Samba4 Status Update



Against the odds: Challenges and successes building Samba4

Jelmer Vernooij Andrew Bartlett Samba Team



Samba Domains: Who would have thought?

- First Samba Domain work back in 1996
- Samba ntdom, TNG, 2.0
- Samba 2.2 makes domain logons production
- Samba 3.0 takes it seriously

 But massive changes still take place
- Samba4: The Active Directory challenge



Samba 4: A new start

- Why not just Samba 3.0?
 - 'Active Directory'
 - Kerberos logins
 - Chance to ditch NTLM
 - Hoping for group policy
 - Provide a way 'out' when NT4 compatibility vanishes
 - New infrastructure for multiple protocols



Samba4: Where are we at?

- Past the 'rigged demo'
 - But real networks are more complex
- Domain logons work
 - Clients can join
 - KDC issues ticket with PACs
 - Clients login to a Kerberos environment
 - Similar 'user experience' to Samba3
 - No trusted domains, forests, poor group manipulations, etc...



A year's progress

- Major changes
 - Lots of work on LDB and the LDAP server
 - EJS and SWAT2
 - Kerberos logons on Windows, PAC
 - Vampire
 - WINS replication
 - More asynchronous interfaces
 - NTVFS POSIX backend
 - File notification
 - ... and lots and lots of bugfixes



New infrastructure: But less implementation

- PIDL
- New talloc()
- LDB
- New client libraries
- New ejs-based SWAT
- Event sub-system
- Multi-protocol
- Shared libraries
 - Internal subsystems
 - Externally available libraries
 - Driven by OpenChange



First technology Previews

- First technology preview out
 - Not complete enough for any production use
 - TP1 released during Linux.Conf.Au
 - TP3 due out during this conference
- First alphas will have a basic feature set
 - Technology previews will be released until then



Work in progress

- Documentation (manpages, howto)
- Upgrade from Samba3
- Support for scripting in Python
- Winbind
 - Architecture in place
- Printing
 - Skeleton in place
- Lanman Browsing
- Watching changes in info levels
- Other work across the suite



Early dividends

- Samba3 is better because of Samba4 research:
 - Transactional TDB
 - NTLMSSP code in 3.0.21
 - readdir() changes
 - Testsuite
 - PIDL
- Near-future backporting
 - PIDL on all pipes
 - RPC client infrastructure
 - inotify()



Samba4 Alpha features

- Before we release an alpha, we will have:
 - Primitive AD Domain Logon
 - Just doing the join/logon enough for some workgroups
 - Similar to what Samba 2.2 was with NT4
 - Platform for future Group Policy implemention
 - We think it's easy, but not sure yet
 - MMC support
 - Command line tools
 - Samba3 client support



The ideal first Samba4 site

- Experienced Sysadmin
 - Samba, Kerberos and LDAP experience
- Needs Kerberos integration at the domain logon stage
- Not yet running AD
 - Needs only a subset of AD Features and compatibility
- Small network (single DC)
- Multi-platform clients environment
 - Mac, windows, Linux



Why do developers want this

- A basis for research
- A vision for how we could do things
- A prototype for what we need
- Allow features to grow
 - Kindergarten for very different features



Longer odds

- Some things are still a longer way off
 - Exchange support?
 - As soon as you say 'AD', folks want exchange to work...
 - Full Schema
 - Replication against Windows
 - Trust Relationships
 - DHCP extensions
 - DDNS
 - Microsoft's File System replication
 - etc
- User expectations are another can of worms

Against the quality odds

- Focus on testing
 - Both for Samba3 and Samba4
 - Trying to increase coverage
- Focus on autogenerated code
 Fix the bug once in the generator
- Over 160 torture tests
- Build farm
 - Valgrind
 - IBM Checker



Against the political odds

- Writing your 'own' KDC and LDAP server
 - Scares people
 - Upsets established players
 - Was essential to current progress
- Making development releases
 - Needs careful expectation management
 - 'Should I wait for Samba4?'
 - How to describe early development releases?
 - Technology Preview currently
 - High expectations on 'alpha' and 'beta'
 - How to describe lack of functionality



Against the research odds

- Writing and testing unknown protocols is hard
- SMB2
 - Introduced in Vista
 - Primitive client implementation
 - Even more primitive server implementation
 - Testsuite
- Kerberos error codes
 - Mapping and including NTSTATUS codes
- PAC signatures



Cans of worms

DSUSAPI Cracknames

- A 'simple' translation call
- Any to any translation of names
 - 12 Name types
 - 8 direct meaningful errors
 - Not all combinations defined
- Flags
 - Syntactic only
 - Eval at DC
 - Global Catalog Verify
- Samba4 has a partial, local only implementation



More worms

- How many different ways can you evaluate a password login?
 - RPC-SAMSYNC test tries:
 - 36 function and level combinations
 - 22 different NTLM variations
 - 14 different username types
 - Including when your previous password is still accepted!
 - NTLMSSP flags are in addition to this

