime
  - dynamically replace/re-exec binaries
- Fine-grained syncrepl for shared configuration components
  - Available in OpenLDAP 2.4
- config\_entry API
  - allow backends/overlays to access their own config entries and persist private state
- Your suggestions welcome...



# New Developments

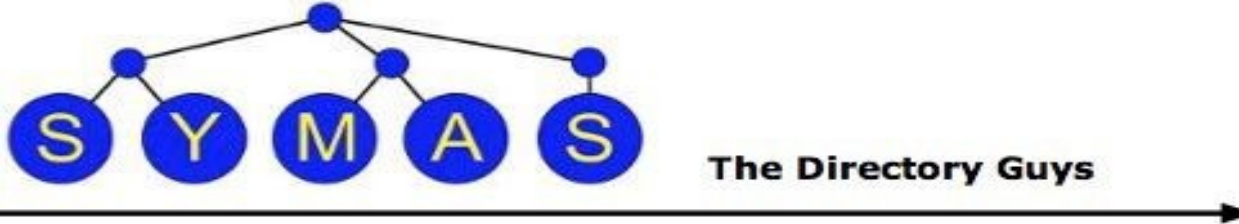
- Syncrepl enhancements
  - Delta-syncrepl
  - Push-mode syncrepl
  - Mirrormode
- Upcoming work
  - lessons learned from deployment, ITS's



# Syncrepl

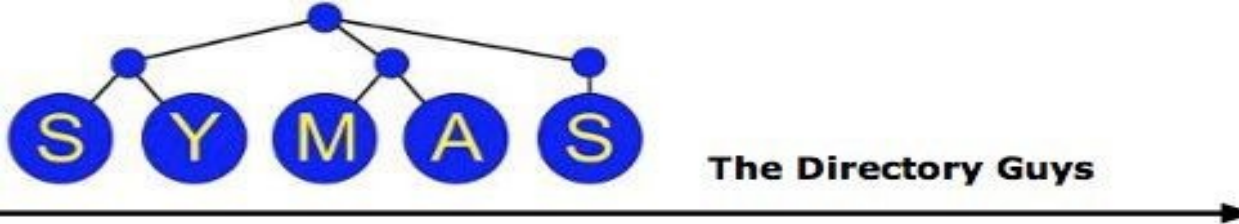
- Delta-syncrepl
  - Addresses bandwidth concerns from plain syncrepl
  - Relies on a persistent log of changes
  - Ordering of log entries is fully serialized; no out of order updates
  - Automatic fallback to plain syncrepl if consumer loses sync with log





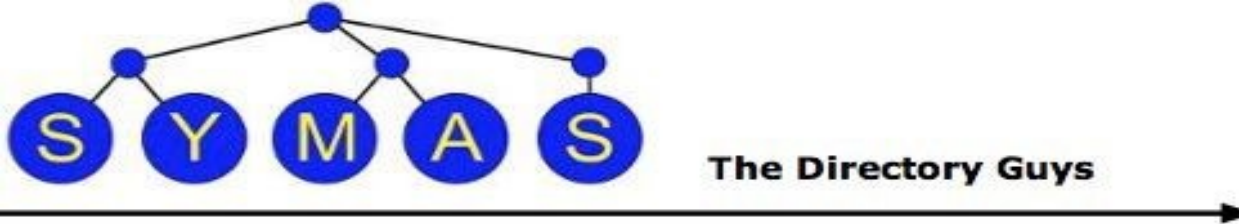
# Syncrepl...

- Push-mode syncrepl
  - Just a syncrepl consumer sitting on back-ldap
  - Can add a customization overlay for mapping the contextCSN to a suitable remote attribute, or to store the contextCSN locally
  - Provides a simple, robust, dynamically configurable replacement for slurpd



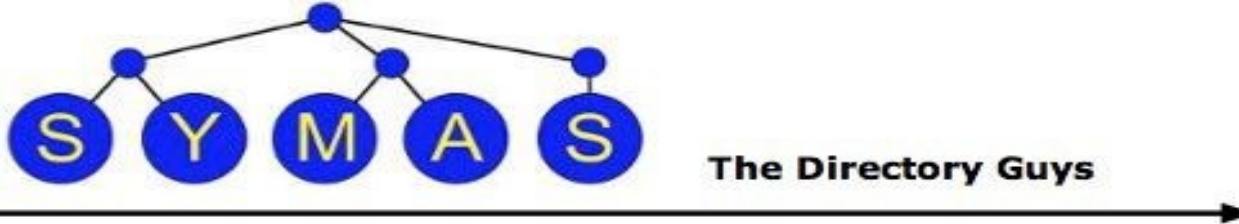
# Syncrepl...

- Mirrormode
  - Allows a single active master and many standby masters
  - Preserves single master consistency while allowing automatic promotion of alternate masters
  - Requires use of an external frontend to guarantee that writes are only sent to a single master at a time
  - Addresses the high availability/SPOF concerns with minimal fuss
  - Already in use at some Symas customer sites



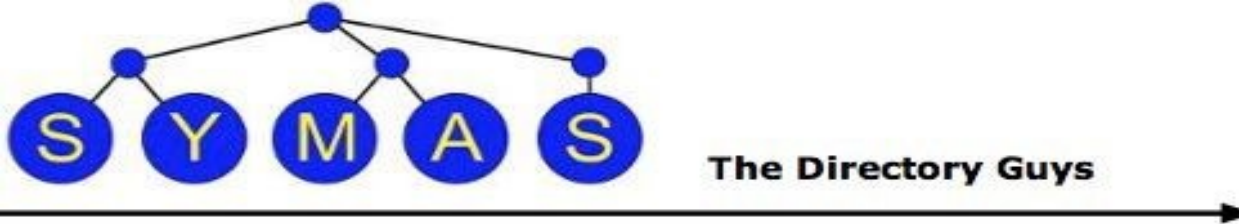
# Syncrpl...

- Full N-Way Multimaster Support
  - requires synchronized clocks for all contexts
  - requires use of hostID field of CSN
  - requires per-consumer contextCSNs in addition to (\*not instead of\*) provider contextCSN
  - Available in OpenLDAP 2.4



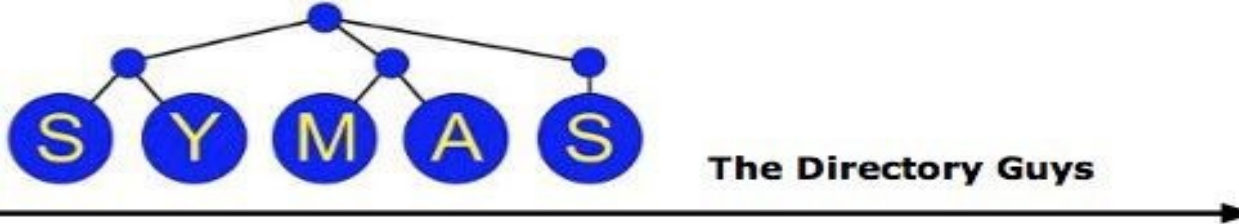
# Performance

- Fixed Lightweight Dispatcher
  - eliminated unnecessary locking in connection manager
    - slapd-auth test against back-null yielded over 32000 binds per second on 100Mbps ethernet
    - over 128000 frames per second - ~90% of available bandwidth – essentially saturated
    - No other LDAP server we tested delivers this speed on identical hardware



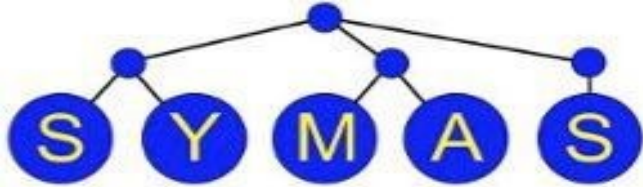
## Performance...

- Fixes to pcache (proxy cache) overlay
  - Fixed  $O(n^2)$  query containment behaviors
  - Optimized case where a single entry is expected
  - Added negative caching support
  - Results:
    - pcache used to be slower than a direct proxy lookup above about 500 queries
    - pcache is now always faster than passing through



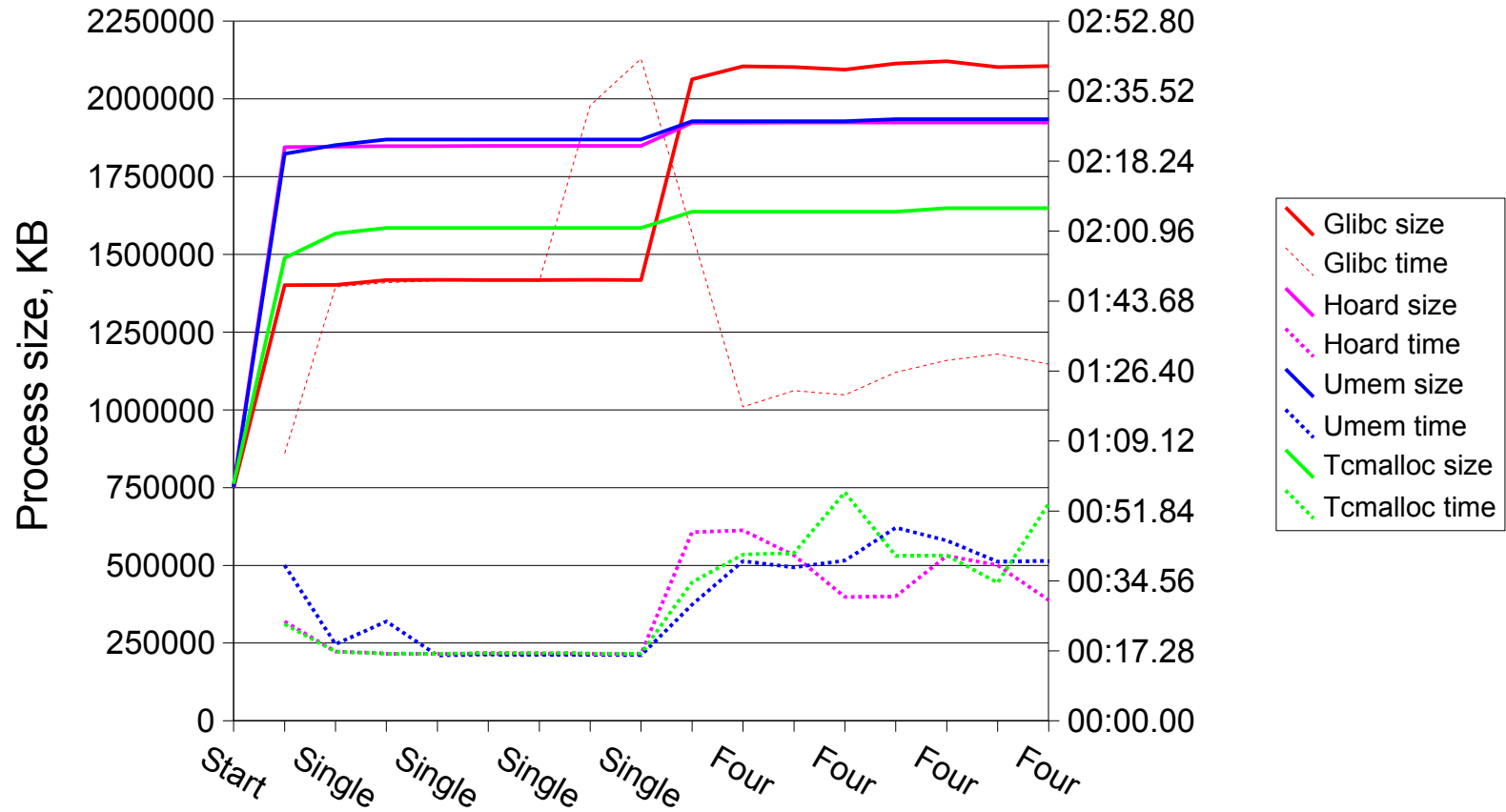
## Performance...

