



Samba as Active/Active HA-Service

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Date: 04/26/2006

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- About ATIX
- HA-Cluster Basics
- Cluster Filesystem Basics
- Samba and Clusterfilesystem GFS
- Perspective

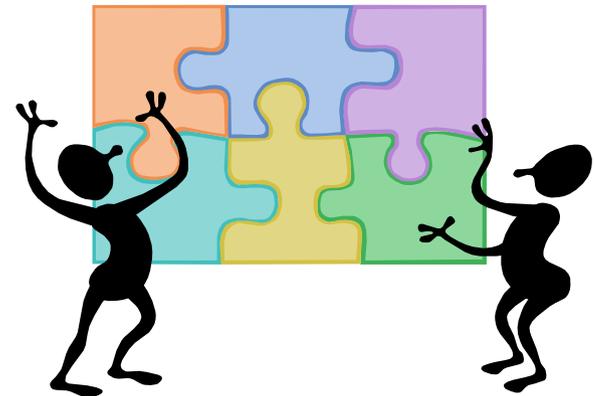
ATIX business segments

• Consulting

- Linux in the datacentre (Cluster-solutions, HA)
- Storage networks
- Availability analysis / Catastrophe precaution

• Services

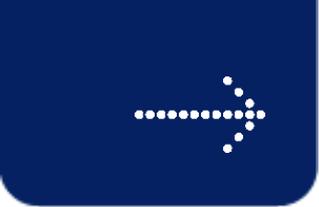
- Competence Center
- Proof of Concept
- Project attendance
- Installation / Production
- Workshops



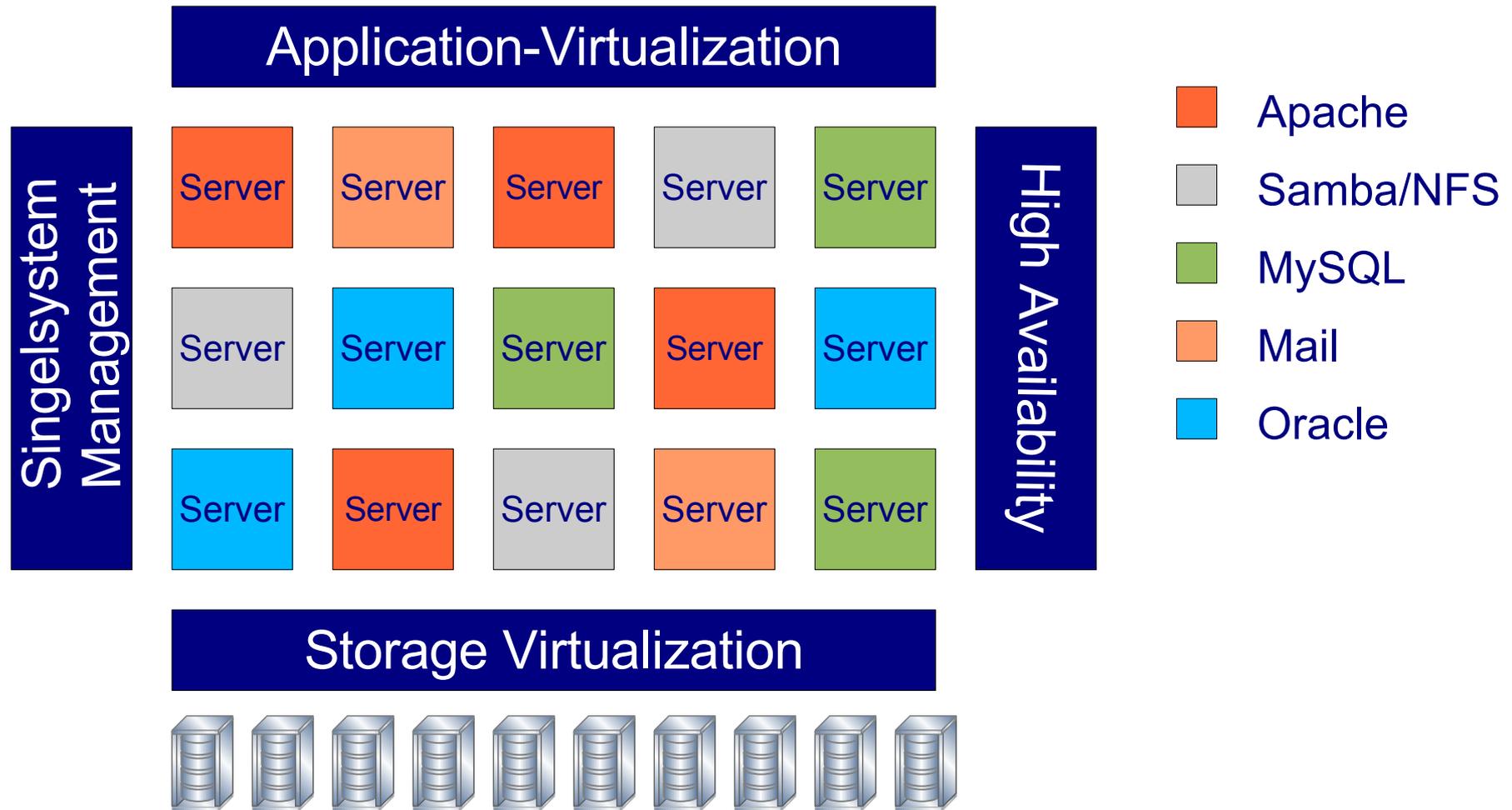


ATIX – couple of references

- Trade Fair Leipzig
 - Infrastructure for Unix/Windows user- and group data of the employees
 - High Availability platform
- IP-Tech
 - Infrastructure for Internetservice Provider (TOP 5, CH)
 - Business Continuance
- Trade Fair Munich International
 - Infrastructure for Webservices
 - High Availability platform
- Int. Pharma Group
 - Consulting for Pharma-IT Storage environment
 - Concepts for catastrophe precautions