- libc malloc() still has a major impact
  - refactored Entry and Attribute management to further reduce number of calls to malloc
  - using a thread-oriented allocator like hoard provides further advantages

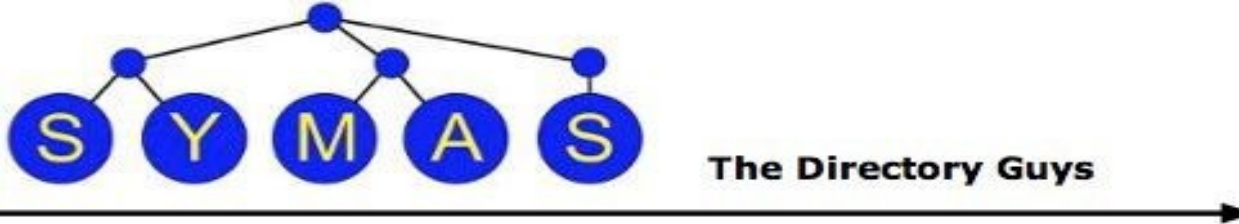


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## Malloc performance



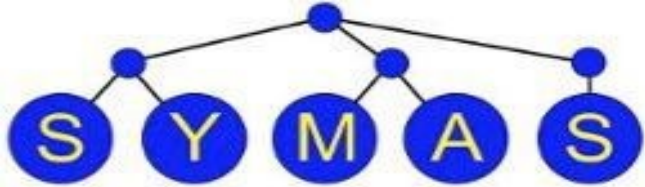
see [openldap-devel](http://openldap-devel) August 30 2006...



# malloc Performance

- Tested on 2.6 Linux kernel with glibc 2.3.3
- Results will obviously vary by platform
- glibc malloc does not handle tight memory conditions gracefully
- libhoard is marginally fastest
- Google tcmalloc is most space-efficient
- umem on non-Solaris appears unmaintained

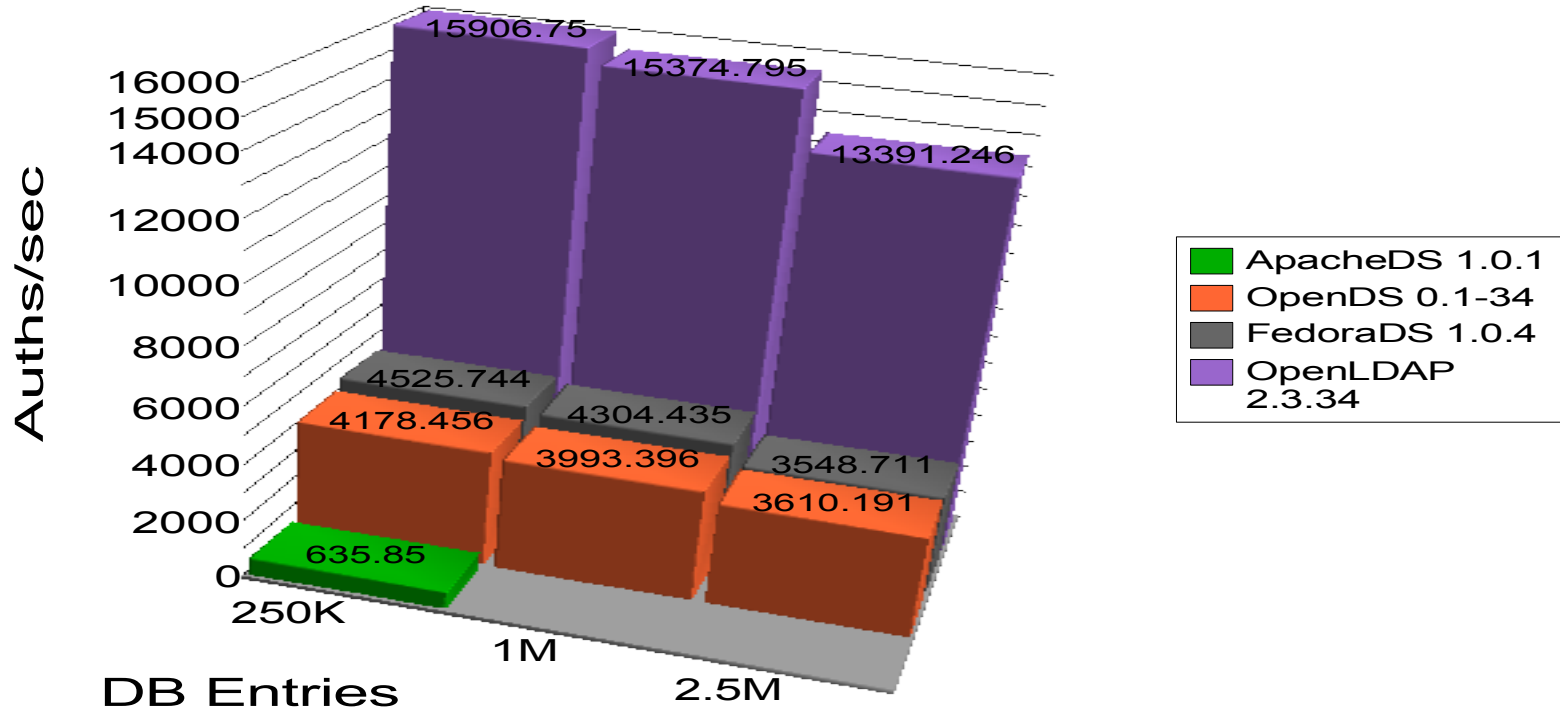


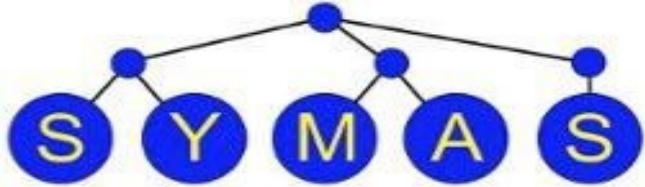


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# Performance...

## Authentication Rate

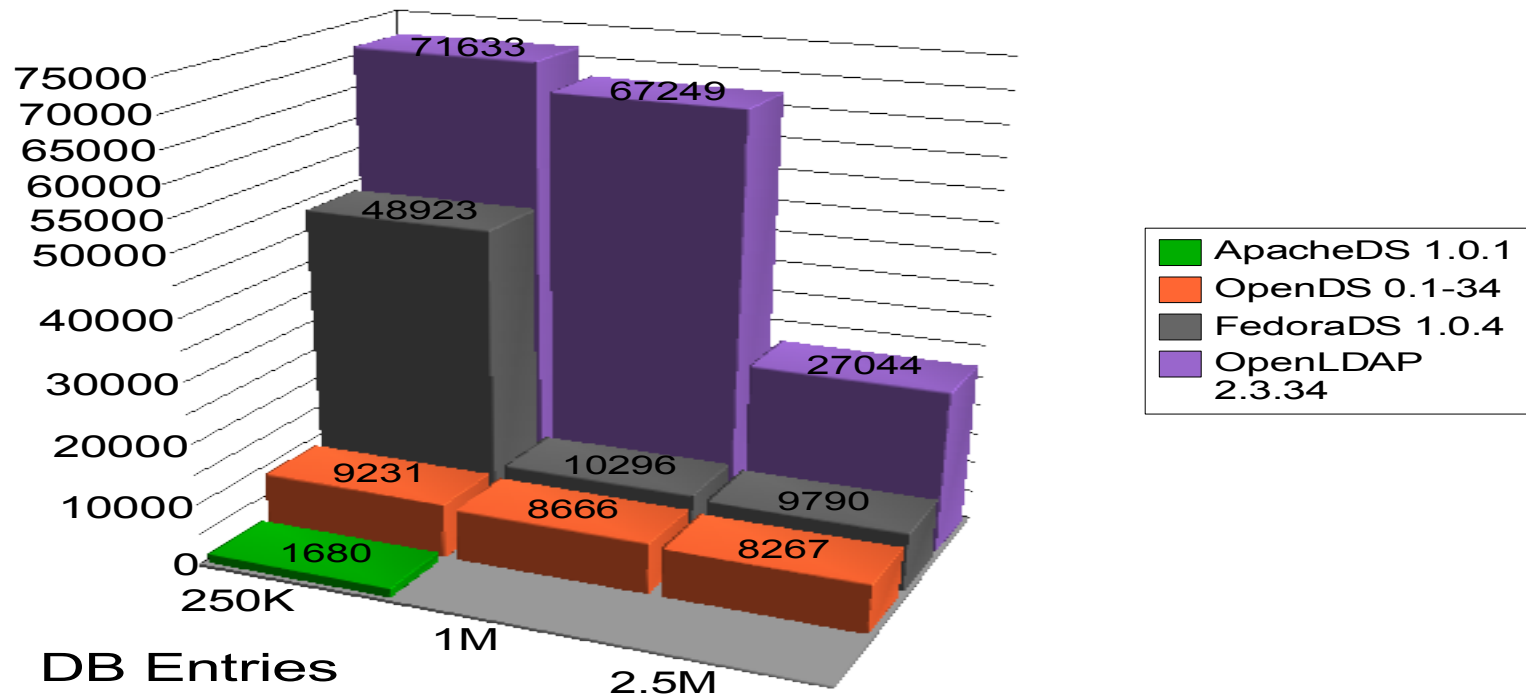


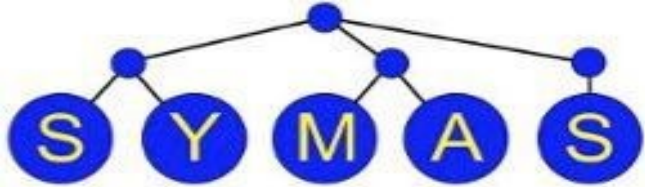


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# Performance...

Search, entries per second



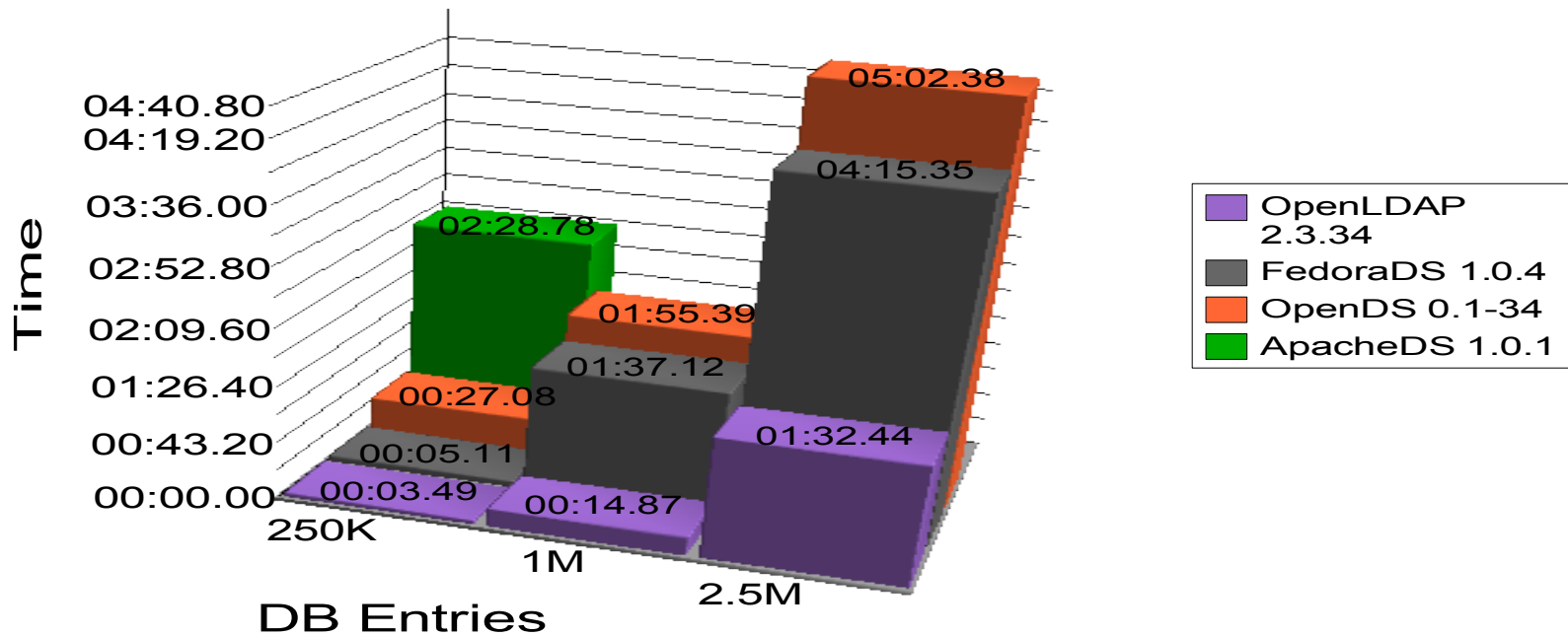


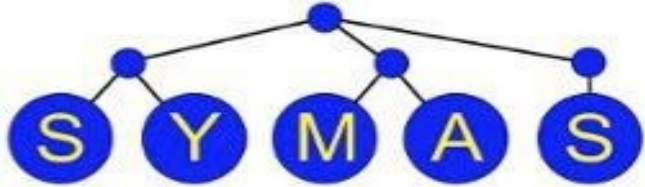
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# Performance...

## Search Times

(lower is better)

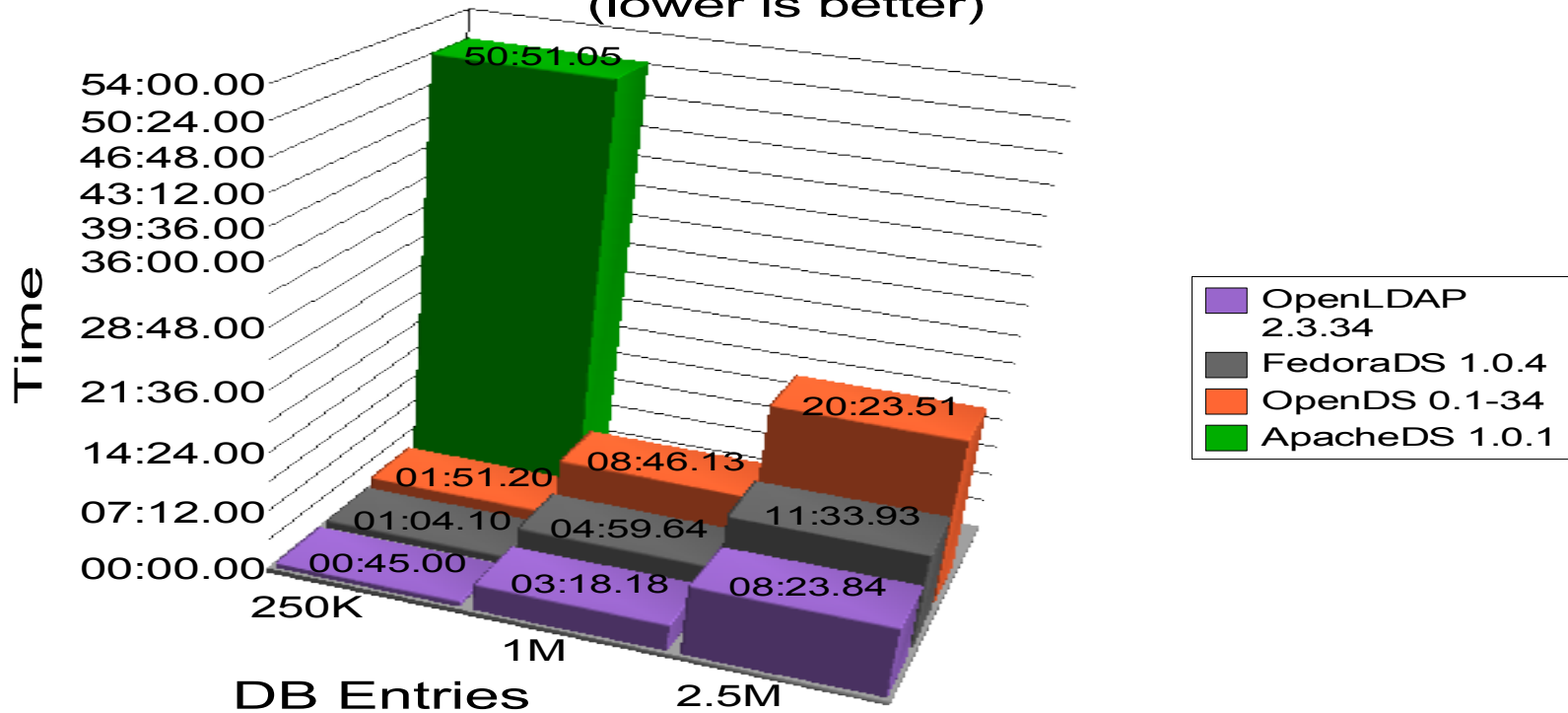


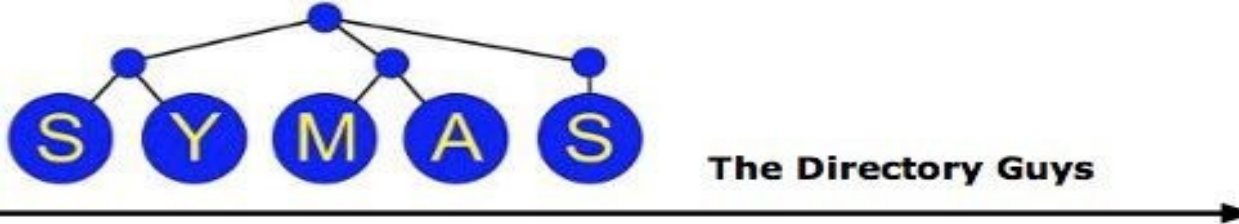


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# Performance...

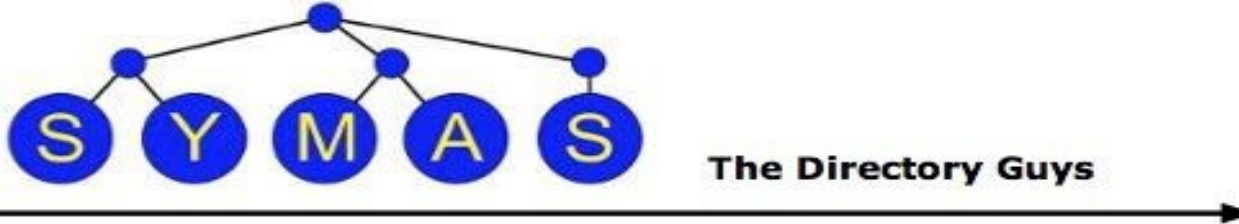
## DB Load Times (lower is better)





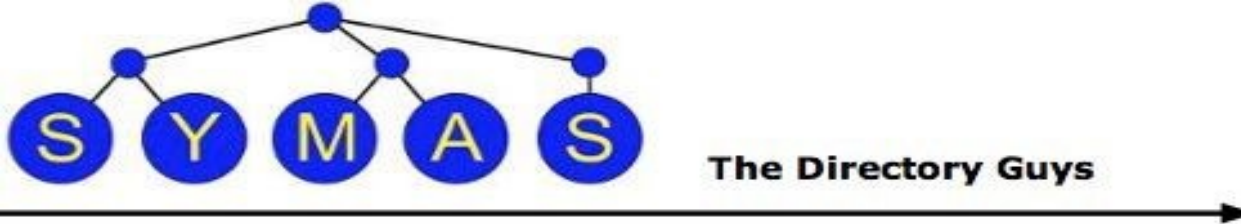
# Performance Notes...

- No, it's not rigged
  - Verified optimal FDS config with Rich Megginson, FDS lead developer
  - Verified optimal ODS config with Neil Wilson, ODS lead developer



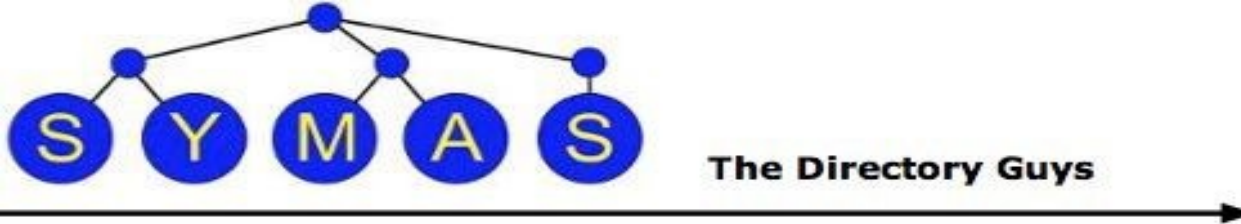
## Performance Notes...

- FDS published documentation and expert advice are wrong
  - FDS defaults to 30 server threads, and docs advise using more threads for heavier loads.
  - Optimal performance achieved with 8 threads, 10% faster.