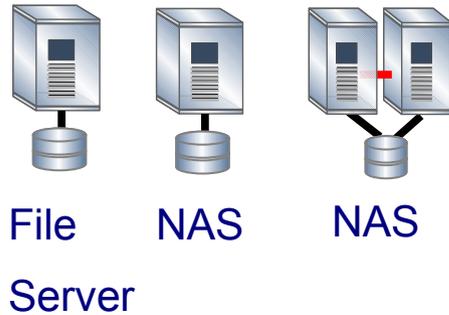


Modular conception of Enterprise IT-platforms

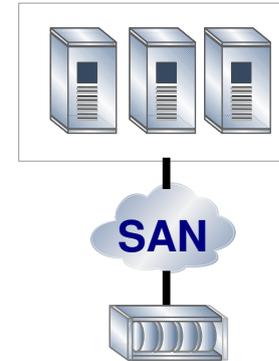


Case Study: NAS

File Server and proprietary NASAppliance Server



Active/Active NAS Cluster



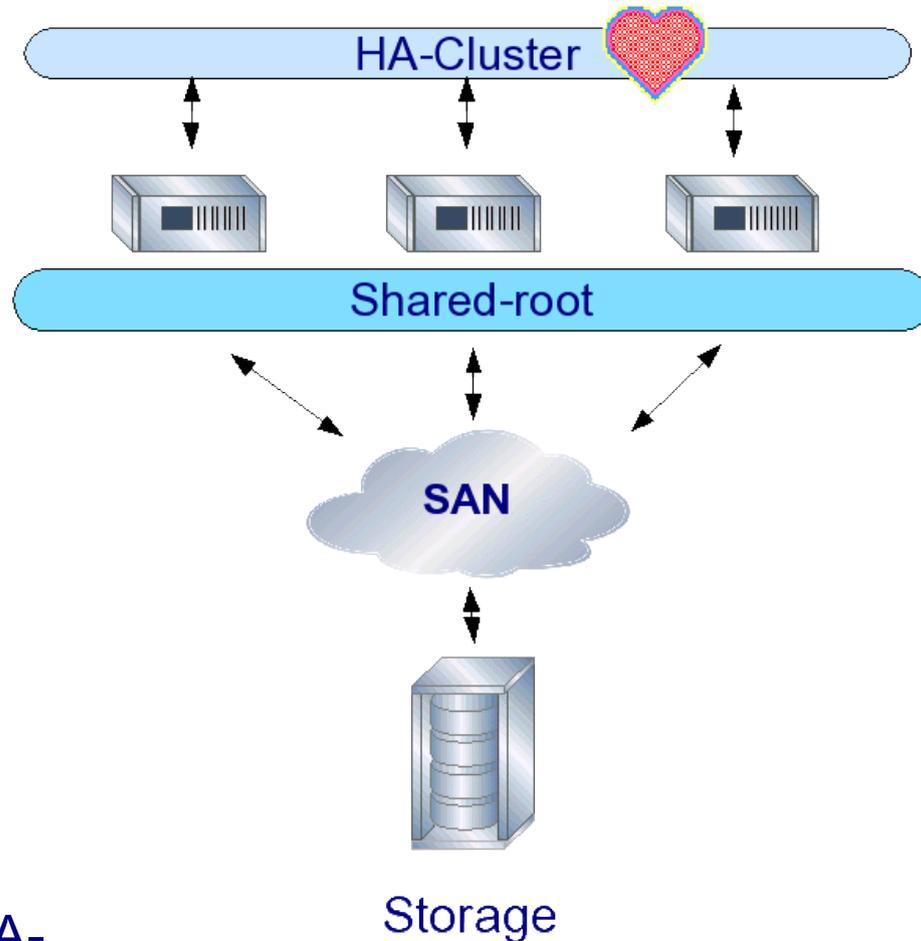
- Reduction of capital lockup
- Better utilization of Ressourcen
- Protection of investment
- Scalability as needed
- Better Availability
- Industry Standard Hardware



Example: Trade Fair Leipzig

NFS (Unix), Samba (CIFS)

- **Key Features:**
- Parallel NFS-Server
- Active/Active NFS, CIFS/SMB
- Active Directory Integration
- Dynamic Windows/Unix User Mapping
- ACL Support
- User, Group Quota
- ~ 300 User
- Home and Group Shares
- Replacement for a Windows HA-Cluster solution

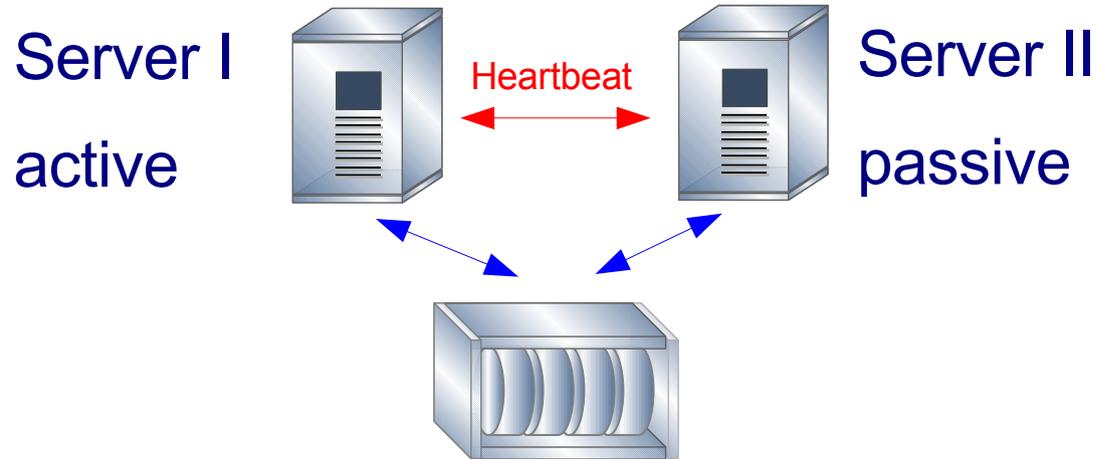


Customer's benefits: Performance-Increasement,
Reduction of costs, better availability



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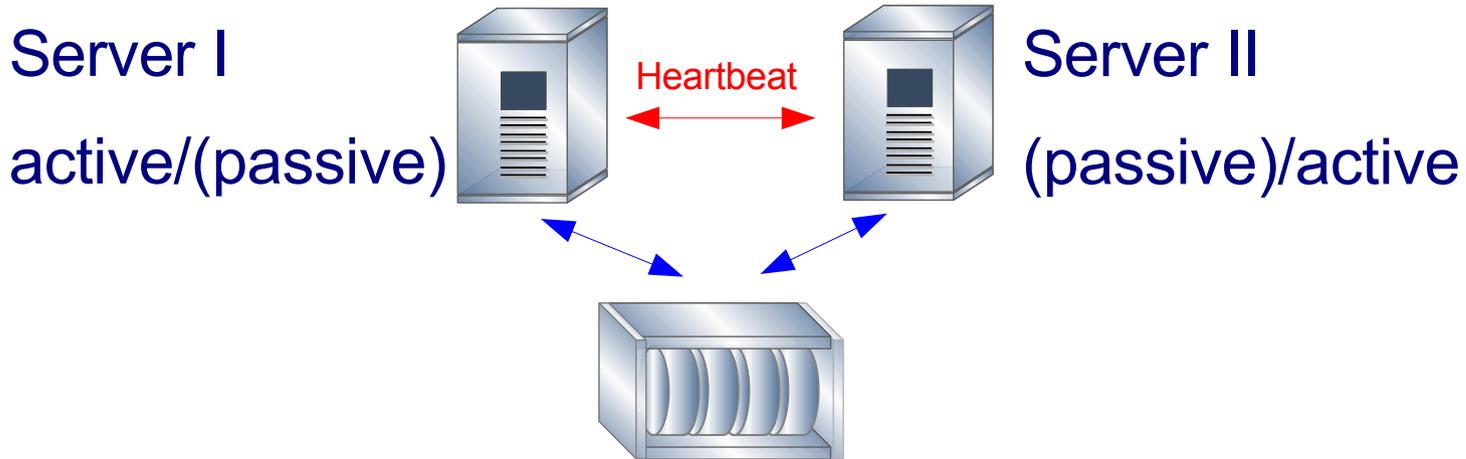
HA Cluster Active/Passive



Concept:

- Only one node active at any time
- The second node is in stand-by mode
- No performance cutbacks in case of node failure