# Performance Notes...

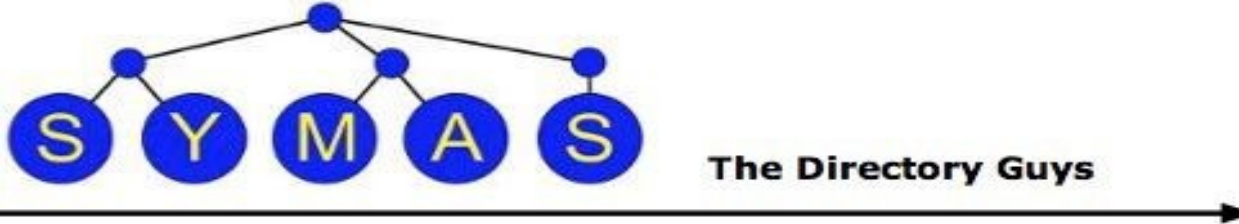
- Sun docs and experts are wrong
  - ODS has no viable entry cache: “Experience indicates that entry cache with multi-gigabyte databases is ineffective”
    - OpenLDAP clearly proves that entry caching can be effective at any DB size. Sun advice contradicts all current wisdom in computer architecture. One need only look at CPUs with L1, L2, and L3 caches...
    - Their experience only reflects that **their** entry cache is so ineffective.



# Performance Notes...

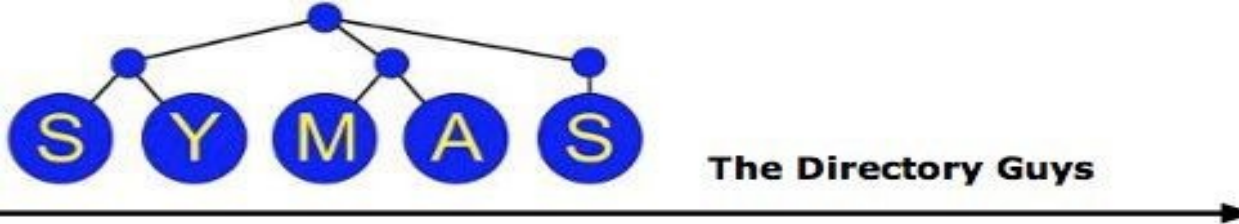
- More from Sun
  - Their docs and experts say the BerkeleyDB cache size is unimportant, since the filesystem cache will take care of things if the BDB cache is too small
    - But relying on the FS cache requires an extra memory copy operation, as well as twice as much RAM.
    - 30% performance gain by ignoring their advice.





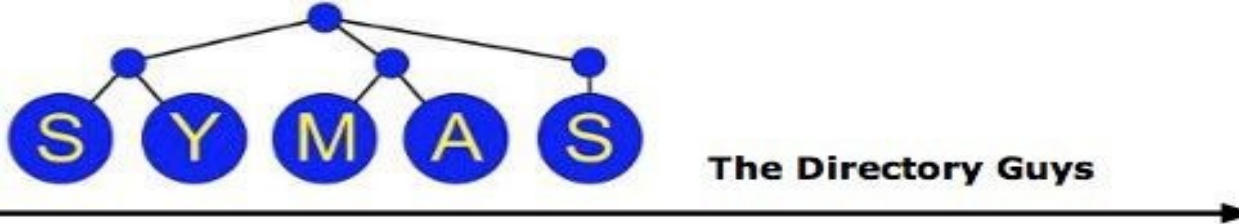
# Performance...

- Scaling to large deployments
  - Demonstrated performance at over 150 million entries
    - November 2005: 16600 queries/second, 3400 updates/second
    - April 2006: 22000 queries/second, 4800 updates/second
  - Over 1 terabyte of real data
  - Other popular directories' claims of scaling are provably false
    - Several other products were tested with the same data, all of them failed to meet the test requirements
    - Only OpenLDAP passed



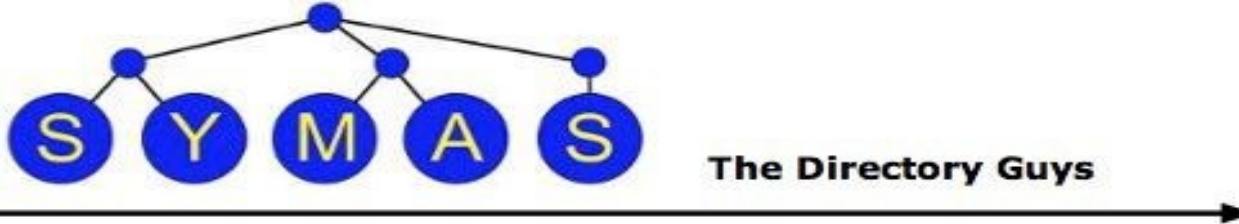
## Performance...

- Scaling to multiple CPUs
  - Single client, ldapsearch across entire 1.3GB database in 0.70 seconds
  - Two clients concurrent, ldapsearch in 0.71 seconds
  - 4 clients, 1.42 seconds
  - Practically Perfect Parallel Scaling
  - (Using AMD64 X2 dual-core processor)



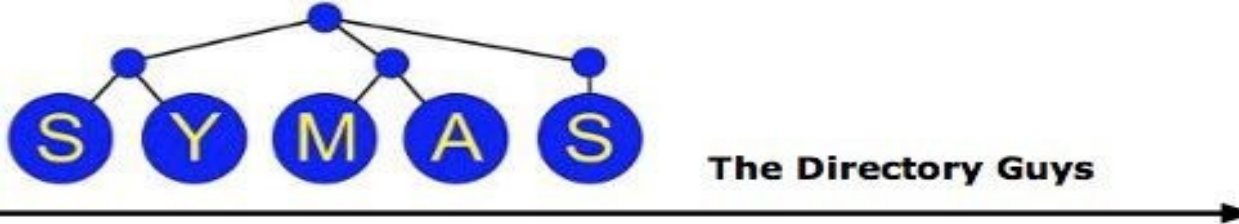
# Performance...

- benchmark details available on [www.symas.com](http://www.symas.com)
- we may want to consider investing effort in a C-based benchmarking framework
  - existing frameworks are not credible
    - DirectoryMark in perl, fast enough to measure slow directories, not fast enough for OpenLDAP
    - SLAMD in java, same story again



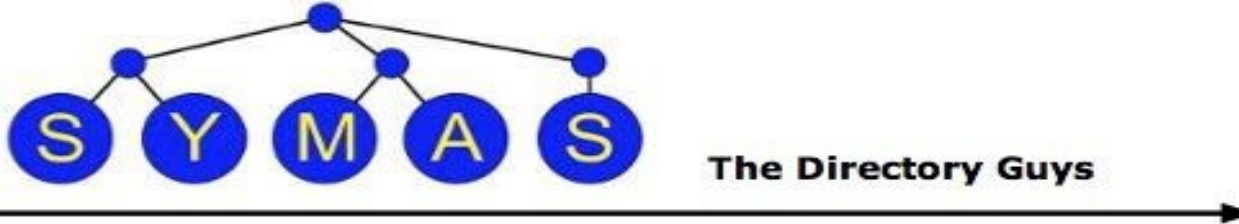
# The Lay of the Land

- OpenLDAP is the only directory software that matters
  - Increasing wins in telecoms, government, higher education, Fortune 100
    - Is now running all of HP's corporate IT, displacing previous proprietary server
  - Feature wise, performance wise, and on raw expertise, there is no credible competition



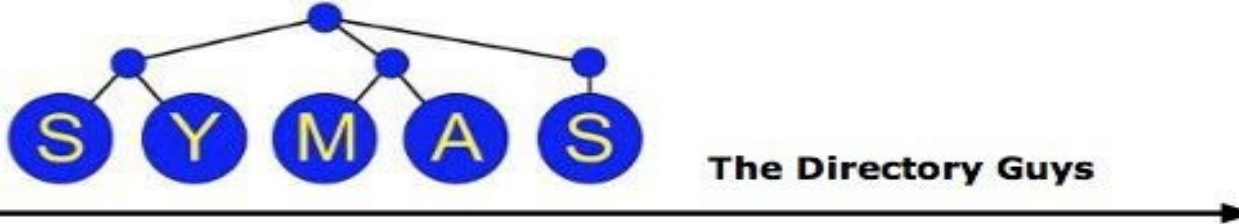
# The Big Picture

- It's more than just standards, protocols, and APIs
- Interoperability starts with people - communicating, contributing, cooperating
  - Clearly the Samba team already gets this – big Thank You to all
  - Some companies are still learning...
    - Apple OpenDirectory, IBM Tivoli, etc...



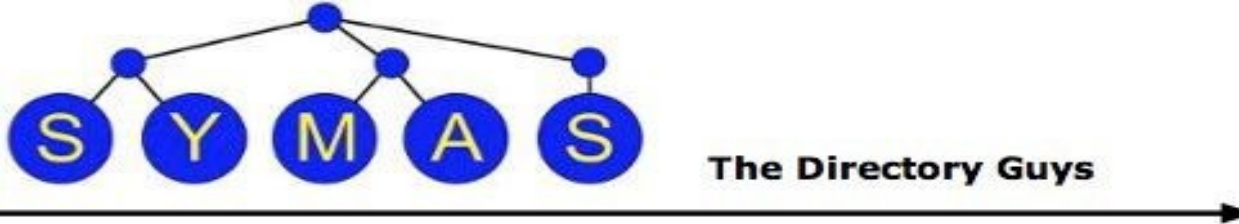
# The Road Ahead

- The unmatched code quality is not matched by documentation quality
  - Working on OpenLDAP Admin book, to be published by Addison-Wesley in Summer 2007
  - The Admin Guide needs to be expanded



## The Road Ahead...

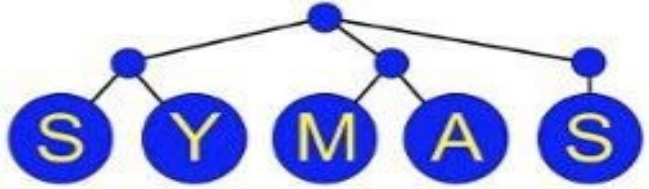
- Work on scale-out, vs scale-up
  - allow multi-terabyte DBs to be served without requiring a single giant server
    - page-oriented, lock-free DB to allow multiple backends to serve portions of a single shared DB
    - distributed indexing
    - cluster-friendly optimizations



# Final Thoughts

- OpenLDAP is taking over the enterprise
  - reliability, flexibility, scalability beyond all users' or competitors' comprehension
- Code quality is self-evident, but needs to be balanced with documentation quality
- The OpenLDAP community continues to thrive
  - When we work together everyone wins