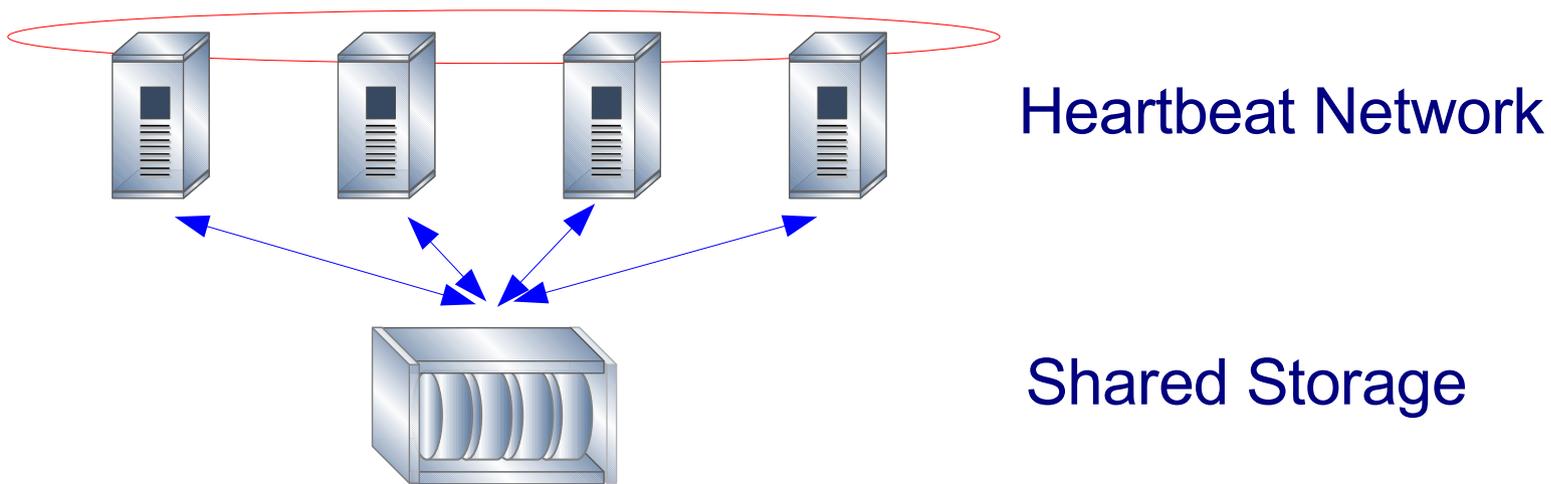
HA Cluster Active/Active



Concept:

- Each node hosts different services
- Each node is active and passive
- Performance cutbacks in case of a failure

HA Cluster N+1



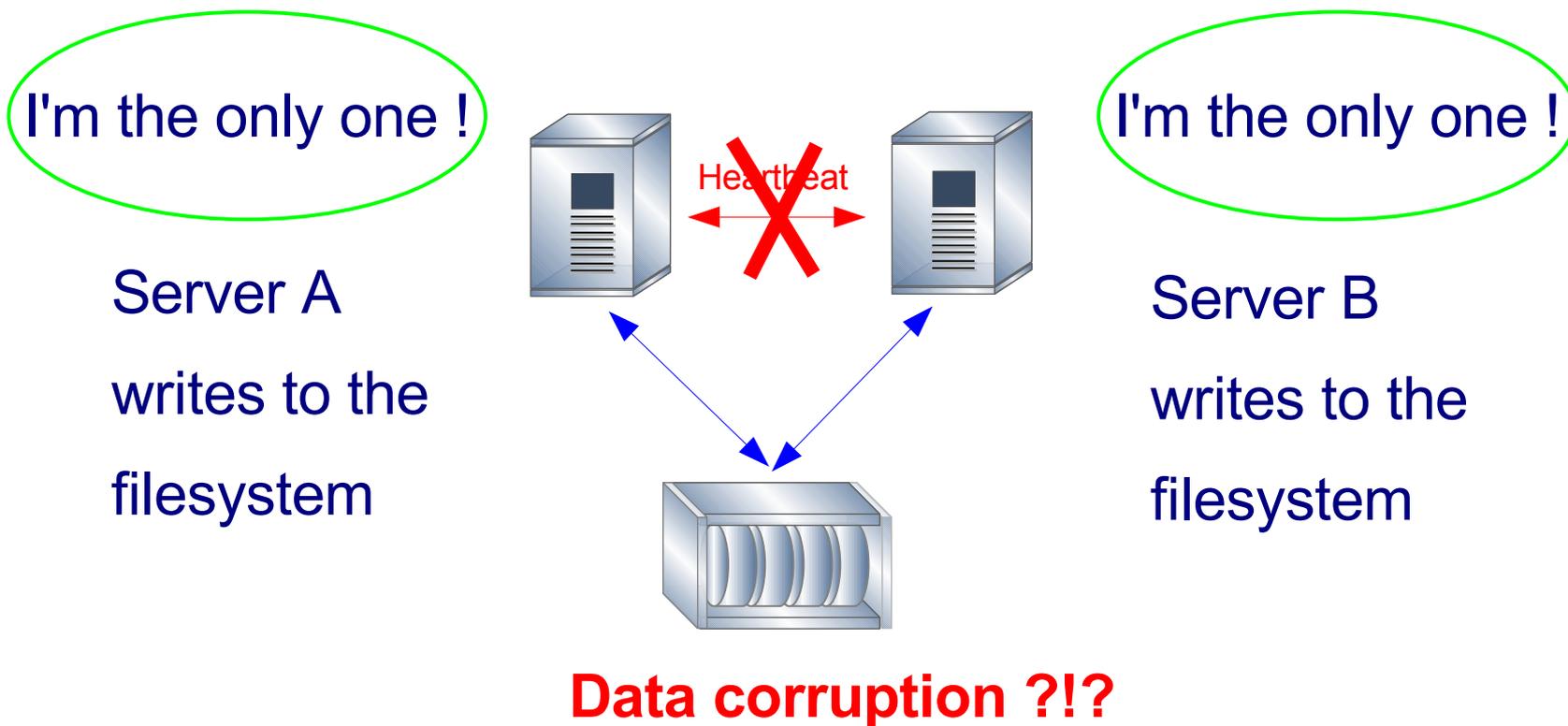
Concept:

- More nodes as necessary are used (N+1)
- A node can be down without a performance cutback of services
- N+2-, N+3- concepts are possible



HA Cluster: Split Brain Problem

- Questions: „What happens, if the cluster falls apart ?“





Stateless and Stateful Services

- Problem of transparent failover
- The service has to continue with the exact data states on the 2nd node as it „left“ the 1st node
- Stateless services don't have data in memory
 - => Transparent failover is no problem
- Services saving conditions in memory need a way to make them persistent



Stateless and Stateful Services

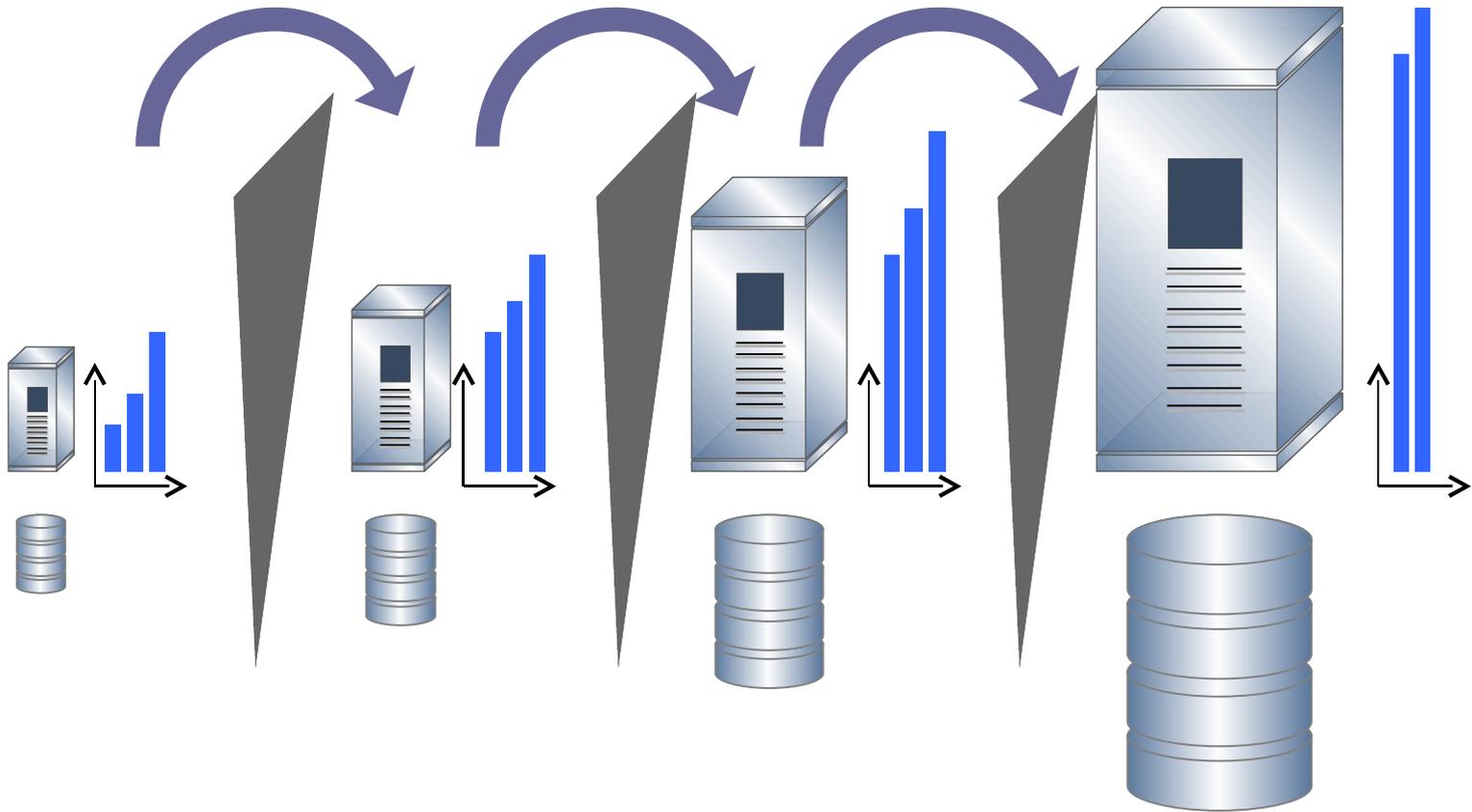
- Stateful services:
 - Perfect example: DBMS
 - Solution: Write-Logs, Redo-Logs etc.
 - Services like NFS/CIFS can be stateful
 - HA-Software needs compatibility modes to failover stateful services correctly
 - Realization via resource types
 - Data loss happens if failover mechanisms don't support stateful services



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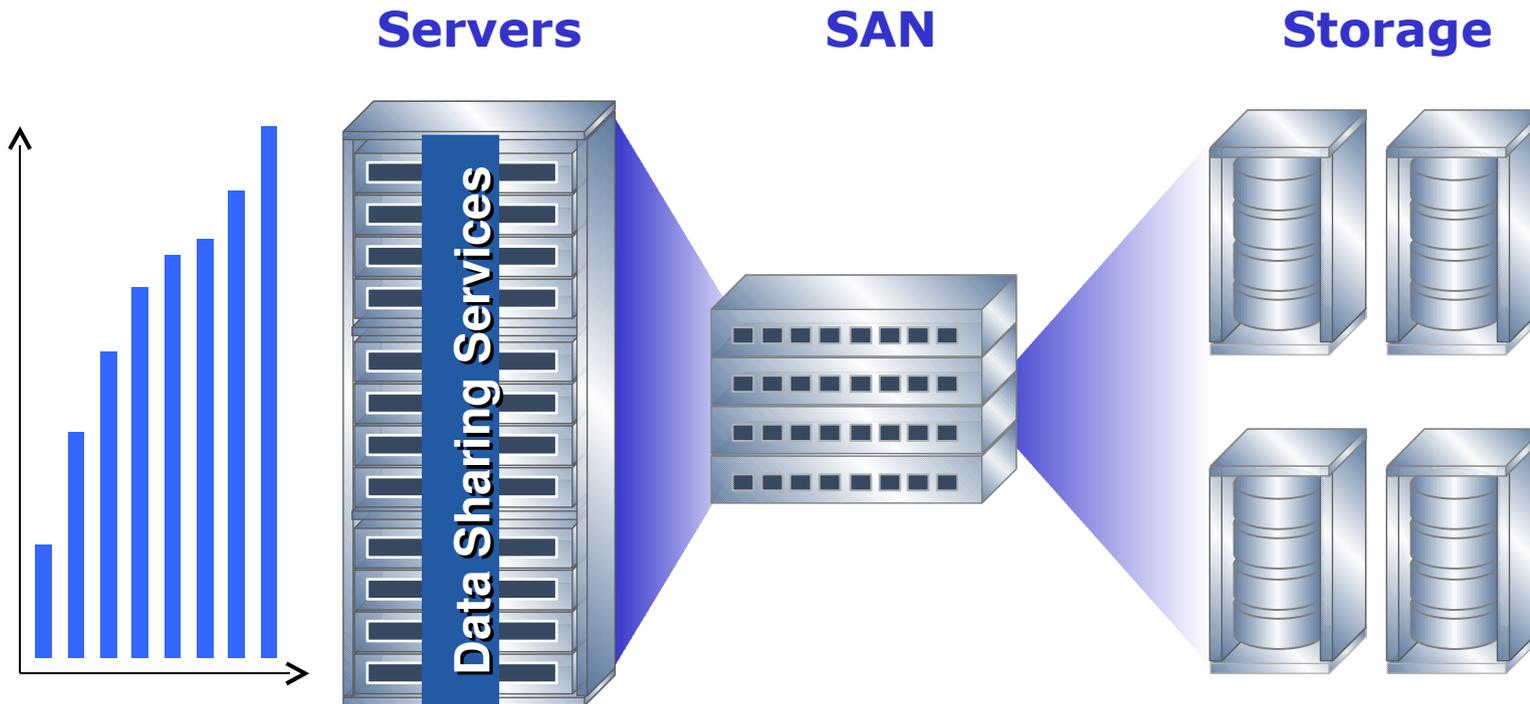