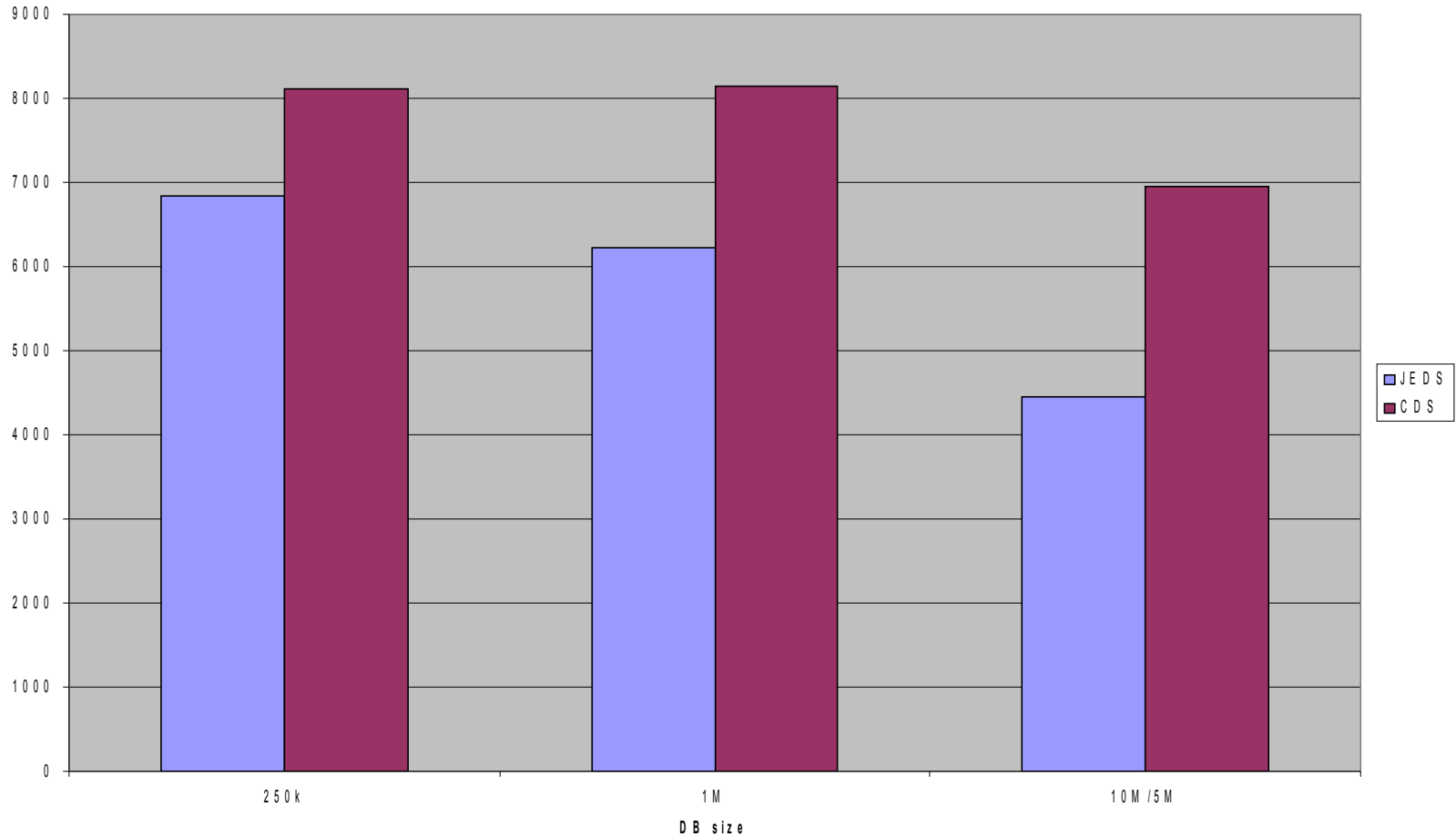


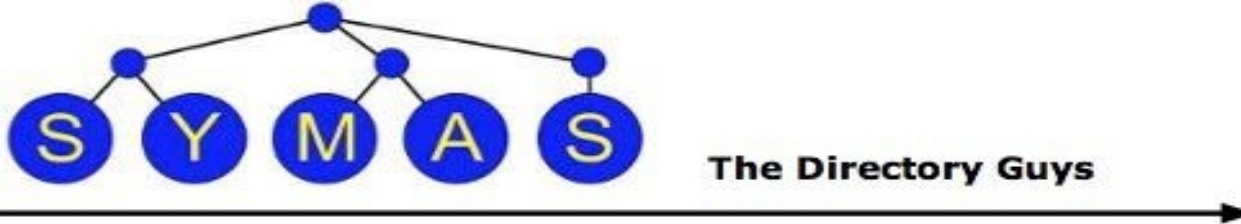


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# Authentication Performance