Scalability



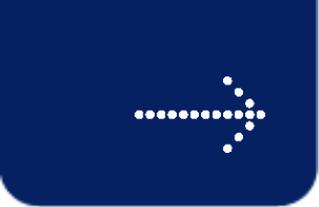


Scalability of a Storage-Cluster



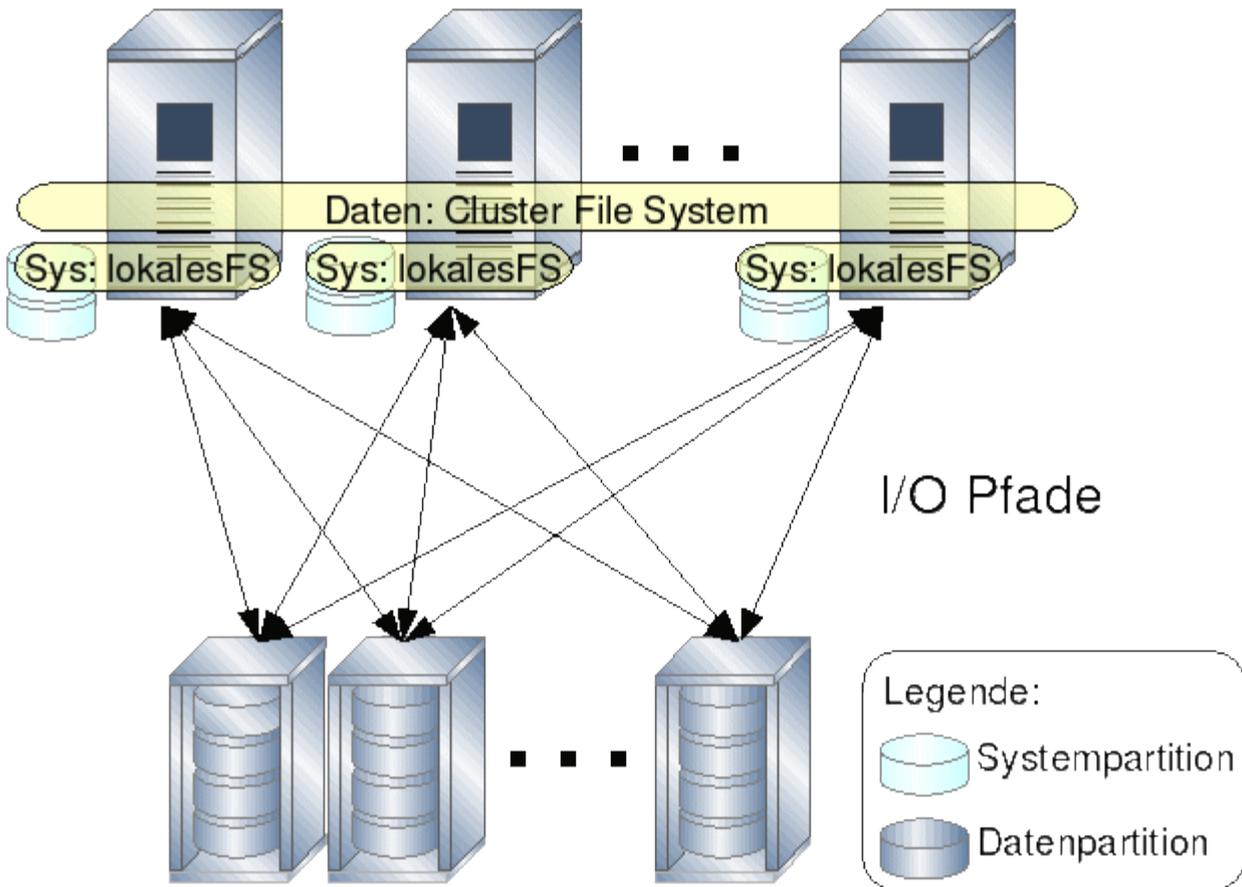
SAN + Linux + Data Sharing = Incremental Computing

- Incrementally and independently add compute, I/O and storage capacity
- Avoid architectural or application changes
- Lower cost of deployment and management