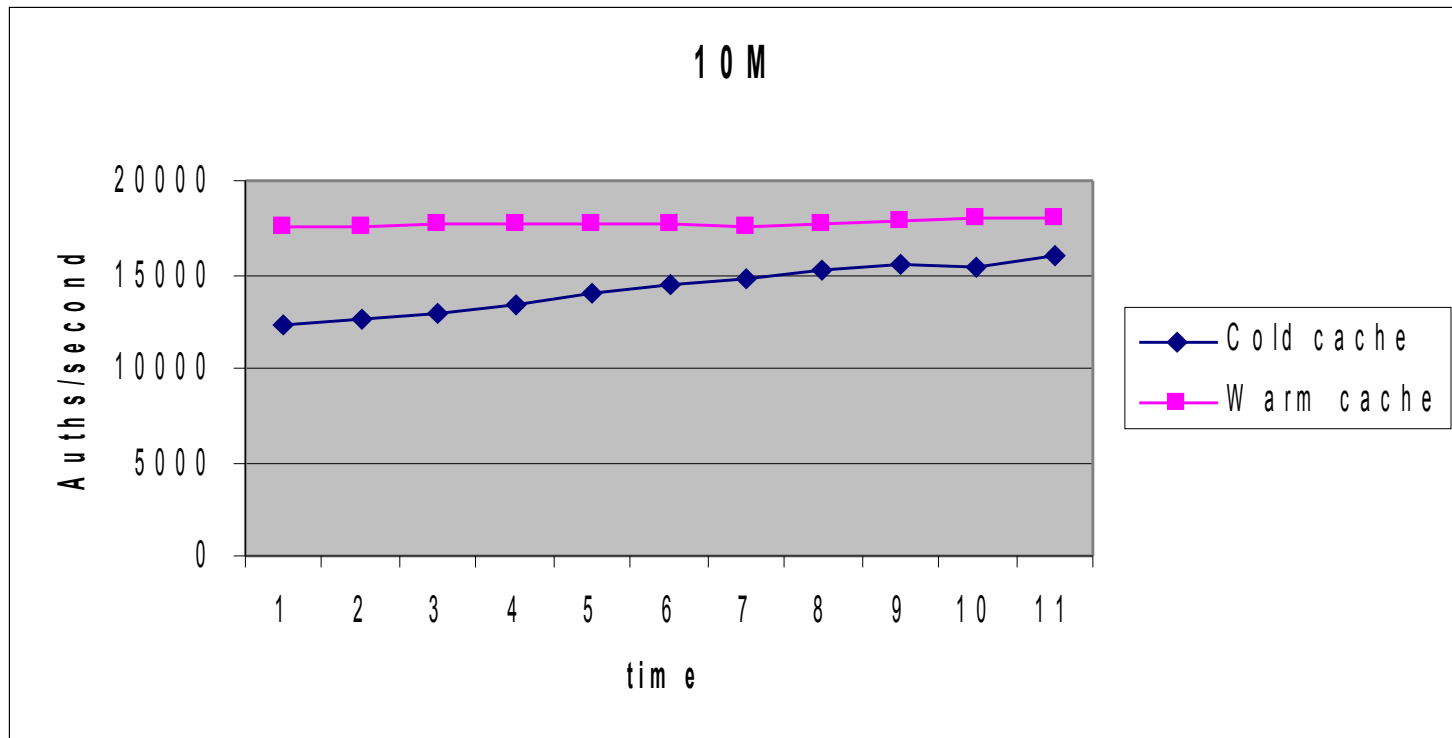
Authentication Rates

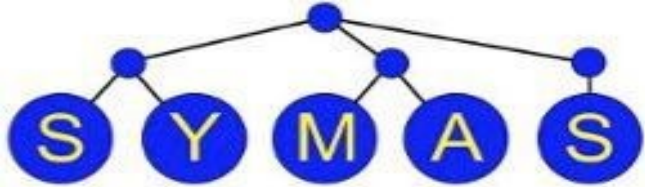




# Authentication Performance

- AMD 4-processor dual-core
- 10 million entry DB

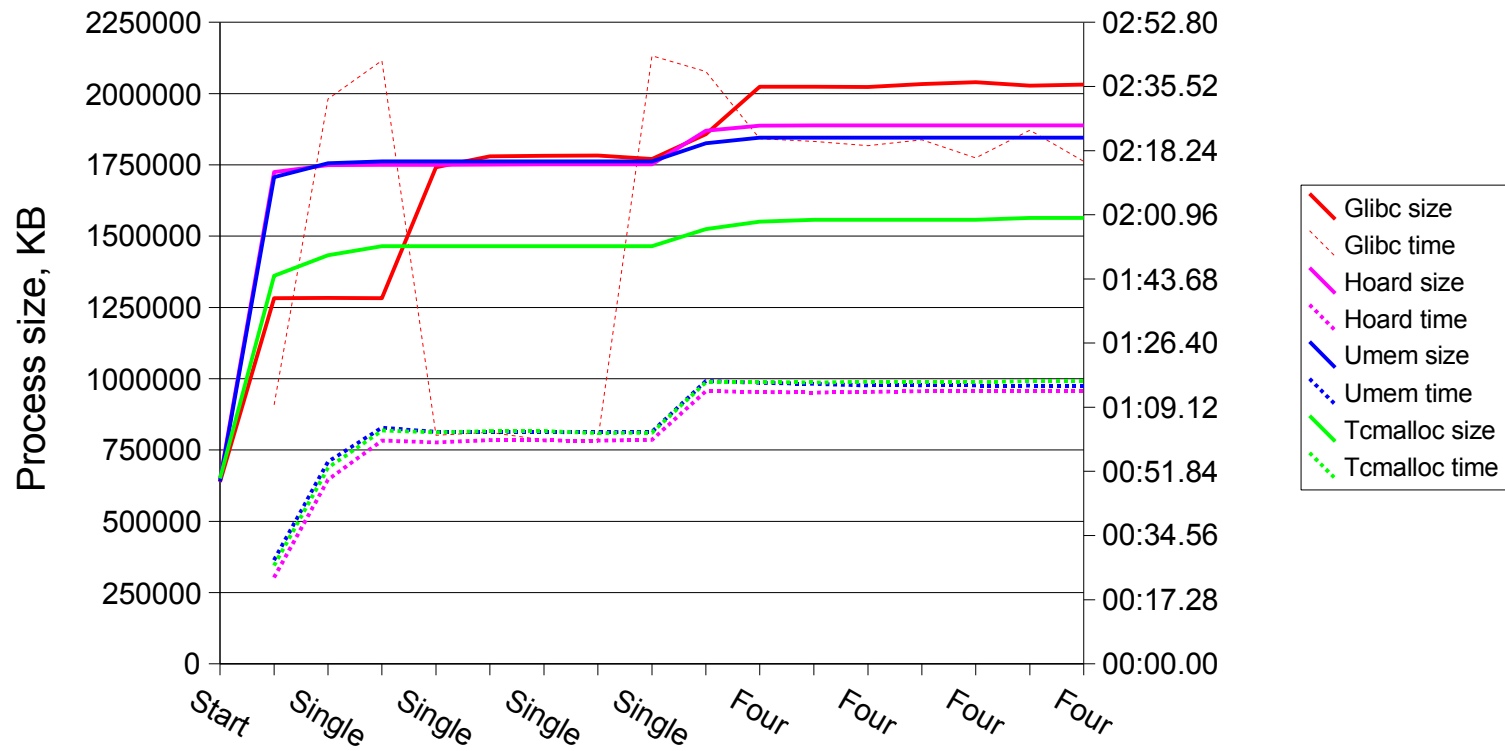


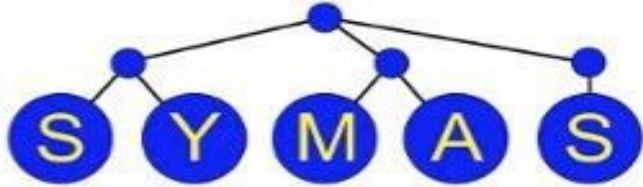


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# BDB 4.2 performance

## Malloc performance

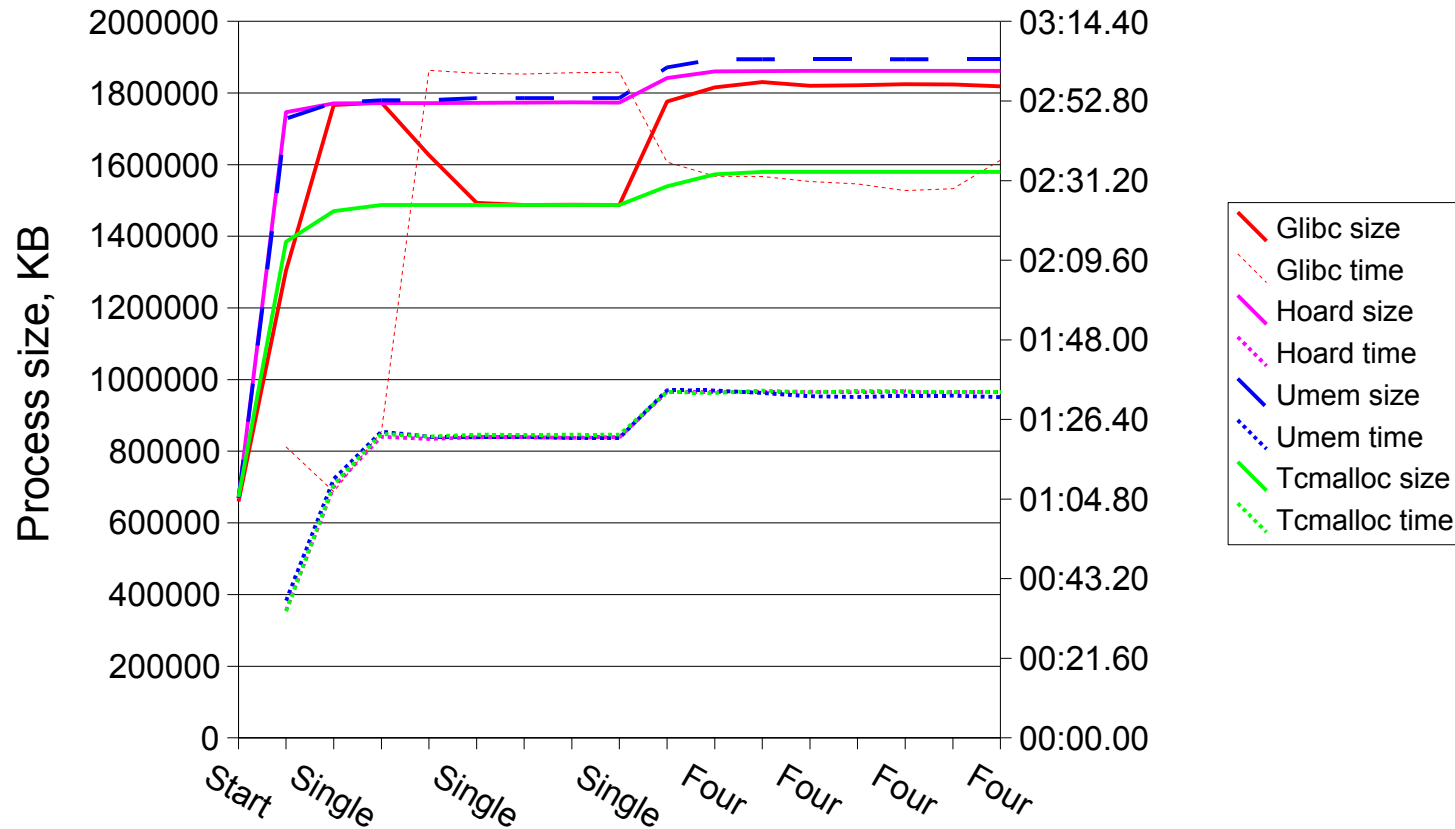


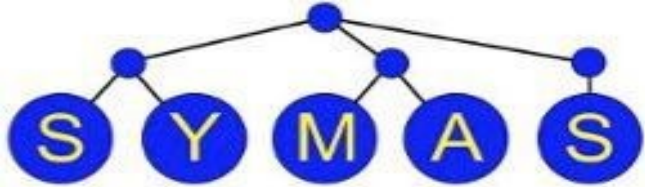