Shared Storage Cluster

Clusternodes with local disks

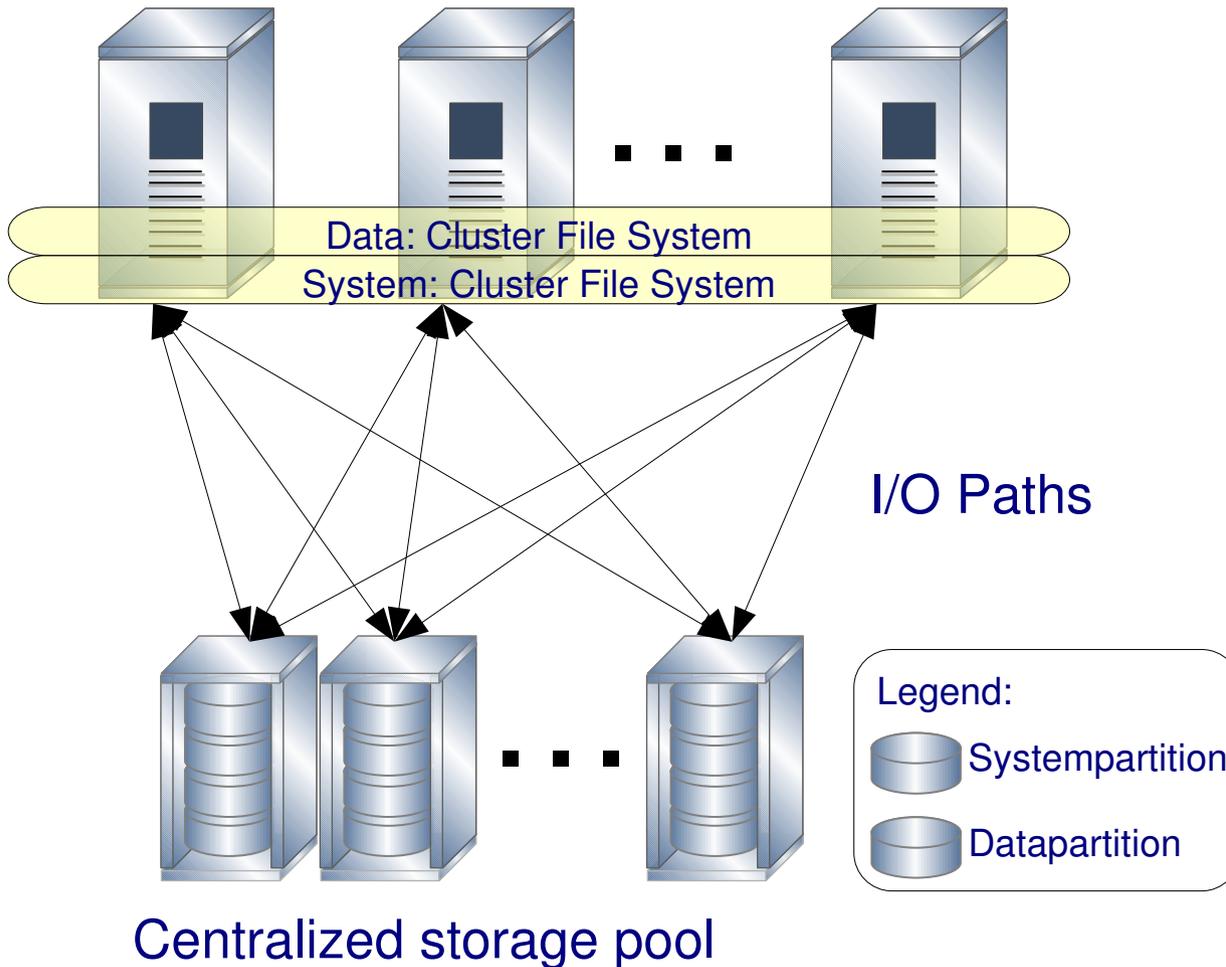


Centralized storage pool

- Data Sharing
- Peer to Peer communication
- Cluster Filesystem
- Server Cluster
 - Active/Active
- Storage Cluster
 - Storage Pooling
 - Volume Manager
- Storagenetwork (FC-SAN)
- **Management ???**

Diskless Shared Root Cluster

Clusterknoten without local disks



- Data Sharing
- Shared Root Partition (/)
- Cluster Filesystem
 - Data
 - System
- SSI on FS Level
 - Management !!
- Scalability
- Performance
- Storage Cluster



Global Filesystem (GFS)

- Development since 1995
 - University of Minnesota - Sistina - Red Hat
 - Version 6.1
- Symmetrical cluster filesystem
- POSIX compatible filesystem
- Direct IO (Databases)
- HA Locking Server (GULM)
- Distributed Lock Manager (DLM)
- Online resizeable (no downsizing!)
- Context Dependent Path Names
- Cluster Volume Manager
- ACLs, Quotas, Multipath, ...



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Samba Challenges

Active/Active

- **Servertype**
 - Domain/ADS Member
 - PDC/ADS Server??
- **Usermapping**
 - Persistent (LDAP, RID-mapping, ..)
- **Filesystem**
 - ACLs
- **Parallel Access???**
 - Share1->Server1 Share2->Server2



Samba Challenges

Active/Active

- TDB-Files
 - GFS vs. no GFS
- Single Sign-On for Windows und Unix/Linux
 - Windows user (PDS/ADS) -> Server type
 - Unix user (passwd, yp/nis, ldap) -> Server type
- Virtual name and server name
- Config file per share vs. global config file
- Winbind failover vs no winbind failover



Samba and Cluster Filesystems

- Posix-ACLs map Windows rights to Unix filesystems
 - Windows clients differentiate between NT-ACLs and Windows 2000 ACLs
(acl compatibility = auto|winnt|win2k)
- Temporary Samba files (tdbs) need to be host dependent in a cluster setup (CDSL)
 - They can also be stored in the RAMFS to gain better performance



Samba Active/Active

- Samba Active/Active on the same share?
 - Different servers should not export the same shares in r/w mode (ro makes sometimes sense)
 - Parallel r/w is no problem for the cluster filesystem
 - Parallel r/w is a problem for Samba itself, if the upper level application does not have its own locking mechanisms. Samba has no „cluster wide“ locking mechanism
 - With the help of a cluster filesystem, shares can be moved easily between different servers



Usermapping

- What is mapped?
 - Windows user IDs (SIDs) to Unix user-IDs (winbind)
 - Static tables
 - Via LDAP
 - Via RID mapping
 - Persistent mapping is very important for HA-clusters
 - Unix user to windows user ID mapping is done repeatable & dynamically



Single Sign On

- Identical Users (Names, passwords and identities)
 - Linux must be able to compare against „Windows passwords“ (Kerberos)
 - PAM, Winbind
 - SIDs/RIDs need to be mapped to Unix UID/GIDs
 - Static mapping e.g. *Administrator=>root*
 - Automated mapping e.g.
 - *Windows User thomas => Unix User thomas*



Single Sign On

- Samba offers IDMap Backends for user authentication
 - Standard: TDB
 - Mapping is not persistent
 - Alternative: LDAP
 - Certain schema with Unix UserID and Windows SID
 - Alternative: RID mapping
 - Windows User ID has a SID part and a RID part
 - The RID part is mapped repeatable to Unix UIDs



Some Samba Pitfalls

- **Servenames and VIPs**

- The servername is associated with a SID and is registered as computer within the domain
- The virtual clustername (the virtual IP) must not be identical to the servername

- **Config files**

- Standard: One config file for a virtual clustername/virtual IP setup (multiple smb/nmbd services set up on the server, one per failover group)
- Alternative: One config file is used for all virtual HA-Samba configurations and adjusted if failover is necessary (one smb/nmbd service running on the server)



Winbind Failover vs. no Failover

- Each Samba service uses the same instance of winbind
 - Standard: All Samba services use this „centralized“ winbind
 - Winbind „does not failover“
- Each virtual clustername/virtual IP samba instance uses its own version of winbind
 - Winbind „fails over“ if the associated virtual clustername fails over



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Perspective

- Using GFS and sharedroot cluster configurations are changeable while the cluster is online
- CIFS and NFS are only some of the possibilities such a cluster offers
- If Samba could handle file locking on file basis in cluster compatible way, new cluster types would be possible



Any Questions?



Thank you!



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