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# BDB 4.5 Performance

## Malloc performance

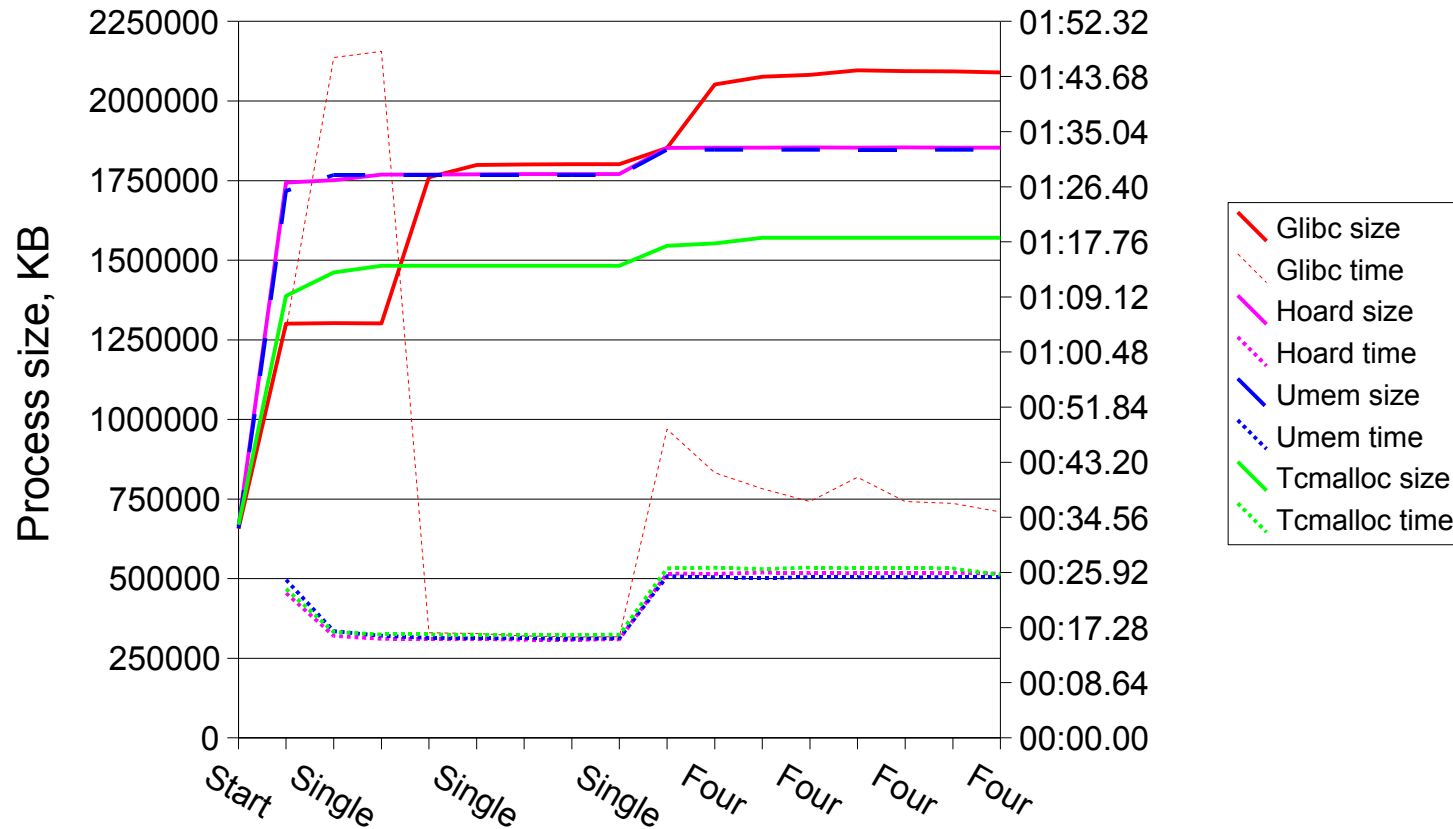


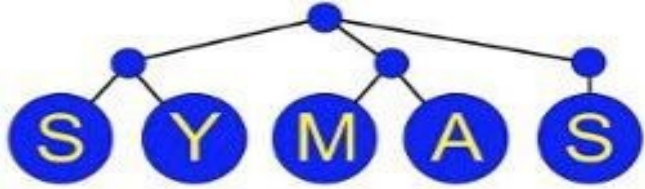


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# BDB 4.6 Performance

## Malloc performance

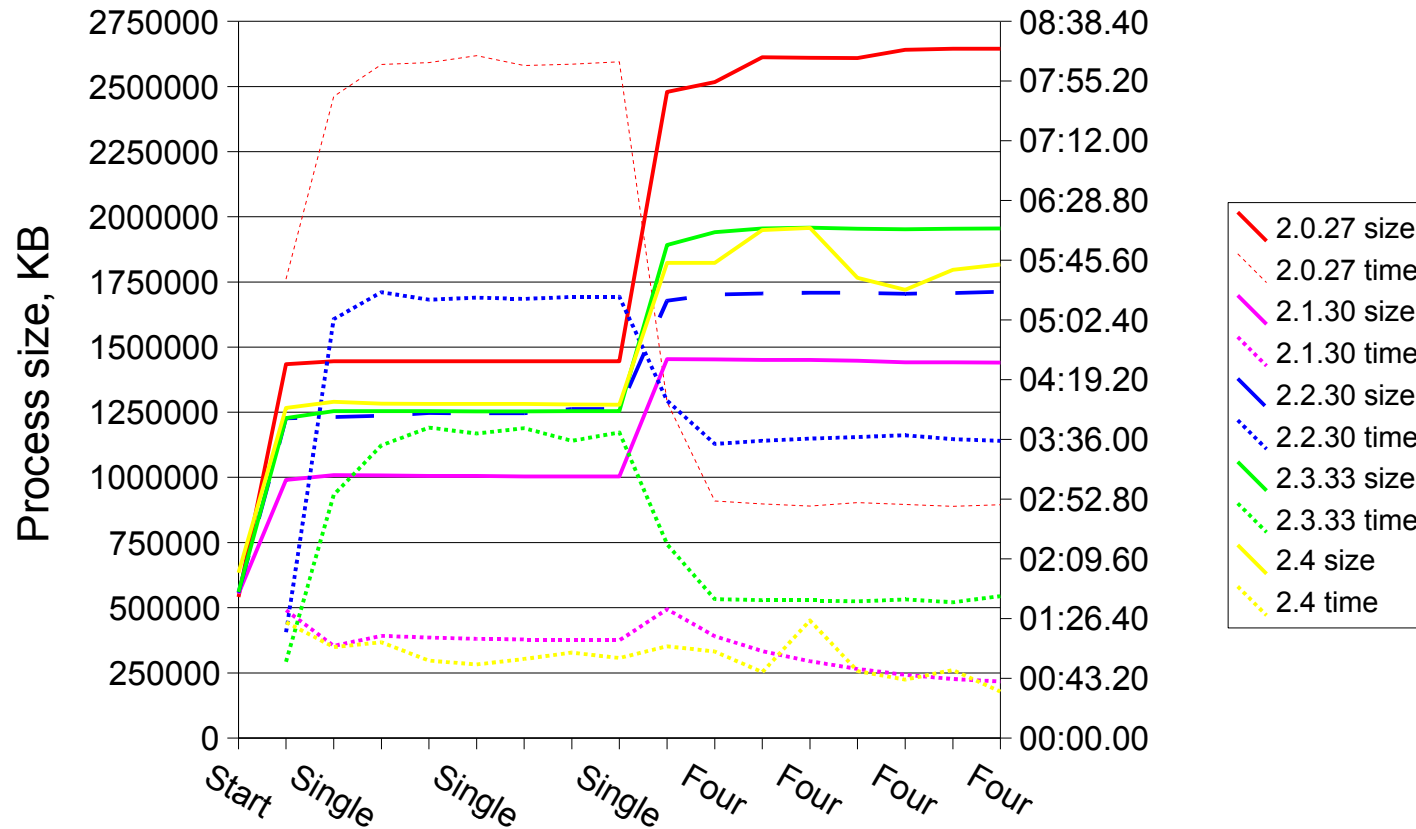


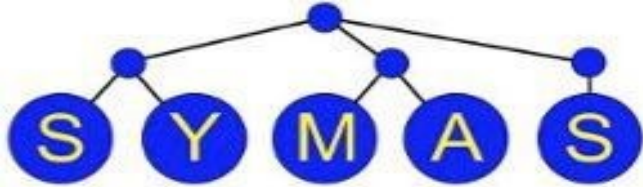


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# Worst Case Search Performance

Search performance

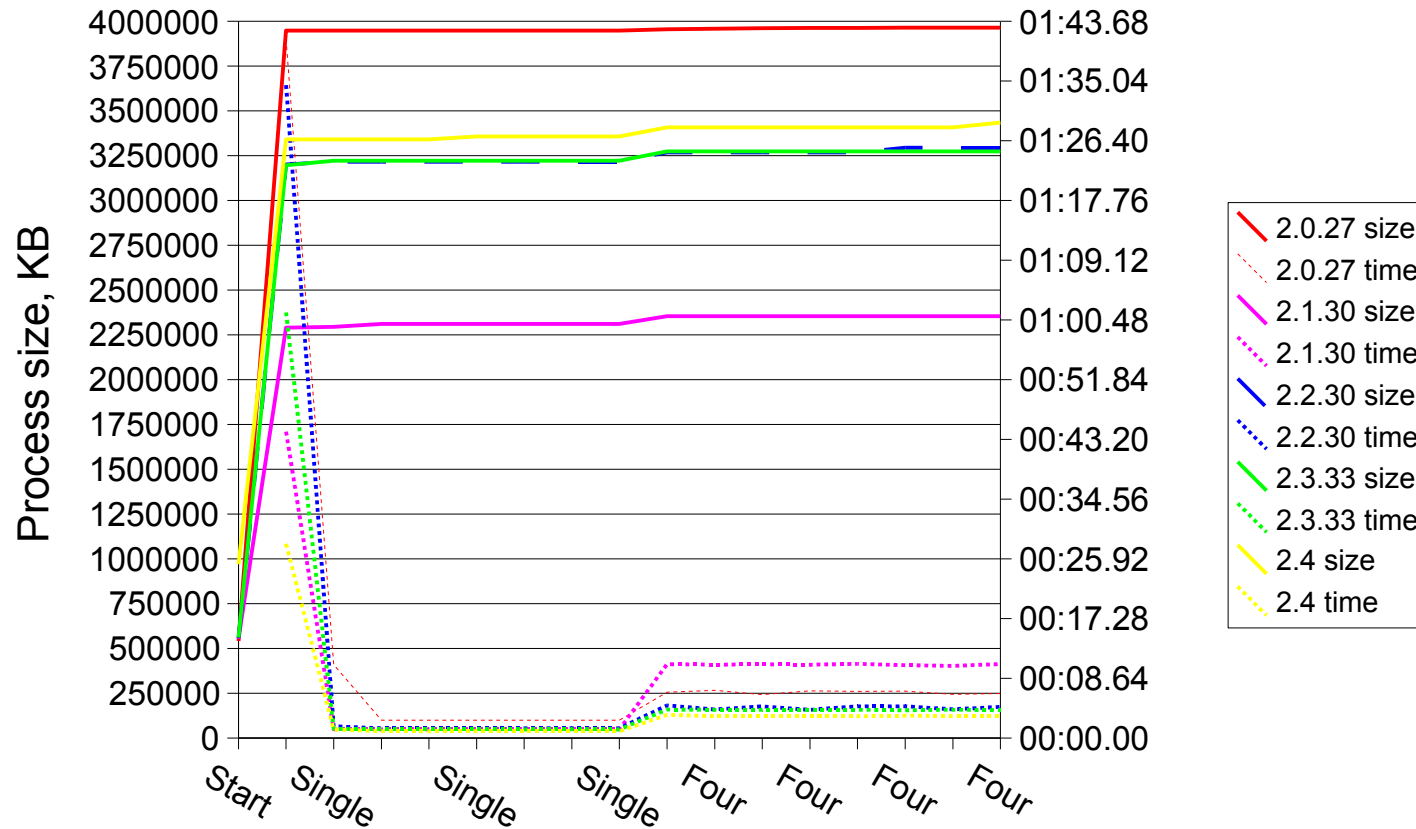


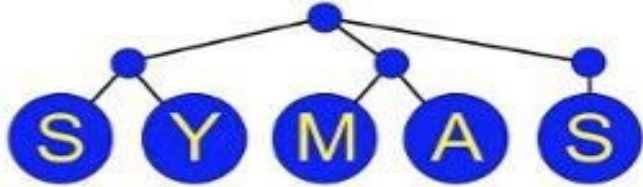


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# Cached Search Performance

Cached Search performance

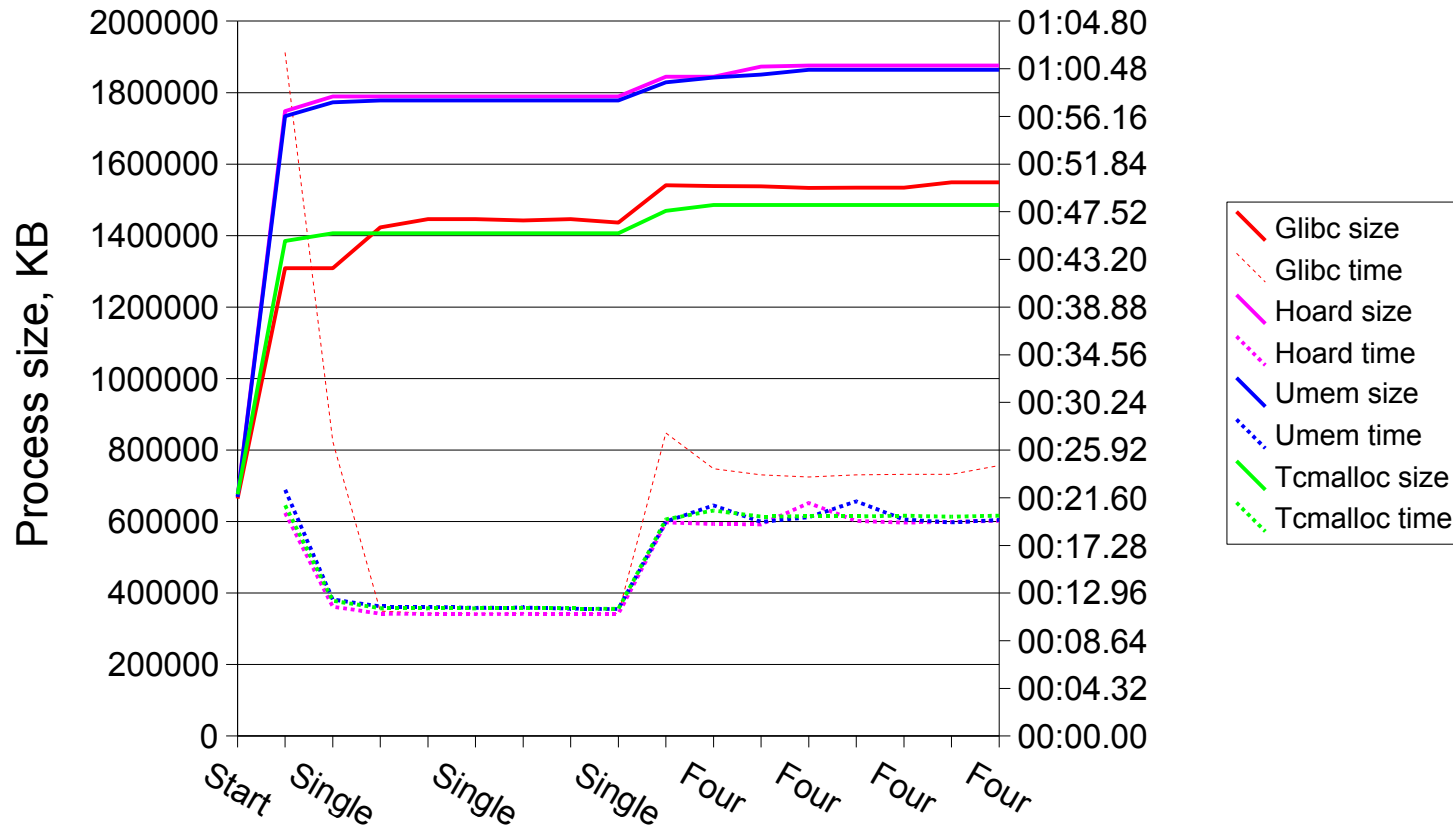




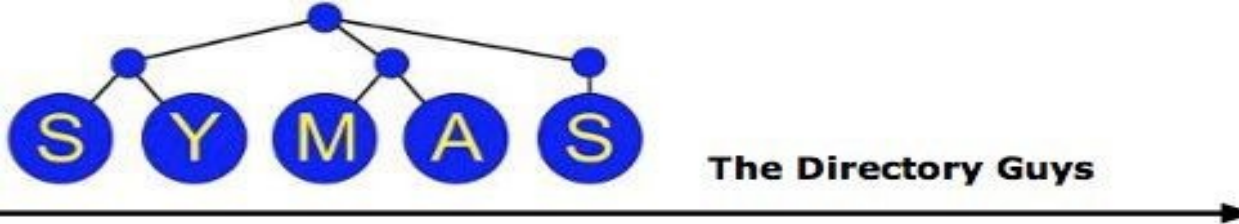
The Directory Guys

# Current Performance

## Malloc performance

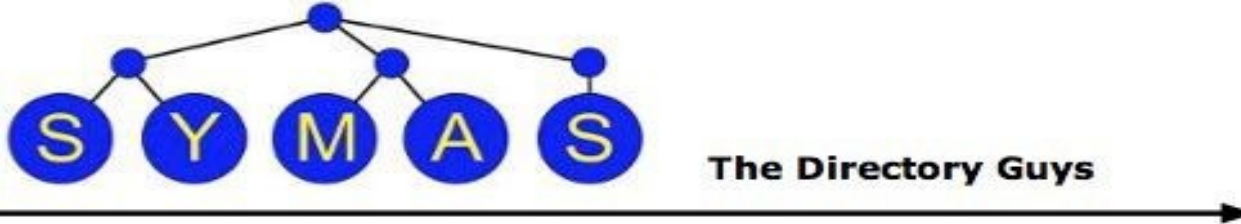






# Database Parameters

- 380836 entries
  - Range in size from 3K to 10MB
- Total size on disk ~1.3GB
- Running on Socket939 2.4GHz AMD64 X2 w/512KB L2 cache per core, 4GB DDR400 ECC/REG RAM
- No disk I/O during searches
- Using 2.3 as of November 2006 unless otherwise noted



## 2.0.27 DB Parameters

```
Ldbm BDB 4.2.52 dbnosync, dbcachesize 512MB
```

```
slapadd 113.455u 8.004s 2:16.96 88.6% 0+0k 0+0io 0pf+0w
```

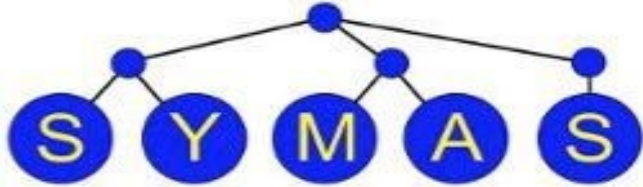
```
total 1281133
```

```
-rw----- 1 hyc users 88879104 2007-02-09 23:46 dn2id.dbb
```

```
-rw----- 1 hyc users 1220915200 2007-02-09 23:46 id2entry.dbb
```

```
-rw----- 1 hyc users 8192 2007-02-09 23:46 nextid.dbb
```

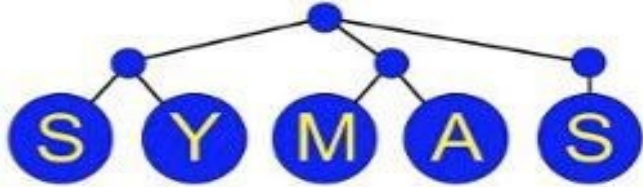
```
-rw----- 1 hyc users 798720 2007-02-09 23:46 objectClass.dbb
```



**The Directory Guys**

## 2.1.30 DB Parameters

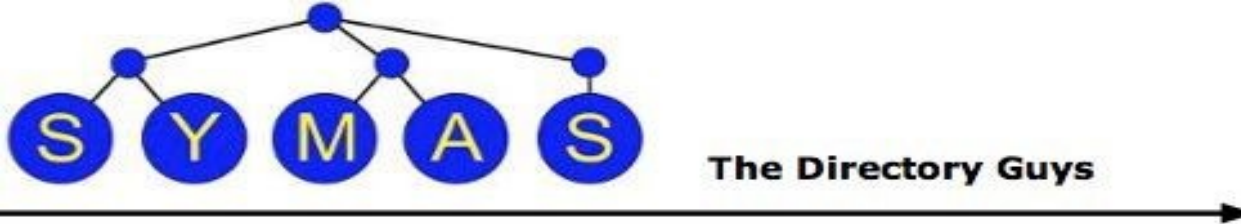
```
bdb BDB 4.2.52 TXN_NOSYNC, TXN_NOT_DURABLE
slapadd 162.582u 8.300s 3:04.30 92.7% 0+0k 0+0io 7189pf+0w
total 850295
-rw----- 1 hyc users      16384 2007-02-10 04:35 __db.001
-rw----- 1 hyc users 536870912 2007-02-10 04:35 __db.002
-rw----- 1 hyc users   2359296 2007-02-10 04:35 __db.003
-rw----- 1 hyc users   663552 2007-02-10 04:35 __db.004
-rw----- 1 hyc users      16384 2007-02-10 04:35 __db.005
-rw-r--r-- 1 hyc users        177 2007-02-10 01:30 DB_CONFIG
-rw----- 1 hyc users 79978496 2007-02-10 04:38 dn2id.bdb
-rw----- 1 hyc users 782745600 2007-02-10 04:38 id2entry.bdb
-rw----- 1 hyc users         28 2007-02-10 04:35 log.0000000001
-rw----- 1 hyc users   6553600 2007-02-10 04:38 objectClass.bdb
```



**The Directory Guys**

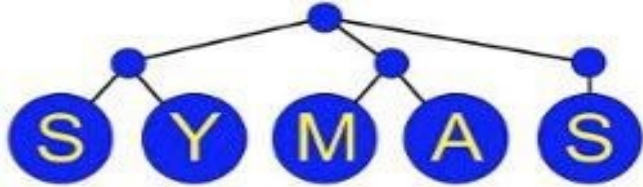
## 2.2.30 DB Parameters

```
bdb BDB 4.2.52 TXN_NOSYNC, TXN_NOT_DURABLE
slapadd 284.789u 10.836s 5:04.65 97.0% 0+0k 0+0io 7136pf+0w
total 1869554
-rw----- 1 hyc users      16384 2007-02-10 02:42 __db.001
-rw----- 1 hyc users 536870912 2007-02-10 02:42 __db.002
-rw----- 1 hyc users   2359296 2007-02-10 02:42 __db.003
-rw----- 1 hyc users   663552 2007-02-10 02:42 __db.004
-rw----- 1 hyc users   32768 2007-02-10 02:42 __db.005
-rw-r--r-- 1 hyc users      177 2007-02-10 01:30 DB_CONFIG
-rw----- 1 hyc users 79978496 2007-02-10 02:47 dn2id.bdb
-rw----- 1 hyc users 1288781824 2007-02-10 02:47 id2entry.bdb
-rw----- 1 hyc users      28 2007-02-10 02:47 log.0000000001
-rw----- 1 hyc users 6549504 2007-02-10 02:47 objectClass.bdb
```



## 2.3.33 DB Parameters

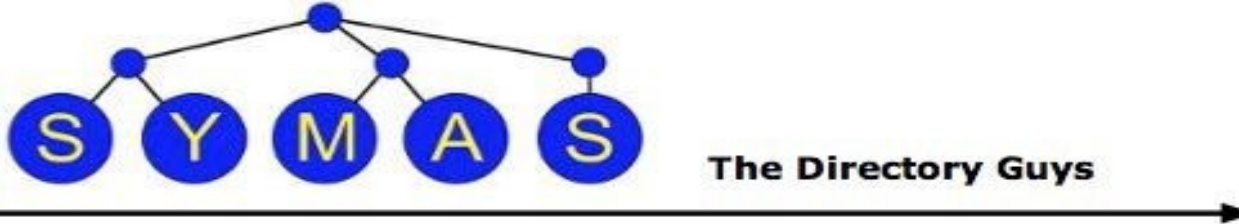
```
bdb BDB 4.2.52 TXN_NOSYNC, TXN_NOT_DURABLE
slapadd 118.447u 9.256s 2:17.26 93.0% 0+0k 0+0io 7126pf+0w
total 1344299
-rw-r--r-- 1 hyc users          2048 2007-02-10 04:42 alock
-rw----- 1 hyc users         16384 2007-02-10 04:40 __db.001
-rw----- 1 hyc users    536870912 2007-02-10 04:40 __db.002
-rw-r--r-- 1 hyc users          177 2007-02-10 01:30 DB_CONFIG
-rw----- 1 hyc users    79978496 2007-02-10 04:42 dn2id.bdb
-rw----- 1 hyc users 1288142848 2007-02-10 04:42 id2entry.bdb
-rw----- 1 hyc users    6549504 2007-02-10 04:42 objectClass.bdb
```



**The Directory Guys**

## 2.4 DB Parameters

```
bdb BDB 4.2.52 TXN_NOSYNC, TXN_NOT_DURABLE
slapadd 138.416u 10.060s 2:39.27 93.2% 0+0k 0+0io 7127pf+0w
total 1348137
-rw-r--r-- 1 hyc users          2048 2007-02-10 05:39 alock
-rw----- 1 hyc users         16384 2007-02-10 05:39 __db.001
-rw----- 1 hyc users    536870912 2007-02-10 05:39 __db.002
-rw----- 1 hyc users     2359296 2007-02-10 05:39 __db.003
-rw----- 1 hyc users      663552 2007-02-10 05:39 __db.004
-rw----- 1 hyc users      32768 2007-02-10 05:39 __db.005
-rw-r--r-- 1 hyc users          177 2007-02-10 01:30 DB_CONFIG
-rw----- 1 hyc users    79978496 2007-02-10 05:38 dn2id.bdb
-rw----- 1 hyc users 1292042240 2007-02-10 05:38 id2entry.bdb
-rw----- 1 hyc users     6549504 2007-02-10 05:38 objectClass.bdb
```



# ldapadd performance

- DB taking 2:42.64 for slapadd -q took 1:33:08.74 using ldapadd
- Optimized server and client in HEAD bring the time down to 5:20.00
- Remaining network and encode/decode overhead unlikely to go away